

1. Live Streaming Subsystem



Personal Device

Web development library



Front-end



Communication
with the Real-time
Database

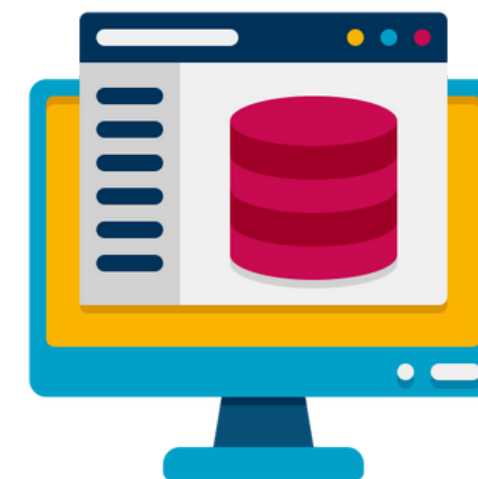
GET

POST



Host

Deploy the site
on the web



Back-end