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//28 default array 2D&3D
#include <stdio.h>
int main()
{
        int con, arr2d[10][10], arr3d[10][10][10], i, j, k, choice, s1, s2, s3;
        con = 1;
        while(con == 1)
                 printf("choose an array (2 for 2D, 3 for 3D) : ");
                 scanf("%d", &choice);
                 if(choice == 2 | | choice == 3)
                 {
                          printf("input first slot size (not more than 10) : ");
                          scanf("%d", &s1);
                          printf("input secound slot size (not more than 10) : ");
                          scanf("%d", &s2);
                          if((s1 > 0 && s1 <10) && (s2 > 0 && s2 < 10))
                                   if(choice == 2)
                                   {
                                           for(i = 0; i < s1; i++)
                                           {
                                                    for(j = 0; j < s2; j++)
                                                             arr2d[i][j] = 0;
                                                    }
                                           }
                                   }
                                   else if(choice == 3)
                                   {
                                           printf("input third slot size (not more than 10) : ");
                                           scanf("%d", &s3);
                                           if(s3 > 0 && s3 < 10)
                                           {
                                                    for(i = 0; i < s1; i++)
                                                             for(j = 0; j < s2; j++)
                                                             {
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for(k = 0; k < s3; k++)
                                                                   {
                                                                            arr3d[i][j][k] = 0;
                                                                   }
                                                           }
                                                  }
                                          }
                                          else
                                          {
                                                  printf("wrong input\n");
                                          }
                                  }
                                 for(i = 0; i < s1; i++)
                                  {
                                          for(j = 0; j < s2; j++)
                                                  if(choice == 2)
                                                  {
                                                           printf("Array 2D [%d][%d] = %d\n",i,j, arr2d[i][j]);
                                                  if(choice == 3)
                                                           for(k = 0; k < s3; k++)
                                                           {
                                                                   printf("Array 3D [%d][%d] = %d\n",i ,j, k,
arr3d[i][j][k]);
                                                           }
                                                  }
                                          }
                                 }
                         }
                         else
                         {
                                 printf("wrong input\n");
                         }
                 }
                 else
                {
                         printf("wrong\ input\n");
                }
                 printf("continues ? (1 for continues) : ");
                 scanf("%d", &con);
```

}	}					