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//24 calculator
#include <stdio.h>
void plus(float a, float b);
void minus(float a, float b);
void multiply(float a, float b);
void divide(float a, float b);
void mod(int a, int b);
void display(float a, float b, char operation, float result);
int main()
{
        int con, oper;
        float a, b;
        con = 1;
        while(con == 1)
        {
                 printf("choose opertor\n1.plus\n2.minus\n3.multiply\n4.divide\n5.mod\n");
                 scanf("%d", &oper);
                 printf("input first number : ");
                 scanf("%f", &a);
                 printf("input secound number : ");
                 scanf("%f", &b);
                 if(oper == 1)
                 {
                         plus(a, b);
                 else if(oper == 2)
                 {
                         minus(a, b);
                 }
                 else if(oper == 3)
                 {
                         multiply(a, b);
                 }
                 else if(oper == 4)
                 {
                         divide(a, b);
                 }
                 else if(oper == 5)
                 {
                         mod(a, b);
                 }
                 printf("continues ? (1 for continues) : ");
```

```
scanf("%d", &con);
        }
}
void plus(float a, float b)
        float result;
        char ope = '+';
        result = a + b;
        display(a, b, ope, result);
}
void minus(float a, float b)
        float result;
        char ope = '-';
        result = a - b;
        display(a, b, ope, result);
}
void multiply(float a, float b)
        float result;
        char ope = '*';
         result = a * b;
        display(a, b, ope, result);
}
void divide(float a, float b)
{
        float result;
        char ope = '/';
        if(b != 0)
        {
                 result = a / b;
                 display(a, b, ope, result);
        }
        else
        {
                 printf("Cannot divide by zero\n");
        }
}
void mod(int a, int b)
        float result;
        char ope = '%';
        if(b != 0)
```

```
{
    result = (int)a % (int)b;
    display(a, b, ope, result);
}
else
{
    printf("Result is undefined\n");
}

void display(float a, float b, char operation, float result)
{
    printf("%.2f %c %.2f = %.2f\n",a ,operation ,b ,result);
}
```