



KTH Computer Science  
and Communication

## Exam in DD2421 Machine Learning 2017-10-21, kl 9.00 – 13.00

Aids allowed: *calculator, language dictionary.*

In order to pass, you have to fulfill the requirements defined both in the A- and in the B-section.

### A Questions on essential concepts

**Note:** As a prerequisite for passing you must choose the correct answer to almost *all* questions. Only *one* error will be accepted, so pay good attention here.

#### A-1 Probabilistic Learning

The goal of *maximum a posteriori* estimation is to find the model parameters that ...

- a) optimize the likelihood of the new observations in conjunction with the a priori information.
- b) maximize a convex optimality criterion.
- c) maximize the prior.

#### A-2 Naive Bayes Classifier

What is the underlying assumption unique to a *naive Bayes* classifier?

- a) All features are regarded as conditionally independent.
- b) A Gaussian distribution is assumed for the feature values.
- c) The number of features (the dimension of feature space) is large.

#### A-3 Shannon Entropy

Consider a single toss of fair coin. Regarding the uncertainty of the outcome {head, tail}, the entropy is equal to ...

- a) zero bit.
- b) one bit.
- c) two bits.

#### A-4 Regression

In regression, *regularization* can be achieved by adding a term, so-called *shrinkage penalty*. Which one of the methods below introduces the additional term.

- a) Least squares.
- b) Ridge regression.
- c)  $k$ -NN regression.

#### A-5 Perceptron Learning Rule

The *Perceptron Learning Rule* is used to ...

- a) adjust the step size for optimal learning.
- b) update the weights when a training sample is erroneously classified.
- c) minimize the entropy over the whole training dataset.

#### A-6 Support Vector Machine

What property of the *Support Vector Machine* makes it possible to use the *Kernel Trick*?

- a) The weights are non-zero only in a limited part of the state space.
- b) The margin width grows linearly with the number of sample points.
- c) The only operation needed in the high dimensional space is to compute scalar products between pairs of samples.

#### A-7 Ensemble Learning

Which one below correctly describes the property of *Adaboost Algorithm* for classification?

- a) Adaboost algorithm is more suited to multi-class classification than binary classification.
- b) Models to be combined are required to be as similar as possible to each other.
- c) A weight is given to each training sample, and it is iteratively updated.

#### A-8 Principal Component Analysis (PCA)

All of the following statements about PCA are true *except*

- a) PCA serves for subspace methods to represent the data distribution in each class.
- b) PCA is useful for reducing the effective dimensionality of data.
- c) PCA is a supervised learning method that requires labeled data.

**Note:** Your answers (eight of them) need be on a solution sheet (**this page will not be received**).

## B Graded problems

A pass is guaranteed with the required points for 'E' below in this section *and* the prerequisite in the A-section.

Preliminary number of points required for different grades:

$$24 \leq p \leq 27 \rightarrow A$$

$$20 \leq p < 24 \rightarrow B$$

$$16 \leq p < 20 \rightarrow C$$

$$12 \leq p < 16 \rightarrow D$$

$$9 \leq p < 12 \rightarrow E$$

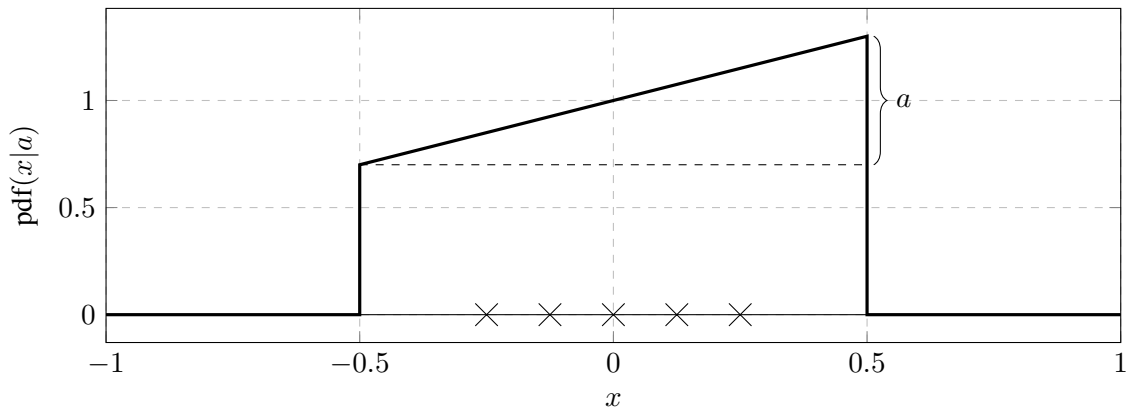
$$0 \leq p < 9 \rightarrow F$$

### B-1 Terminology

(4p)

For each term (a–h) in the left list, find the explanation from the right list which *best* describes how the term is used in machine learning.

- |                               |  |
|-------------------------------|--|
|                               | 1) An approach to find useful dimension for classification                                     |
|                               | 2) Algorithm to learn with latent variables  |
|                               | 3) A space spanned by a set of linearly independent vectors                                    |
| a) Error backpropagation      | 4) Estimating expected value   |
| b) Expectation Maximization   | 5) An approach to train artificial neural networks   |
| c) $k$ -fold cross validation | 6) Random strategy for amplitude compensation  |
| d) The Lasso                  | 7) A strategy to generate $k$ different models   |
| e) $k$ -means                 | 8) The last solution   |
| f) RANSAC                     | 9) Method for estimating the mean of $k$ observations  |
| g) Subspace                   | 10) Algorithm to estimate errors   |
| h) Fisher's criterion         | 11) Robust method to fit a model to data with outliers   |
|                               | 12) An approach to regression that results in feature selection                                |
|                               | 13) Clustering method based on centroids   |
|                               | 14) A subportion of area defined by two sets of parallel lines                                 |
|                               | 15) A technique for assessing a model while exploiting available data for training and testing |



**Figure 1.** Illustration for Problem B-2.

## B-2 Probability based learning

(3p)

The continuous probability distribution function (PDF) depicted in Figure 2 depends on one parameter  $a$  related to the slope of the line and can be defined as:

$$\text{pdf}(x|a) = \begin{cases} 1 + ax, & \text{for } -\frac{1}{2} \leq x \leq \frac{1}{2} \\ 0, & \text{otherwise} \end{cases}$$

The figure also shows five data points with  $x$ -coordinates  $-\frac{1}{4}$ ,  $-\frac{1}{8}$ ,  $0$ ,  $\frac{1}{8}$ , and  $\frac{1}{4}$  that are considered to be independently drawn from the distribution. We call this set of points  $\mathcal{D}$ .

- What is the range of values for  $a$  to ensure that the above definition is a valid probability distribution function?
- Using the likelihood of the data  $\mathcal{D}$  given the model parameter  $a$ , select the model that best fits the data between the following three alternatives:  $a = 0$ ,  $a = 1$ , and  $a = -2$ . (If you do not have a calculator, use fractions.)
- Is the best model you found at the previous point also the best over all possible values of  $a$ ? Motivate your answer.

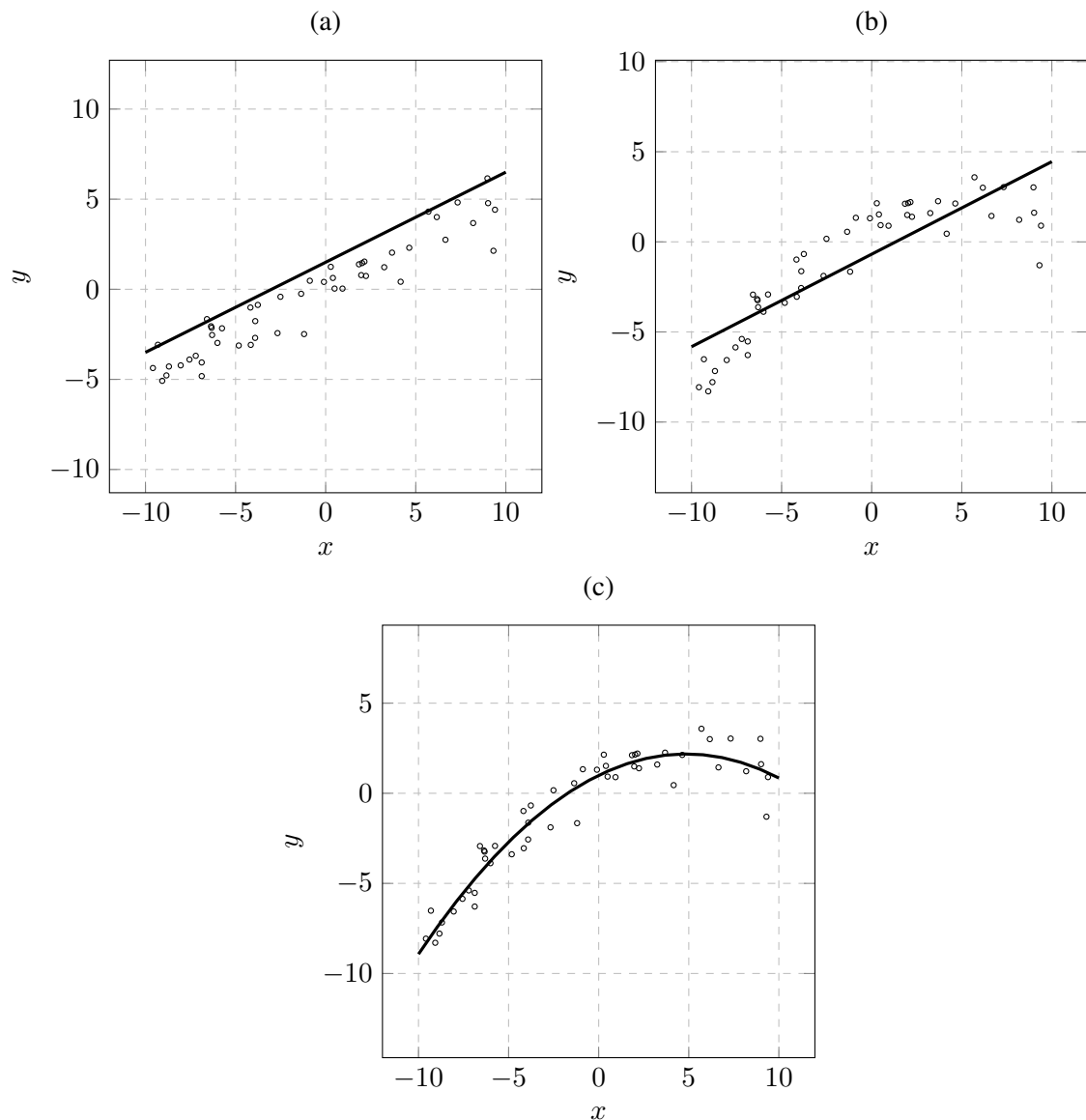
### B-3 Probability based Learning

(3p)

For each of the following cases, determine if the illustration can correspond to a case of probabilistic linear regression with:

- error (residual) distributed according to  $\mathcal{N}(0, \sigma^2)$ , and
- model parameters obtained by maximum likelihood estimation using the data points in the illustration.

Motivate your answer for each case (answers without motivation receive zero points).



#### B-4 Classification

(3p)

Suppose that we take a data set, divide it into training and test sets, and then try out two different classification procedures. We use *two-thirds* of the data for training, and the remaining *one-third* for testing. First we use Logistic Regression and get an error rate of 10% on the training data. We also get the average error rate (averaged over both test and training data sets) of 15%. Next we use  $k$ -nearest neighbor (where  $k = 1$ ) and get an average error rate (averaged over both test and training data sets) of 10%.

- a) What was the error rate with 1-nearest neighbor on the test set?
- b) What was the error rate with the Logistic Regression on the test set?
- c) Based on these results, indicate the method which we should prefer to use for classification of new observations, with a simple reasoning.

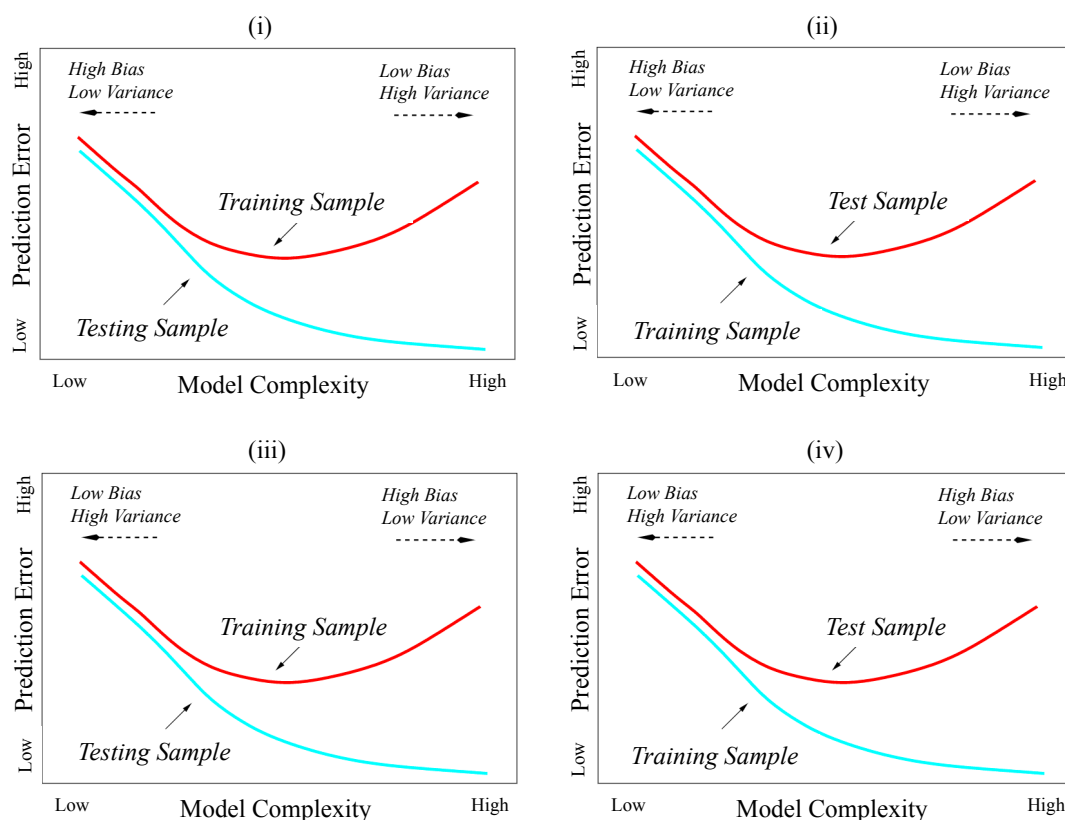
#### B-5 Random Forests

(2p)

Choose the correct answers in the following questions on Random Forests.

- a) Mainly two kinds of randomness are known to form the basic principle of Random Forests. In which two of the following processes are those randomnesses involved?
  - i. In generating bootstrap replicas.
  - ii. In deciding the number of trees used.
  - iii. In feature selection at each node.
  - iv. In the way to formulate the information gain.
  - v. In the rule of terminating a node as a leaf node.
  - vi. In combining the results from multiple trees.Simply indicate two among those above.
- b) Suppose we have generated a Random Forest using five bootstrapped samples from a data set containing three classes, {Green, Blue, Red}. We then applied the forest to a specific test input,  $x$ , and observed five estimates of  $P(\text{Class is Blue}|x)$ : 0.4, 0.4, 0.6, 0.65, and 0.7. Consider two common ways to combine these results together into a single class prediction: the majority vote approach, and the other based on the average probability. In this example, what is the final classification under each of these two approaches?
  - i. Green or Red in both approaches.
  - ii. Green or Red in averaging and Blue in majority vote.
  - iii. Blue in both approaches.

Indicate one among the above, and motivate your answer by short phrases.



**Figure 2.** Graphs for Problem B-6.

## B-6 Bias and Variance

(3p)

- One of the four subfigures (i)-(iv) in Figure 2 displays the typical trend of prediction error of a model for training and testing data with comments on its bias and variance, {high, low}. Which one of the four figures most well represents the general situation?
- Now consider the specific case of using *Bagging* by an ensemble of decision tree classifiers. What sort of improvement can be expected in the ensemble predictions in terms of *bias* or *variance* of the classifier as a whole?
- Briefly explain the main reason why the prediction errors have different trend for training samples and test samples.

## B-7 Support Vector Machines

(3p)

Training a support vector machine using a quadratic kernel

$$\mathcal{K}(\vec{x}, \vec{y}) = (\vec{x}^T \vec{y} + 1)^2$$

has resulted in the following four support vectors:

$$s_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \quad s_2 = \begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix} \quad s_3 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix} \quad s_4 = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

The first two ( $s_1$  and  $s_2$ ) are positive samples while the other two ( $s_3$  and  $s_4$ ) are negative samples. The corresponding  $\alpha$ -values are:  $\alpha_1 = \alpha_2 = \frac{7}{16} = 0.4375$  and  $\alpha_3 = \alpha_4 = \frac{3}{8} = 0.375$ .

Determine how the following *new* datapoints will be classified:

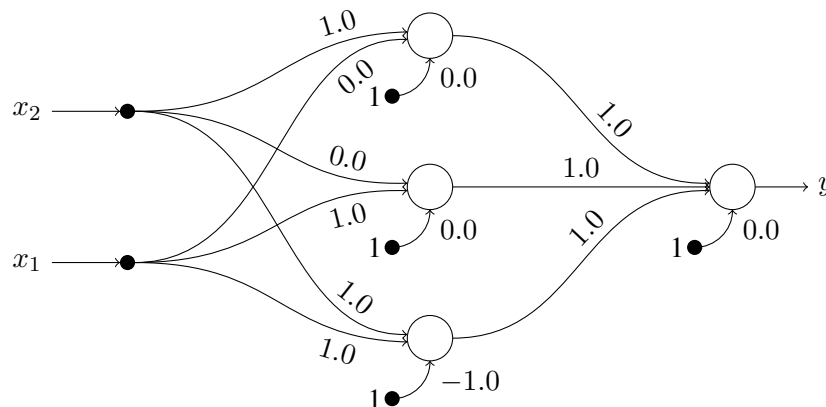
$$x_1 = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix} \quad x_2 = \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix} \quad x_3 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \quad x_4 = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}$$

You must show the formulas and calculations used to arrive at your answer.

## B-8 Artificial Neural Networks

(3p)

Consider a feed-forward neural network with threshold units. The number of nodes and all weight values are shown in the figure. Circles indicate threshold units (with threshold at zero and output  $\in \{-1, 1\}$ ) while the small filled circles are just “pass through” nodes.



- Draw a diagram of the input space and show the position of the separating hyperplanes implemented by the *hidden units*.
- In the same figure, indicate the area where the output will be high ( $y = 1$ ) by shading it.



## B-9 Curse of Dimensionality

(3p)

Answer the following questions regarding the phenomenon known as the curse of dimensionality; when the number of features  $p$  is large, there tends to be a deterioration in the performance of some approaches such as  $k$ -nearest neighbours.

Suppose that we have a set of observations, each with measurements on  $p = 1$  feature,  $x$ . We assume that  $x$  is uniformly (evenly) distributed on  $[0, 1]$ . Associated with each observation is a response value. Suppose that we wish to predict a test observation's response using only observations that are within 10% of the range of  $x$  closest to that test observation. For instance, in order to predict the response for a test observation with  $x = 0.6$ , we will use observations in the range  $[0.55, 0.65]$ . On average, the fraction of the available observations we will use to make the prediction can be considered as 10%, ignoring the range  $x < 0.05$  and  $x > 0.95$ .

- a) Suppose that we have a set of observations, each with measurements on  $p = 2$  features,  $x_1$  and  $x_2$ . We assume that  $(x_1, x_2)$  are uniformly distributed on  $[0, 1] \times [0, 1]$ . We wish to predict a test observation's response using only observations that are within 10% of the range of  $x_1$  and within 10% of the range of  $x_2$  closest to that test observation.

On average, what fraction of the available observations will we use to make the prediction?

- b) Now suppose that we have a set of observations on  $p = 100$  features. Again the observations are uniformly distributed on each feature, and again each feature ranges in value  $[0, 1]$ . We wish to predict a test observation's response using observations within the 10% of each feature's range that is closest to that test observation.

What fraction of the available observations will we use to make the prediction?

- c) Furthermore, suppose that we wish to make a prediction for a test observation by creating a  $p$ -dimensional hypercube centered around the test observation that contains, on average, 10% of the training observations. For  $p = D$  features, what is the length,  $l$ , of each side of the hypercube? Comment on your answer.