

```
//25.display something
```

```
#include <stdio.h>
```

```
void display(int c1, int c2, int c3, char inp);
```

```
//void displayramid(char inp, int type);
```

```
int main()
```

```
{
```

```
    int con, choice_1, choice_2, choice_3;
```

```
    char inp;
```

```
    con = 1;
```

```
    while(con == 1)
```

```
    {
```

```
        printf("input your char : ");
```

```
        scanf(" %c", &inp);
```

```
        printf("select your choice 3 choice ( 0 for nothing )\n");
```

```
        printf("1. for in interger\n");
```

```
        printf("2. for in base 8\n");
```

```
        printf("3. for in base 16\n");
```

```
        printf("4. for address or pointer\n");
```

```
        scanf("%d", &choice_1);
```

```
        scanf("%d", &choice_2);
```

```
        scanf("%d", &choice_3);
```

```
        display(choice_1, choice_2, choice_3, inp);
```

```
        printf("continues ? (1 for continues) : ");
```

```
        scanf("%d", &con);
```

```
    }
```

```
}
```

```
void display(int c1, int c2, int c3, char inp)
```

```
{
```

```
    if(c1 == 1 || c2 == 1 || c3 == 1)
```

```
    {
```

```
        printf("%c in interger = %d\n", inp, inp);
```

```
    }
```

```
    if(c1 == 2 || c2 == 2 || c3 == 2)
```

```
    {
```

```
        printf("%c in base 8 = %o\n", inp, inp);
    }

    if(c1 == 3 || c2 == 3 || c3 == 3)
    {
        printf("%c in base 16 = %x\n", inp, inp);
    }

    if(c1 == 4 || c2 == 4 || c3 == 4)
    {
        printf("%c address = %p\n", inp, inp);
    }
}
```