Code:

Start here | *11.c

```c
#include<stdio.h>
int main (){
int mark;
printf("Enter Your Exam Mark\n");
scanf("%d",&mark);
if (mark>=80){
    printf("Your Grade is A+\n");
} if (mark>=70 ){
printf("Your Grade is B\n");
} if (mark >=60 ){
printf("Your Grade is C\n");
} if (mark>=50 ){
printf("Your Grade is D\n");}
if (mark>=50){
printf("Your Grade is F\n");}

return 0;
}
```

Fig 3.1 (Code)

Start here | 11.c

```c
#include<stdio.h>
int main (){
int mark;
printf("Enter Your Exam Mark\n");
scanf("%d",&mark);
if (mark>=80&& mark<=100){
    printf("Your Grade is A+\n");
} else if (mark>=70&& mark<=79 ){
printf("Your Grade is B\n");
} else if (mark >=60&& mark<=69 ){
printf("Your Grade is C\n");
} else if (mark>=50&& mark<=59 ){
printf("Your Grade is D\n");}
else if (mark>=50 ){
printf("Your Grade is F\n");}


return 0;
}
```

Fig 3.2 (code)

Start here | 11.c

```c
#include<stdio.h>
int main (){
int a,b,c;
printf("A,B,C\n");
scanf("%d%d%d",&a,&b,&c);
if (a>b && a>c){
    printf("The Largest Number is %d\n",a);
}
else if (b>a && b>c){
        printf("The Largest Number is %d\n",b);
}
else {
        printf("The Largest Number is %d\n",c);
}

return 0;
}
```

Fig 3.3 (code)

Results:

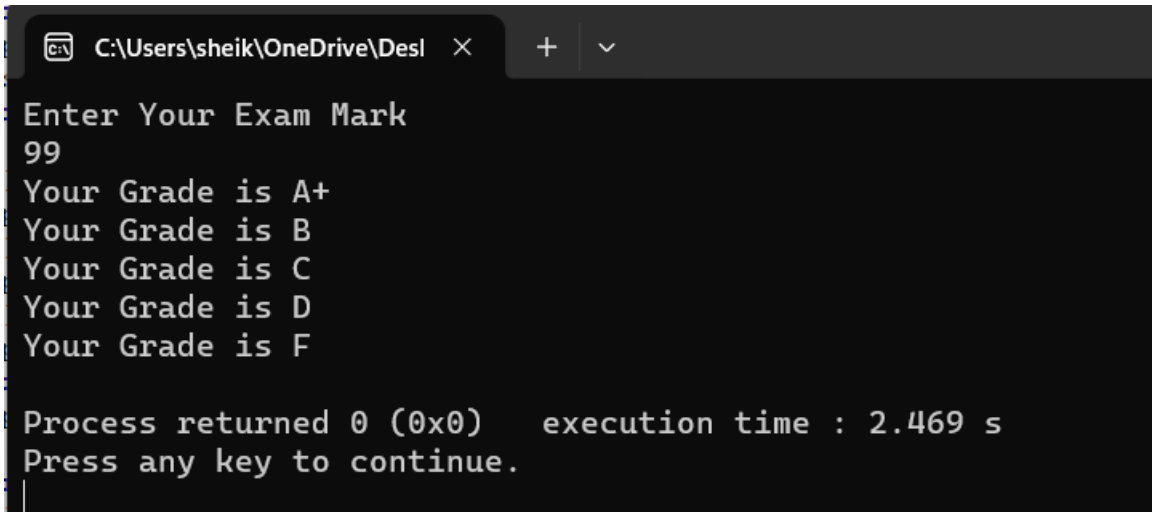

Fig 3.1 (Result)

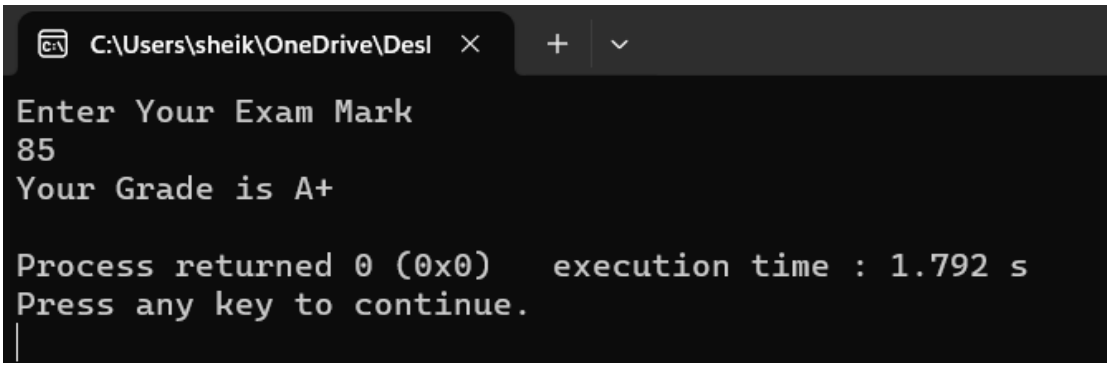

Fig 3.2 (Result)

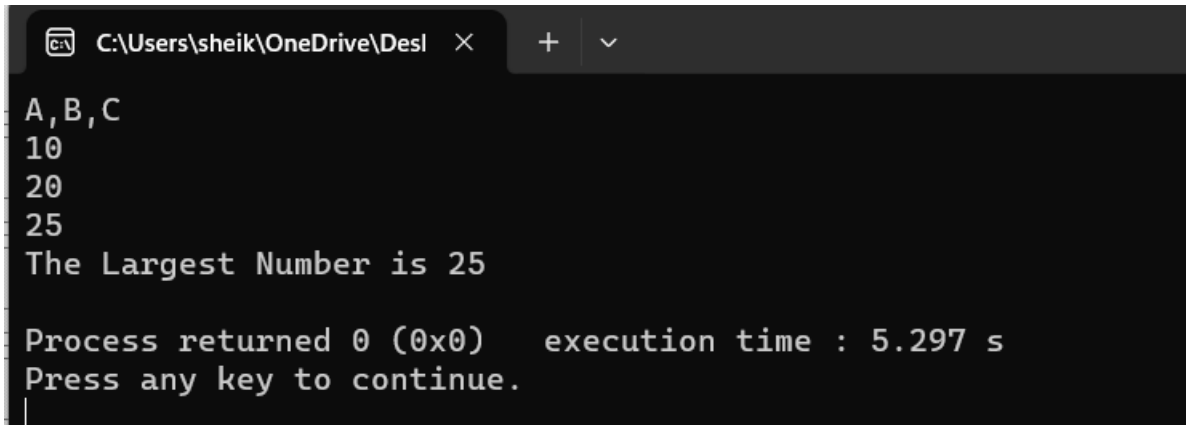

Fig 3.3 (Result)