Noor-Ul-Aain Maqbool

Home : Lahore, Lahore, Pakistan

Email: noormaqbool29@gmail.com   **Website:** https://github.com/Noor-Ul-Aain

LinkedIn: https://www.linkedin.com/in/ms-noor-ul-aain-348096225/

Instagram: https://instagram.com/_.noorulaayn?utm_source=qr&igshid=MzNINGNkZWQ4Mg%3D%3D

Facebook: https://www.facebook.com/profile.php?id=100078508275209

Gender: Female   **Date of birth:** 29/08/2003   **Nationality:** Pakistani

ABOUT ME

As a dedicated student at the **University of Central Punjab**, I aspire to secure a job or an internship at a reputable software house, aiming to establish connections and actively engage with the game development sector. My **academic performance** has been **consistently strong**, and I possess proficient skills in **C, C++, HTML, CSS** programming, and 3D Computer Graphics (**3DCG**). As an enthusiastic learner, I am committed to continuously **improving** my **programming abilities** and **adopting promising practices** in the field.

PROGRAMMING SKILLS

[01/11/2021 – Current] **C/C++**

Since 2021, I have demonstrated proficiency in C/C++ programming, showcasing my expertise through practical experience in developing **console-based** projects like **Hangman**, and **MazeRunner**. My knowledge spans various essential areas, including **Programming Fundamentals**, **Object-Oriented Programming**, and **Data Structures and Algorithms** in C/C++.

Links: https://github.com/Noor-Ul-Aain/Hangman | https://github.com/Noor-Ul-Aain/MazeRunner

Database Management System (DB) - MySQL

I possess **strong skills** in both Data Definition Language (**DDL**) and Data Manipulation Language (**DML**), which encompass proficiently managing data storage, retrieval, and filtering using **MySQL** language. I gained valuable hands-on experience while I actively worked on a **Flight Management System project**.

Link: https://github.com/Noor-Ul-Aain/FlightManagementSystem

3D COMPUTER GRAPHICS (3DCG)

3D

I excel in the art of 3D Computer Graphics (3DCG), with a profound command over **Animation**, **Modeling,** and

Rendering for both images and videos, using **Blender** as my primary tool. My work showcases a fusion of creativity and originality, as I bring **unique and innovative ideas** to life. Through various projects, I have honed my expertise in diverse aspects of the field, including **Texturing** and **Shading**, **Rigging**, **Animations**, **Lighting**, and **Rendering**, all accomplished using Blender's powerful capabilities.

GRAPHIC DESIGNING

Graphics

I am a proficient graphic designer with expertise in **Adobe Illustrator**, complemented by a solid foundation in **Adobe Photoshop**. My skill set encompasses a diverse range of capabilities, including crafting intricate **logo designs**, creating **vector illustrations**, executing **quick tracings**, and adeptly utilizing the **pen tool**. My comprehensive knowledge of the field enables me to deliver innovative and visually compelling solutions.

Link: https://github.com/Noor-Ul-Aain/Graphic_Designing

EDUCATION AND TRAINING

[01/11/2021 – Current]

Bachelor's In Computer Science

University of Central Punjab   https://ucp.edu.pk/

City: Lahore
Country: Pakistan
Field(s) of study: Information and Communication Technologies
Final grade: 3.62 CGPA

[25/08/2019 – 01/05/2021]

FSc Pre-Engineering

KIPS College   https://kipscolleges.com/

City: Lahore
Country: Pakistan

[01/01/2017 – 01/03/2019]

Matriculation

The Educators   https://www.educators.edu.pk/

City: Lahore
Country: Pakistan

[01/07/2022 – 01/09/2022]

WordPress Development

NS Trainings   https://www.instagram.com/ns_training_smc_pvt_ltd/?hl=en

City: Lahore
Country: Pakistan

[01/07/2022 – 01/09/2022]

Graphic Design

NS Trainings   https://www.instagram.com/ns_training_smc_pvt_ltd/?hl=en

City: Lahore
Country: Pakistan