

# Angry Balls

## Project Outline :

We have created a basic game wherein if the ball you are launching hits any one of the obstacles, you lose. The aim of the game is to squish the green ball in between the two obstacles

## Steps taken to complete the project :

1. We learnt the basics of Javascript to create this game
2. Created balls which are objects and have velocity and are launched in a projectile motion
3. Used the equations of kinematics to simplify the logic of the game.

## Conclusion :

1. Learnt a lot of new stuff about Javascript.
2. Was a good opportunity to work as a team and enhance our project.

## References :

1. StackOverflow
2. r/coding in Reddit
3. Youtube tutorials by W3Schools
4. Projects done by Zense

## Team Memebers :

1. Shreyas V S (IMT2019523)
2. Sai Pallav Kancherla(IMT2019520)