

Conventions, QAT & UAT, nontent.

1. Coding convention and standards

a. Github

Branches :

New branch creation for every new feature development. Branch's name must be in English, and describe clearly the developed feature.

Commits :

Commits must be in English.

We'll use the following convention for our commits : <[type]: [sujet]>

Example : [ADD]: User authentication.

Developers should commit frequently, which will allow us to follow code progression easily.

Pull-requests :

When a functionality is finished, a pull request needs to be created, allowing us to merge the new functionality on our main branch.

The pull request needs a clear description, summarizing the modifications developed on the feature.

A pull request must be processed and validated by two people before it can be merged into the main branch.

b. Naming conventions

For the naming of our files, variables, class and instance, we use CamelCase (more precisely camelCase, so with the first character in lower case). Our collections are named entirely in lower case, and the fields of our documents in camelCase.

2. Testing

a. Quality Assurance Testing

We use QAT tools to check the quality of our code and application.

With quality assurance testing, we verify that our application respect our specifications and requirements.

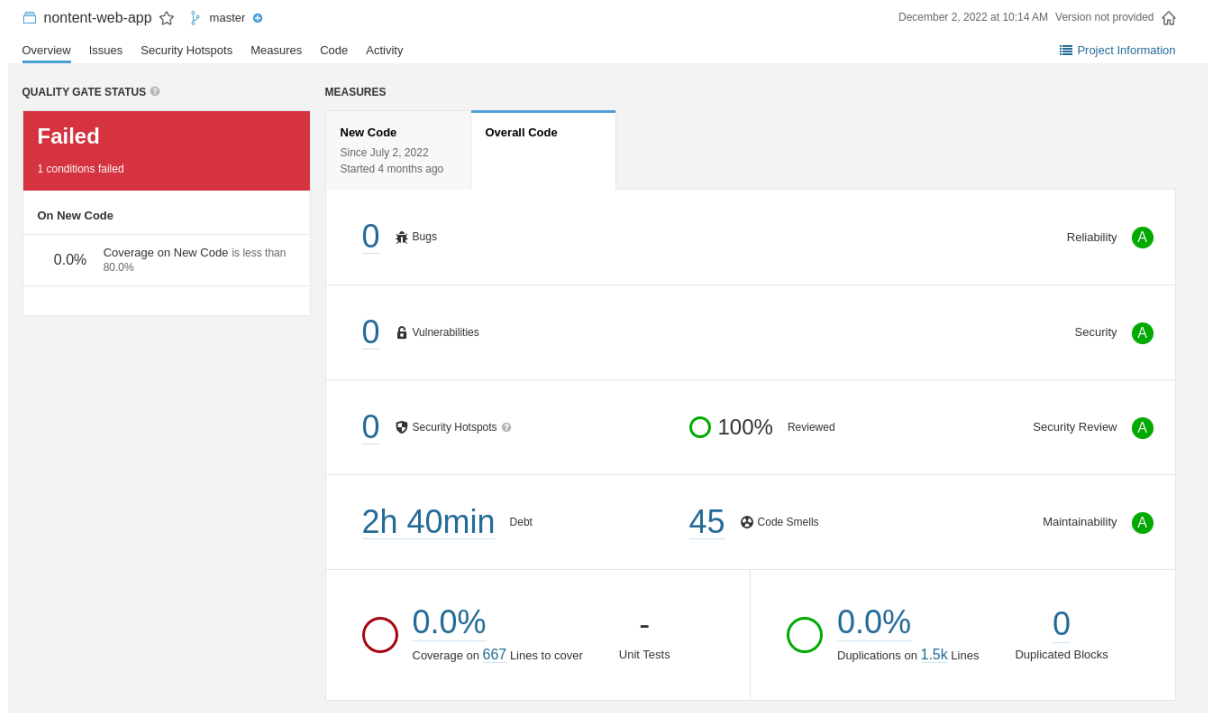
All the QAT process is managed within nontent. development team, to ensure the prevention of problems before delivering our product to the UAT team.

Here is the tools we used in our QAT :

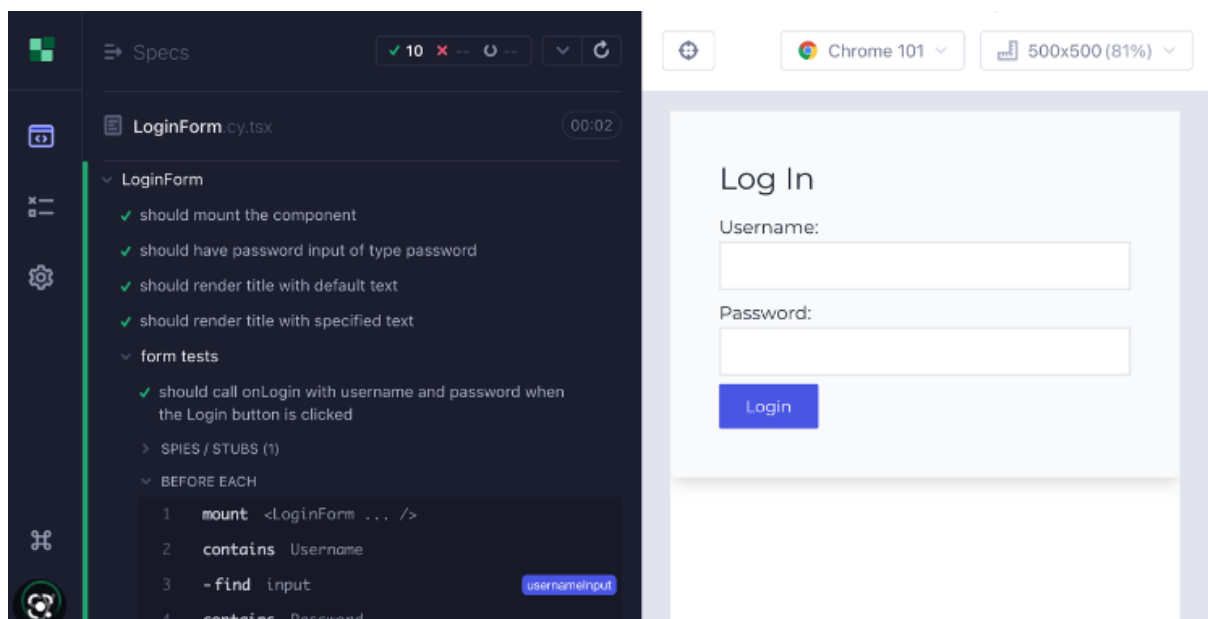
Postman: To test our multiple api endpoints, we used postman testing. We have multiples test on our own api routes, and on api routes we are calling from the multiples socialnetworks we implemented.

All Tests				Passed (41)	Failed (3)
Iteration 1					
POST	Register	((host_back))/api/user/ / Login/Register / Positive cases / Register		200 OK	60 ms 304 B
	Pass	Status code is 200			
	Pass	Body contains userid			
POST	Register Test2	((host_back))/api/user/ / Login/Register / Positive cases / Register Test2		200 OK	56 ms 304 B
	Pass	Status code is 200			
	Pass	Body contains userid			
POST	User already exists	((host_back))/api/user/ / Login/Register / Negative cases / Register / User already exists		401 Unauthorized	26 ms 310 B
	Pass	Status code is 401			
	Pass	Body is correct			
	Pass	Body is correct			
	Pass	Status code is 401			
POST	Wrong body / missing parameter	((host_back))/api/user/ / Login/Register / Negative cases / Register / Wrong body / missing parameter		401 Unauthorized	6 ms 310 B
	Pass	Status code is 401			
	Pass	Body is correct			
POST	Wrong username	((host_back))/api/signin/ / Login/Register / Negative cases / Login / Wrong username		401 Unauthorized	24 ms 310 B
	Pass	Status code is 401			
	Pass	Body is correct			
POST	Wrong password	((host_back))/api/signin/ / Login/Register / Negative cases / Login / Wrong password		401 Unauthorized	48 ms 310 B
	Pass	Status code is 401			
GET	getUser	((host_back))/api/user/{{user_id}} / User / Positive cases / getUser		200 OK	42 ms 713 B
	Pass	Status code is 200			
	Pass	Login response contains userid			
PUT	updateUser	((host_back))/api/user/update/{{user_id}} / User / Positive cases / updateUser		200 OK	122 ms 721 B
	Pass	Status code is 200			
	Pass	Login response contains userid			
	Pass	Email correctly updated			
DELETE	deleteUser	((host_back))/api/user/delete/{{user_id_test}} / User / Positive cases / deleteUser		200 OK	31 ms 714 B
	Pass	Status code is 200			
	Pass	Login response contains userid			
GET	User doesn't exist	((host_back))/api/user/{{user_id_test}} / User / Negative cases / Get User / User doesn't exist		404 Not Found	35 ms 314 B
	Pass	Status code is 404			
	Pass	Body is correct			
PUT	User doesn't exist	((host_back))/api/user/update/{{user_id_test}} / User / Negative cases / Update User / User doesn't exist		404 Not Found	31 ms 314 B
	Pass	Status code is 404			
	Pass	Body is correct			
PUT	TODO // Wrong parameter type	((host_back))/api/user/update/{{user_id}} / User / Negative cases / Update User / TODO // Wrong parameter type		200 OK	52 ms 701 B
	Fail	Status code is 404 AssertionError: expected response to have status code 404 but got 200			
	Fail	Body is correct AssertionError: expected response body to equal {"error":"This ressource doesn't exist"} but got {"_id":"638a061b51573badec659640","email":"12321","password":"9d21bfc41c05ebbc779000c456c1097c","socialNetworks..."}			

Sonarqube: We implemented Sonarqube too, to keep a track on our code safety and accessibility. Sonarqube warn us on potential security issues.



Cypress: Cypress is our front-end testing framework, used on javascript frameworks, to operate directly in the browser



b. User Acceptance Testing

This step comes after the QAT, and is a client sided test phase.

Our product may match all our specs and requirements, but here we need real users testing, to actually know if the product is well-designed, easy to use, and to detect some bugs and problems we didn't expect / think about.

We'll handle our UAT in multiple steps. First of all, when we actually think our product is finished, we are going to drive an alpha test internally.

We are going to test the whole application and functionalities, while comparing them to our specifications.

With this, we can actually find some technical problems and correct them instantly.

While we are doing this, we are going to identify and write test scenarios and test cases.

Then, we'll use some data we already collected and used for development, modify some fields if needed to keep privacy of our current users, and prepare this data for the test cases

Next, we are going to ask some people we know to join our 2nd phase, the beta test.

This beta test will give us some insights about the application, and other perspective tests. We may find other problems or cases we actually didn't expect. We may find unexpected issues concerning our functionalities, our design, etc.

When all our stakeholders and our own team members agree that the product is ready to be delivered, and ready to go on production, we'll then leave this phase and present our product to everyone.

