

MONTREHACK | RUDIMENTARY RUST REVERSING

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RUST FUNDAMENTALS

CALLING CONVENTION (LINUX X64)

- Similar to **C**
- First 6 arguments in registers
 - **rdi, rsi, rdx, rcx, r8, r9**
- Rest on stack
- Return value in **rax**
- Caller frees arguments

ADDRESSING

- All arguments are addressed **rsp** relative.
 - Depends on stack size (**sub rsp, <N>**)
- Code is Position Independent
 - **PLT** calls are **rip**-relative
 - **GOT** offsets are **rip**-relative

CALLER EXAMPLE

```
example::main:
  sub rsp, 24 ; Allocate 24 bytes for arguments
  mov edi, 1
  mov esi, 2
  mov edx, 3
  mov ecx, 4
  mov r8d, 5
  mov r9d, 6
  mov qword ptr [rsp], 7 ; Argument 7
  mov qword ptr [rsp + 8], 8 ; Argument 8
  call qword ptr [rip + example::doit@GOTPCREL]
  add rsp, 24 ; Cleanup Arguments
  ret
```

NOTICE: There are 24 bytes on the stack, but only 16 bytes of arguments.

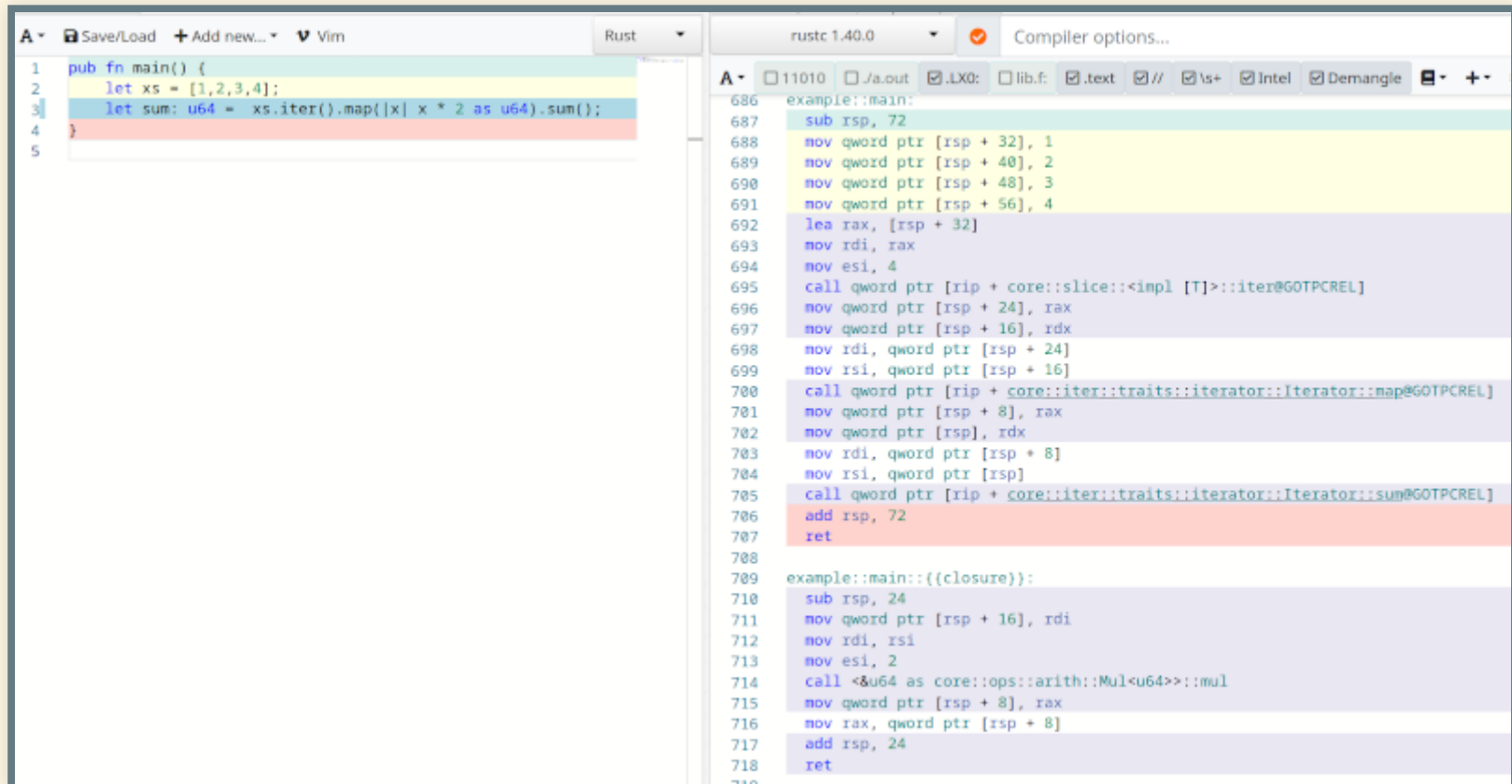
CALLEE EXAMPLE

```
example::doit:
    sub rsp, 104
    mov rax, qword ptr [rsp + 120]
    mov r10, qword ptr [rsp + 112]
    add rdi, rsi
    seto r11b    ; Overflow check
    test r11b, 1
    jne .LBB0_8  ; Panic on overflow
```

- 104 bytes of stack space
- $\text{rsp} + 120 - 104 = \text{rsp} + 16 = \text{arg1}$
- return address at `rsp`

CLOSURES AND PREDICATES

- Rust has several functional features
- Template generalizations



The screenshot displays a Rust development environment with two panels. The left panel shows the source code of a Rust program, and the right panel shows the corresponding assembly code generated by the compiler.

Source Code (Left Panel):

```
1 pub fn main() {  
2     let xs = [1,2,3,4];  
3     let sum: u64 = xs.iter().map(|x| x * 2 as u64).sum();  
4 }  
5
```

Assembly Code (Right Panel):

```
rustc 1.40.0  
Compiler options...  
11010  
example::main:  
686 sub rsp, 72  
688 mov qword ptr [rsp + 32], 1  
689 mov qword ptr [rsp + 40], 2  
690 mov qword ptr [rsp + 48], 3  
691 mov qword ptr [rsp + 56], 4  
692 lea rax, [rsp + 32]  
693 mov rdi, rax  
694 mov esi, 4  
695 call qword ptr [rip + core::slice::<impl [T]>::iter@GOTPCREL]  
696 mov qword ptr [rsp + 24], rax  
697 mov qword ptr [rsp + 16], rdx  
698 mov rdi, qword ptr [rsp + 24]  
699 mov rsi, qword ptr [rsp + 16]  
700 call qword ptr [rip + core::iter::traits::iterator::iterator::map@GOTPCREL]  
701 mov qword ptr [rsp + 8], rax  
702 mov qword ptr [rsp], rdx  
703 mov rdi, qword ptr [rsp + 8]  
704 mov rsi, qword ptr [rsp]  
705 call qword ptr [rip + core::iter::traits::iterator::iterator::sum@GOTPCREL]  
706 add rsp, 72  
707 ret  
708  
example::main::<closure>:  
710 sub rsp, 24  
711 mov qword ptr [rsp + 16], rdi  
712 mov rdi, rsi  
713 mov esi, 2  
714 call <u64 as core::ops::arith::Mul<u64>::mul  
715 mov qword ptr [rsp + 8], rax  
716 mov rax, qword ptr [rsp + 8]  
717 add rsp, 24  
718 ret
```

CHALLENGES

<http://ctf.segfault.me/>

Have Fun!

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 - Clearer XREFs

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- Try clearing the blob of strings data definition
 - Clearer XREFs
- Find the **main** and **validate** symbols

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- Each part gates the next parts
- **Static:** Start from the end of the function and work backwards

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- You need to create a file
- The file must contain a 4 byte key and the flag
- Look for the base64 encoding
- Known Plaintext: **FLAG-** should be enough to recover the key

REACTIVATE HINT

- Find where the key is computed and grab it from memory

NOTE: It's probably easier to do this one dynamically

REACTIVATE HINT

- The JSON payload is
`{"user": "...", "key": "..."}`
- Find where the key is computed and grab it from memory

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REACTIVATE HINT

- The JSON payload is
`{"user": "...", "key": "..."}`
- Post to `/activate`
- Find where the key is computed and grab it from memory

NOTE: It's probably easier to do this one dynamically

REACTIVATE HINT

- The JSON payload is
`{"user": "...", "key": "..."}`
- Post to **/activate**
- Only one valid key per user
- Find where the key is computed and grab it from memory

NOTE: It's probably easier to do this one dynamically

REFERENCES

- <https://www.rust-lang.org/>
- <https://godbolt.org/>
- <https://rust-lang.github.io/rustc-guide/>