

Week 5

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## Week 4 Review

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- A callback function facilitates asynchronous programming by implementing a polling strategy. [true][false]
- The array .map method uses a function to change an array [true][false]
- The difference between forEach and map is ...



# Associative Arrays

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- The index to an array can be a string!
- This creates a key-value pair

```
flowers = [];  
flowers["daisy"] = 12           //daisy is the key, 12 is the value  
flowers["rose"] = 15  
flowers["carnation"] = 8  
document.write(flowers["rose"]) //displays 15
```

```
for (key in flowers)  
    document.write(key + " $" + flowers[key] + " - ")  
//Output: daisy $12 - rose $15 - carnation $8
```

## Try it

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- Create an associative array of (5) cities and the state they are in  
The cities should be the keys.
- Display cities only
- Create a function to locate a city and return its state using the array  
as a parameter to the function



# Simple Objects

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- An object can be a set of name - value pairs:

```
var flowers = {  
    daisy: 12,  
    rose: 15,  
    carnation: 8  
}  
  
document.write (flowers['rose']) //displays 15  
document.write (Object.keys(flowers))  
// displays: daisy,rose,carnation
```

Or is it an associative array?

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```
flowers["tulip"] = 7;
```

```
document.write (Object.keys(flowers))
```



## Try it

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- Create a simple object using the same city / state data
- Display cities only using `Object.keys()`
- Rewrite your function to check if a city is a valid key and then return its state.

# Destructuring an Array

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- Destructuring assigns parts of the array to other variables

- Given:

```
x = [33,5,44,63];
```

We could do:

```
first = x[0];
```

```
second=x[1];
```

```
third=x[2];
```

- Using destructuring:

```
var[first, second, third] = x;
```



## Try It - 1

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Destructuring can be a mechanism to quickly create several variables.

Use destructuring to assign the age of Tom, Bill, Pat, Jen, and Tess the values: 45, 34, 28, 29, and 38 respectively.

## Try It -2

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You can get the current date and time using  
new Date()

there are several methods to extract the various parts of the date  
see: [https://www.w3schools.com/jsref/jsref\\_obj\\_date.asp](https://www.w3schools.com/jsref/jsref_obj_date.asp)

- Create an array consisting of the numeric month, day, and year
- Assign the array to variables month, day, year using destructuring
- Display in the form 1/1/2020
- How would you assign the month and year only?



# The Spread operator ...

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- The spread operator takes a subset of an array
- Given

```
x = ['apples', 'pears', 'berries', 'oranges'];  
var [pie, ...fruits] = x;  
document.write (fruits);    // pears,berries,oranges
```
- Or combine two arrays

```
fruitPies= ['apple','blueberry','peach'];  
creamPies=['lemon','chocolate','banana'];  
allPies = [...fruitPies,...creamPies];
```

## Try it - 1

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- The spread operator can be used in conjunction with a function parameter. Follow these instructions to create a function that uses the spread operator to create a function with a variable number of arguments.
  - Create a function with two arguments: the first is a value, the second uses the spread operator
  - Initialize sum to the start value
  - Use `forEach` with the second argument (which is an array) to iterate through the values in the array and add them to the start value
  - Display the sum at the end



## Try it - 2

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- You have a list of students in class 1 ( Jane, Alex, Harvey ) and a list from class 2 (Seymour, Emily, Frank).
- Pass them to a function as two strings with each name separated by a space (ex "Jane Alex")
- In the function split the strings into two arrays (use split)
- Combine into one array using the spread operator
- Sort the list of names
- Use .map to display them as a numbered list

## Putting it Together

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```
function findLess(arr, target)
{
    matches=[];
    for (var i=0; i<arr.length; i++)
    {
        if (arr[i] < target)
            matches.push(arr[i]);
    }
    return matches;
}
//find the largest number that is also less than 35
x = [33,5,40,44,3,40];
var [lastMatch] = findLess(x, 35).sort().reverse();
```



## Try It

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- Rework findLess using forEach

But wait! There's a method for that.

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- `.filter()` create a new array based on a filter
- arguments a function that provides the criteria for which items to "keep"

- For example, the `findLess` function could be simplified to:

```
function findLess(array, target)
{
    return array.filter(item => item < 35);
}
```



# Objects using JSON

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- JavaScript Object Notation
- For data representation and transmission
- Comprised of key - value pairs
- Text based
- Minimal and portable
- Based on conventions seen in many languages
- Code for parsing JSON is available in many languages

# Simple JSON object

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```
{  
  "first name" : "Julie",  
  "last name"  : "Smith",  
  "course"     : "Web Apps",  
  "grade"      : 92  
}
```

## Notes:

- "key" : value
- Start and end with {}
- Keys are quoted
- Values can be strings, numbers, booleans, and null or an array or other object containing these types
- Commas between pairs
- Validator: <https://jsonlint.com/>



## Using an array for a value

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- Use [ ] notation to indicate an array

```
{  
  "first name" : "Julie",  
  "last name"  : "Smith",  
  "course"     : "Web Apps",  
  "grades"     : [88, 95, 91, 92]  
}
```

## Nesting JSON objects

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- A JSON object can contain other objects
- Example: The student name can be another JSON object

```
{  
  "name": {  
    "first" : "Julie",  
    "last"  : "Smith"  
  },  
  "course" : "Web Apps",  
  "grades" : [88, 95, 91, 92]  
}
```



## Array of JSON objects

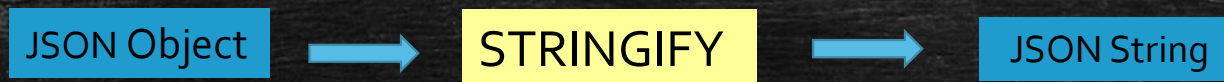
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- You can create a collection / array of JSON objects using the [ ] notation

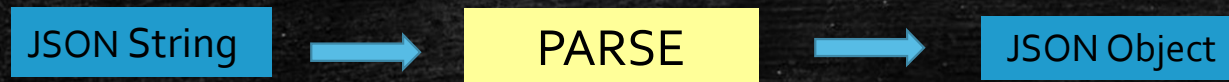
```
[  
  {"id" : 1, "type" : "rose"},  
  {"id" : 2, "type" : "carnation"},  
  {"id" : 3, "type" : "sunflower"}  
]
```

## Built in JS Functions: parse() & stringify()

- **stringify()** : serializes a JSON object
  - Turns a JSON or JavaScript Object into a JSON string



- **parse()** : parses a JSON string
  - Turns a JSON serialized string back into a JSON object





## Example

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- `student = {  
    "name": "Suzie",  
    "course": "Web Apps"  
}`
- `strStudent = JSON.stringify(student);  
    // result is the string: {"name": "Suzie", "course": "Web Apps"}`
- `objStudent = JSON.parse(strStudent); //restores to an object`

# Is the “simple object” a JSON?

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These will get the same result ...

```
var flowers = {  
    daisy: 12,  
    rose: 15,  
    carnation: 8  
}  
console.log(flowers["daisy"]);
```

```
var flowers = {  
    "daisy": 12,  
    "rose": 15,  
    "carnation": 8  
}  
console.log(flowers["daisy"]);
```



## Using stringify() with the simple object

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```
var flowers = {  
    daisy: 12,  
    rose: 15,  
    carnation: 8  
}
```

*Turn it into a JSON string*

```
s = JSON.stringify(flowers)  
document.write(s)  
// output:  
{"daisy":12,"rose":15,"carnation":8,"tulip":7}
```

*And back to an object ...*

```
obj= JSON.parse(s)  
document.write(obj['daisy'])  
  
// output  
12
```

# Objets in JavaScript

- A class is the definition for a set of objects
- Create a class using the keyword "class" or via a function
- Classes in JavaScript have:
  - Properties: Characteristics, State
  - Methods: Things the object can do
  - Events: Things the object can respond to
- Use "new" to create an *instance* or *object* from a class (sometimes there are shortcuts that do not require *new*)
- *new* implicitly calls the *constructor* for the class



# Creating Objects using Functions

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- The function defines the class and is the *constructor* method.
- Use the keyword “this” to refer to the current instance

```
function Rectangle(len, wid)
{
    this.length = len;
    this.width = wid;
}
```

- Instance the class using *new*:  
`r = new Rectangle(3,4);`
- Access the data members using the dot notation  
`area = r.length * r.width;`

## Try it

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- Create a class in JavaScript called Flower
- Flower should have two properties: name and price, that are set in the constructor
- Instance the three flowers we created previously.
- Display the name and price of one of the flower objects.



# Methods – help the object to do something!

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- The real utility of objects is when it has methods
- A method is a function that uses the keyword “this” to refer to members of the object.
- Attach the method to the class by assigning it in the constructor

```
function area()  
{  
    return this.length * this.width;  
}
```

```
function Rectangle(len, wid)  
{  
    this.length= len;  
    this.width= wid;  
    this.area= area;  
}
```

Call the method using the dot notation

```
r = new Rectangle(3,4);  
rectArea = r.area();
```

## Try it

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- Modify the Flower class:
- Add a method called show() which returns a string with the name and price (ie: "Rose: \$9")
- Display one of the flower objects using the show() method



## Example: Array of Objects

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- Create an array of the three Flower instances

```
flowers= [daisy,rose,carnation];
```

*Or*

```
flowers = [new Flower('rose', 9), new Flower('carnation', 7), new Flower('daisy', 3)]
```

- Use .map() to create a new collection with the Flower data

```
collection = flowers.map(f =>f.show());
```

- Display the collection on separate lines:

```
document.write (collection.join("<br />"))
```