Aliaksandr Kanonik
U N I T Y   D E V E L O P E R

Result-oriented Unity developer with 2+ years experience. Have expertise in gameplay mechanics, multiplayer on multiplatforms, application architecture design. Also work with Android, IOs mobile platforms, desktop and standalone VR devices (Oculus Quest 2, PICO Neo 3, HTC Vive, WMR, Steam Index). Have experience in training groups of people and mentoring junior colleagues.

🌐 Warsaw, Poland

CONTACTS

in aliaksandr-kanonik

NooBiTTo

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SKILLS

- Unity
- C#
- OOP
- ECS
- Photon Network
- SOLID
- GoF and Game Patterns
- DI (Zenject)
- GIT
- VR Games
- Mobile Games

Languages

- Russian (Native)
- English (B1 - Intermediate)

EDUCATION

MASTER'S DEGREE
Belarusian-Russian University
2015 - 2016
Power Engineering

BACHELOR OF SCIENCE
Belarusian-Russian University
2010 - 2015
Electro drivers automatisation

EXPERIENCE

APR 2021 PRESENT

UNITY DEVELOPER
Iridescent Studio / Abelana VR Poland

Educational products and games on Unity engine for VR Headsets (PC VR + Standalone) and apps for iOS and Android. Hypercasual games on Unity engine.

Was the partisipant in the next projects:

- BlitzBullet
- Visceral Science VR
- Near the Speed of Light (Mobile + VR)
- Visceral Science Independent Mobile
- Gravity Simulator

MAR 2021 APR 2021

Unity Developer | *Say Games One Month Hackathon*

The purpose was create as many as possible hyper casual game prototypes. I worked as a unity developer. Wrote two (Inhabitable Planets; Habbitable Donuts) prototypes and was participant in four others (LockIn; Blitz Bullet; Rubic Sphere; Runner Coin).

AUG 2018 APR 2021

Department of Integration Specialist | *Intermech*

Collecting requriments from customer. Writing integration documents. Training customers' employees to use Intermech software. Integration and setup Intermech software in customers' organisations.

AUG 2016 AUG 2018

PCB Designer | *Zenith*

COURSES

JUL 2021 DEC 2021

Mobile Games Architecture for Professionals (Unity)
K-Syndicate

MAR 2020 SEP 2020

Unity Developer
IT Academy

OCT 2019 DEC 2019

C#
IT Academy