

Trapper

Type — melee / ranged

Very dangerous, they want your soul to sell, bounty hunter type unit, very tricky and hard to take down. Expert at range, but also dangerous close up. Engage carefully.

LoS — 5 squares

Move speed — 3 squares

HP — 7

Damage — 2 / 3 / 4

Ability — Trap / Disengage

Trap — lays a trap on a square, step on it = damage

Disengage — jump back 2 squares and fire at the same time

