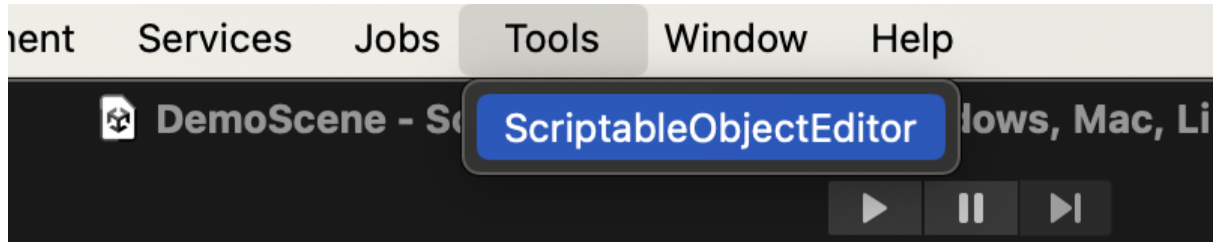
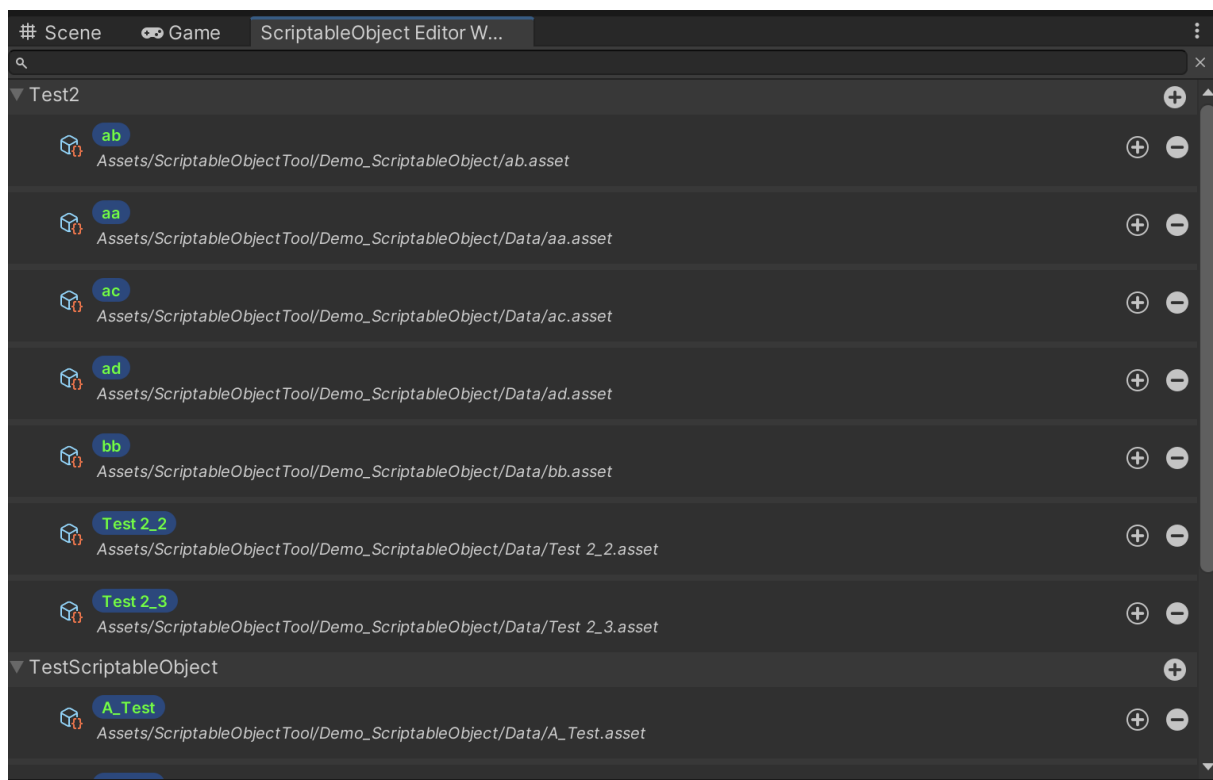


ScriptableObjectEditor

1. How to open



2. How to use



Drag and drop any ScriptableObject to anywhere you like

Press the plus button on the header to create a new ScriptableObject in the new folder.
Press the plus button on the ScriptableObject row to create a new one in the same folder with that ScriptableObject.

NOTE: You need to create at least one Instance of each ScriptableObject type in order to use the tool (this can be fixed in later version).