DebugToolsPlus is a powerful debugging utility that enhances Unity's built-in `Debug.Log` with additional features like color formatting, overloads, and improved readability.

How to Use

Simply replace your standard `Debug.Log` calls with `DebugToolsPlus.Log`, and take advantage of advanced logging options. You can customize colors, formats, and other parameters to make debugging clearer and more efficient.

For a quick demonstration, open the **DebugToolsPlus_DemoScene** included in the package. This scene showcases the main features of DebugToolsPlus in action, helping you understand how to integrate it into your own project.