# Typing Game (not actual name) Wire Frames CSC 667 – Internet Application and Development Fall 2017 Term Project

#### **Team L Members**

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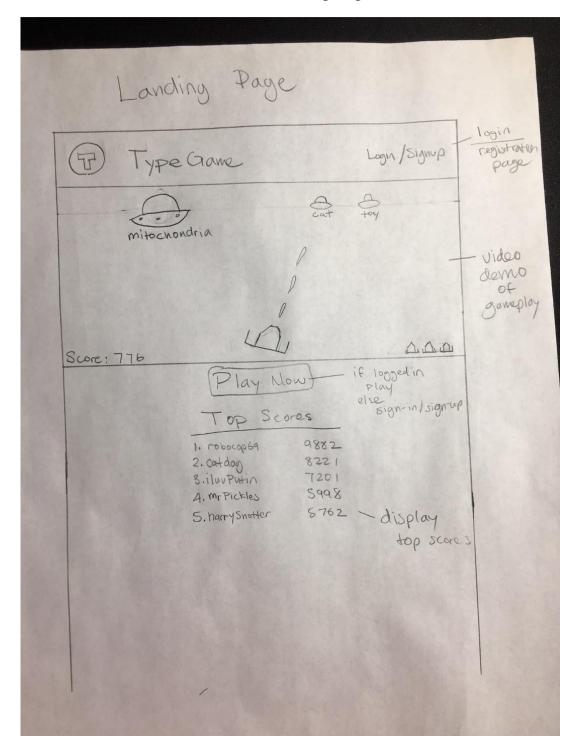
#### **Github**

https://github.com/sfsu-csc-667-fall-2017/term-project-csc667-project-jianhong-nhan-norald

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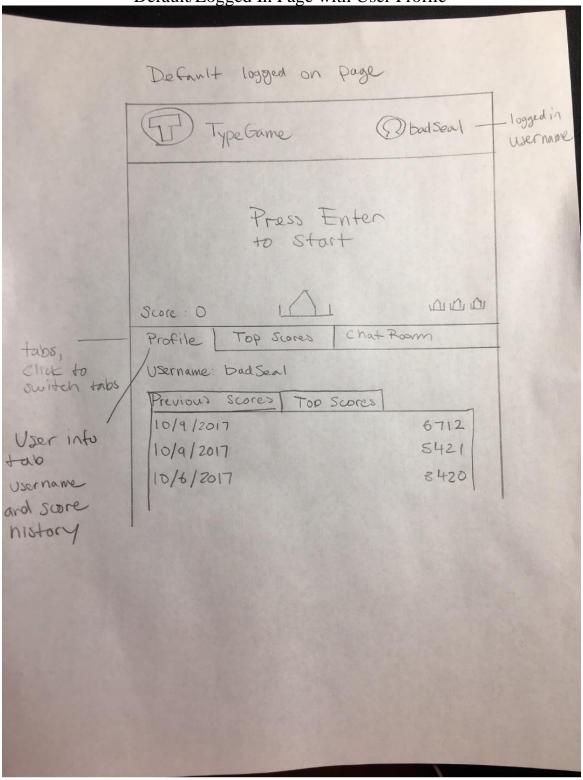
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#### Default Landing Page



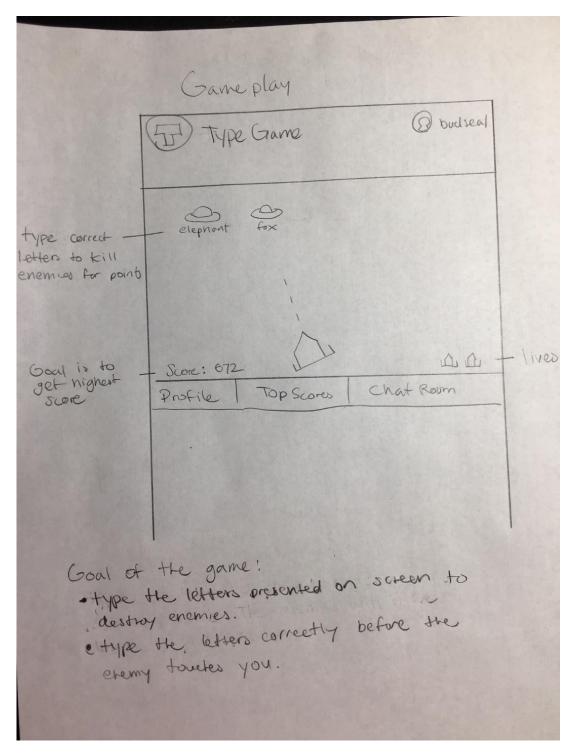
- Asks user to sign in if not logged in
- Allows user to see top scores and also video demo of gameplay

• Default/Logged In Page with User Profile



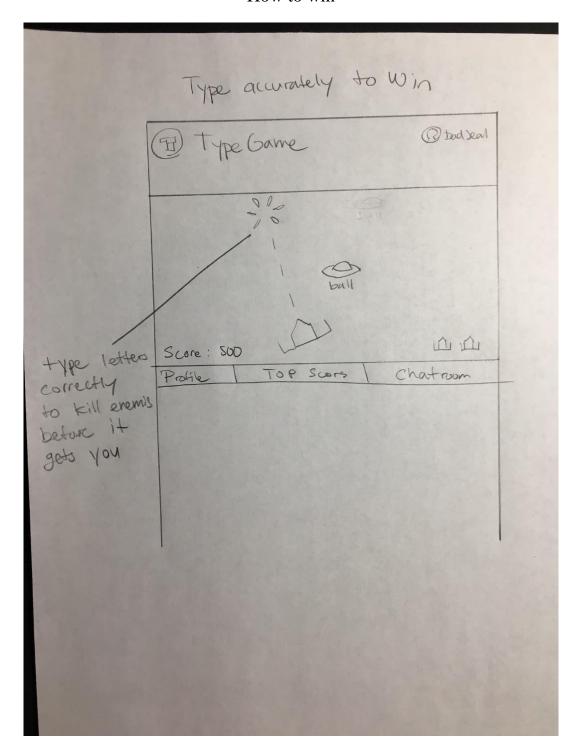
Profile will display User's username and past scores

#### Gameplay



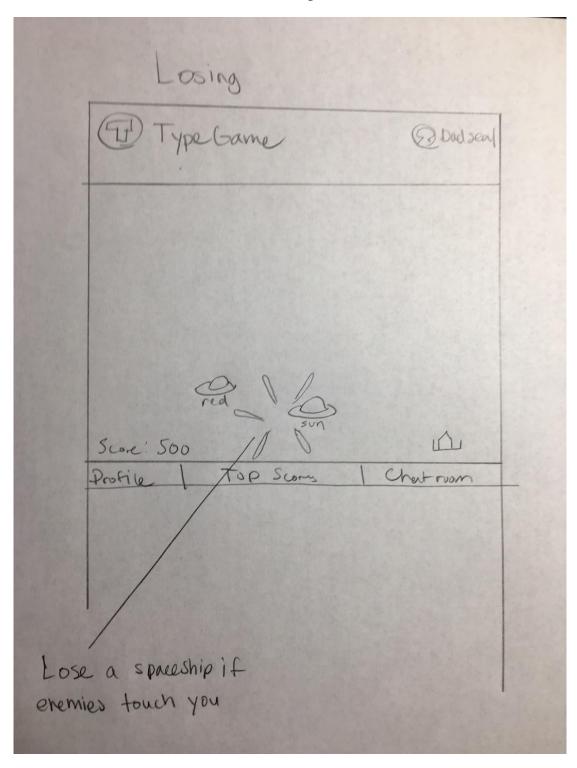
- Enemies will show up with letters underneath them
- Type the words correctly to destroy enemies
- Type as much words as possible before the enemies touch you

How to win



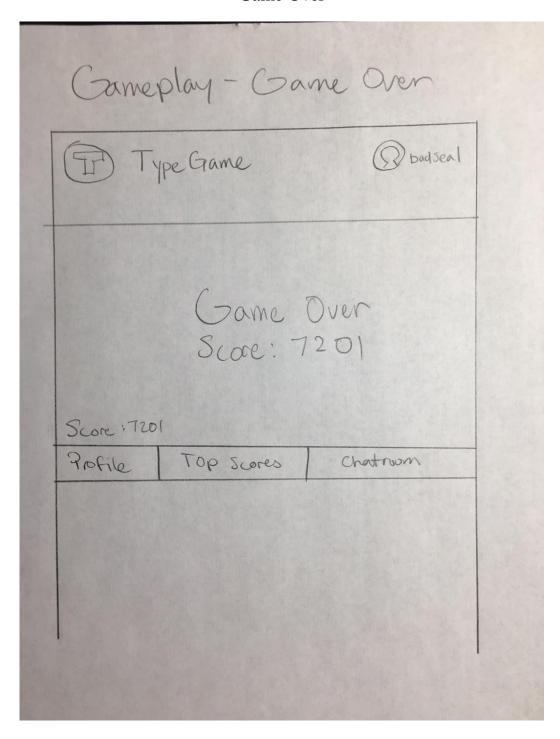
 Type as many words accurately as possible to destroy enemies and accumulate points.

Losing



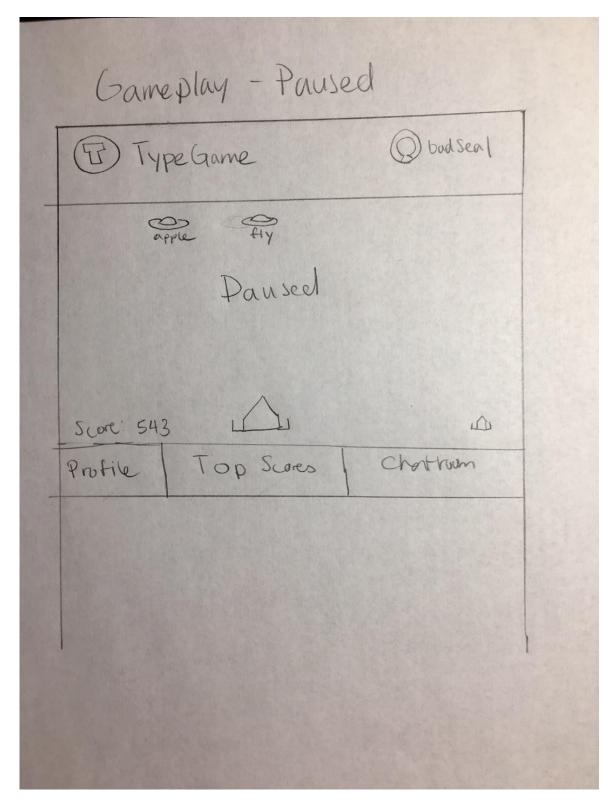
• If enemies touch your spaceship, your spaceship will explode

Game Over



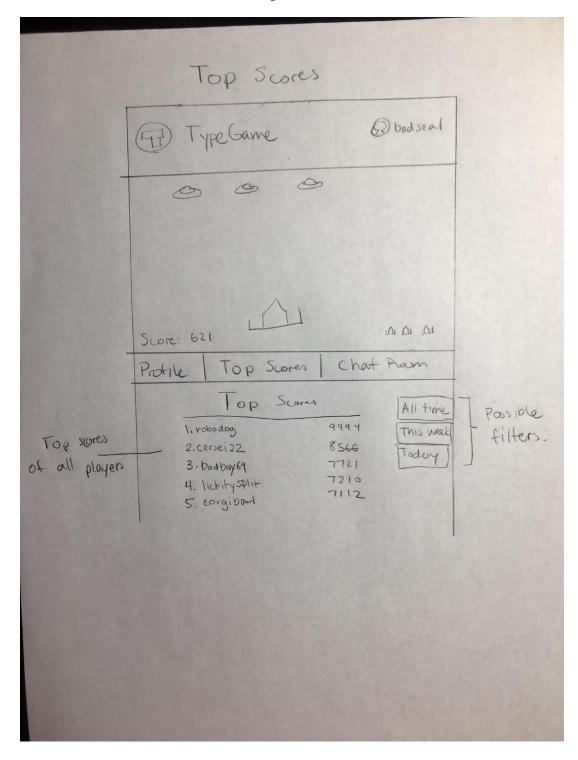
• Lose all spaceships and the game is over

Game Paused



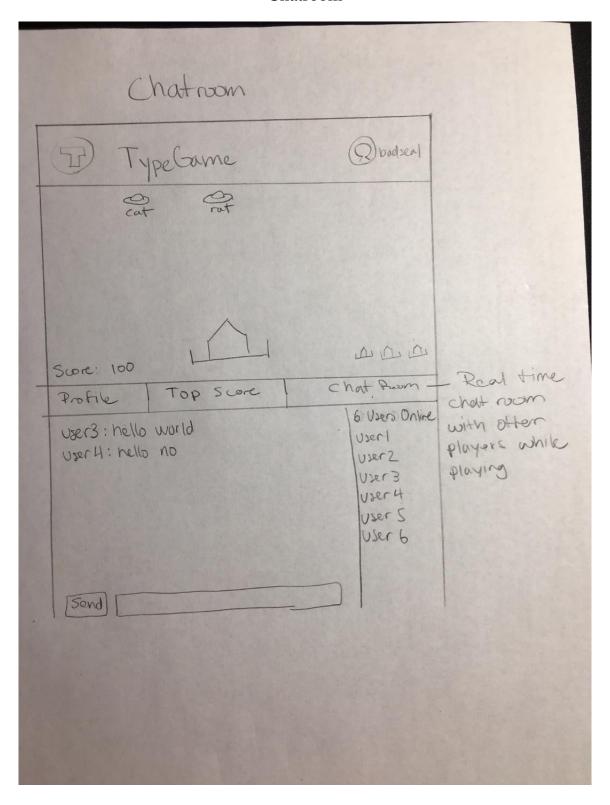
• Game paused in case players need a timeout

**Top Scores** 



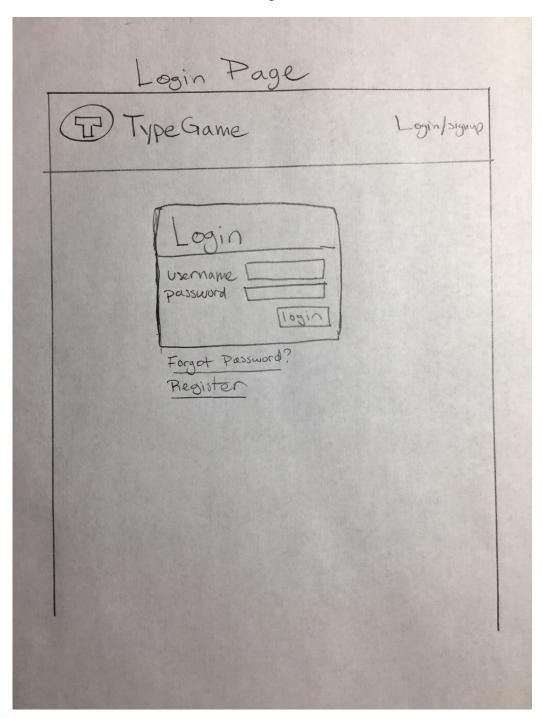
- Top Scores Tab
- Will list the top scores of all players

#### Chatroom



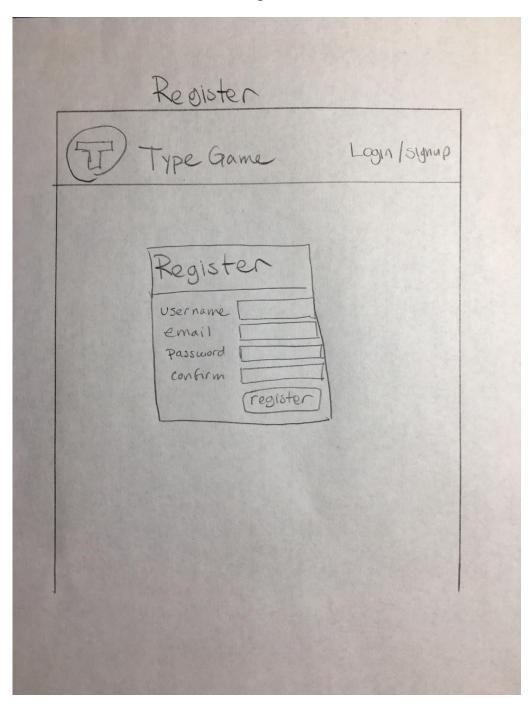
• Real Time Chatroom while playing game

Log In



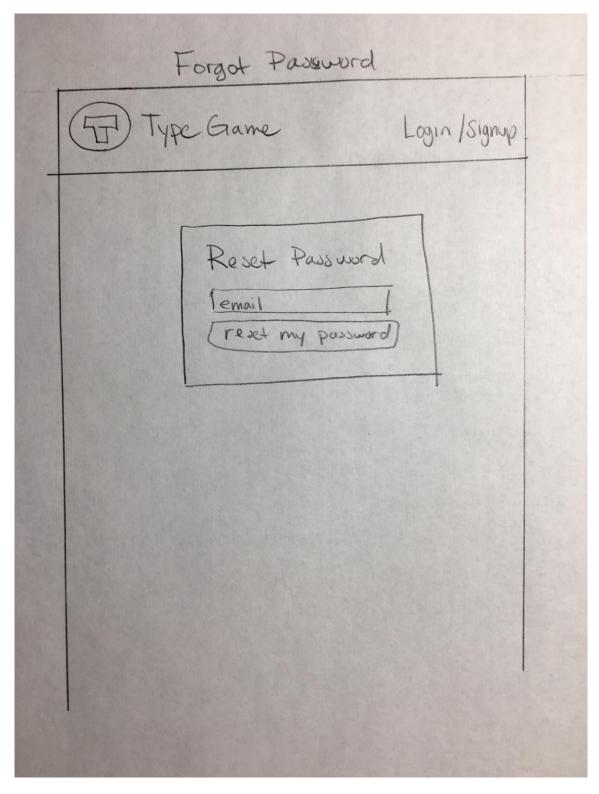
- Users are able to login to their created account. This is required
- Users are able to register an account to play the game
- Users are able to reset password if they forget their password

### Register



• Users are able to create an account using their email by filling the boxes. They are also can create their own passwords

Forgot Password



• Users are able to reset password by inputting their email. Server will then send an email to create an password reset link.