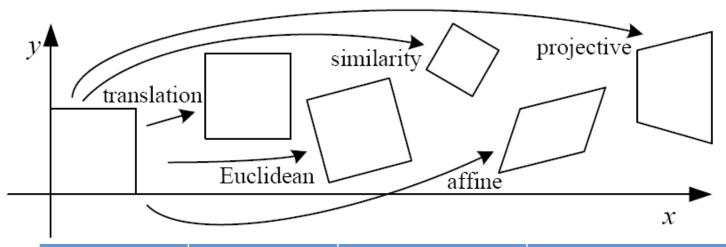
Image Alignment

Janghun Jo Computer Graphics Lab. jhjo432@postech.ac.kr



2D image transformations

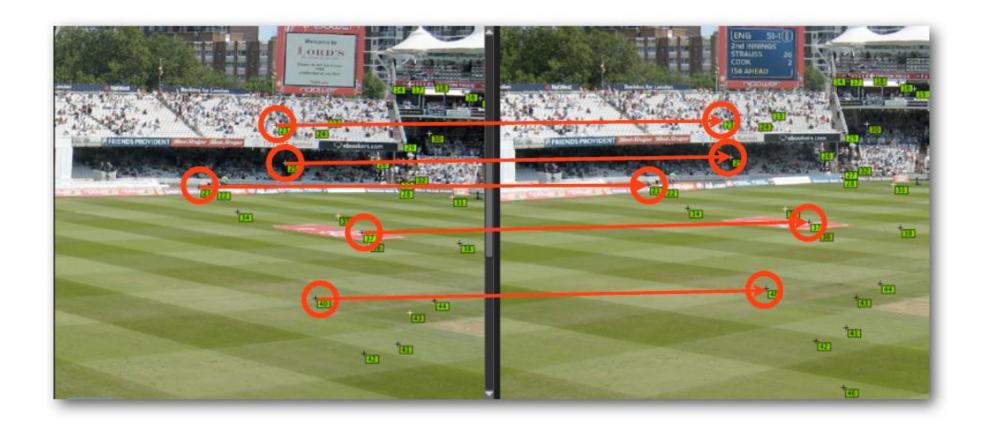


Name	Matrix	#D.O.F. (# params)	Preserves
Translation	$\begin{bmatrix} \mathbf{I} & \mathbf{t} \\ 0 & 0 & 1 \end{bmatrix}$	2	Orientation +
Rigid (Euclidean)	$\begin{bmatrix} \mathbf{R} & \mathbf{t} \\ 0 & 0 & 1 \end{bmatrix}$	3	Lengths +
Similarity	$\begin{bmatrix} s\mathbf{R} & \mathbf{t} \\ 0 & 0 & 1 \end{bmatrix}$	4	Angles +
Affine	$\begin{bmatrix} a & b & c \\ d & e & f \\ 0 & 0 & 1 \end{bmatrix}$	6	Parallelism +
Projective	$\begin{bmatrix} a & b & c \\ d & e & f \\ g & h & 1 \end{bmatrix}$	8	Straight lines

Feature-based alignment

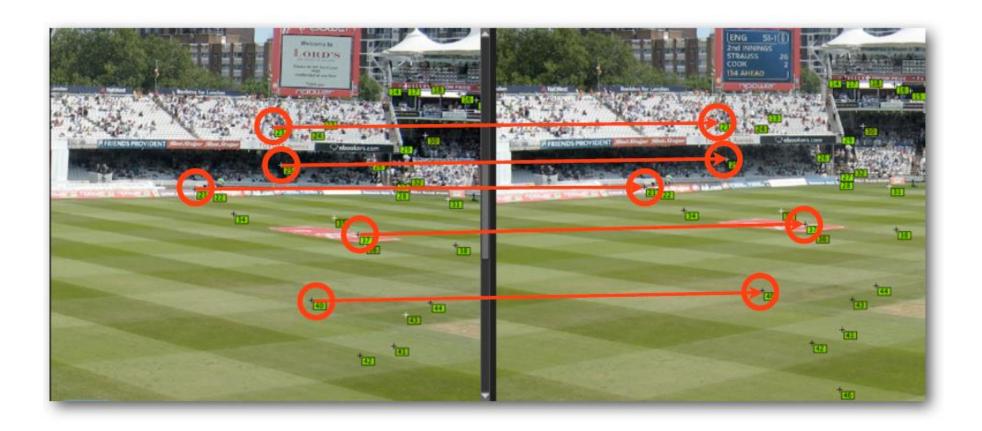
• Procedure

- Find a few important feature points (a.k.a interest points)
- Match them across two images
- Compute image transformation from the matches (e.g., homography)



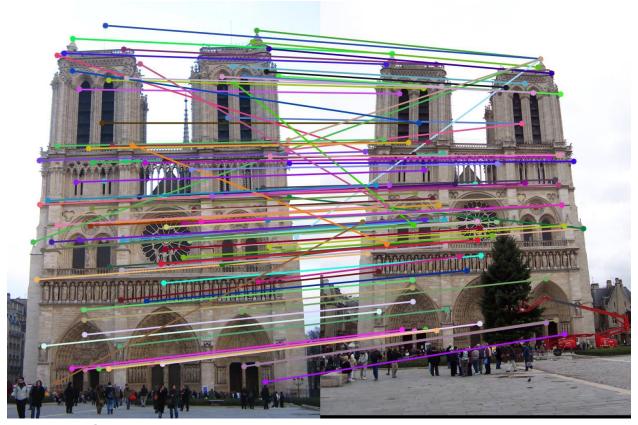
Feature detection

- Goal Find points in an image that can be:
 - Found in other images
 - Found precisely well localized
 - Found reliably well matched



Feature matching

We have matches now.

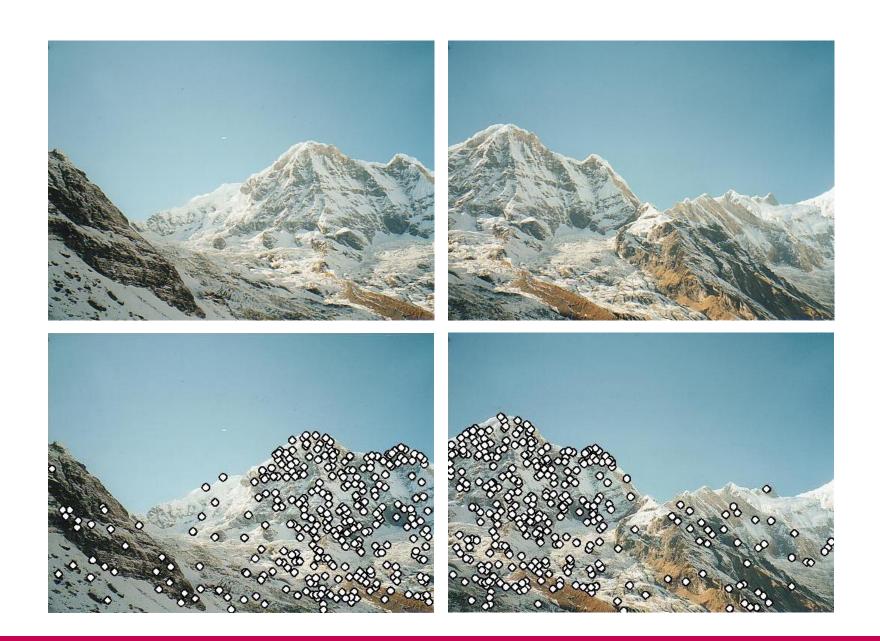


- Can we estimate a transformation now?
 - No. Because of outliers (wrongly matched pairs)

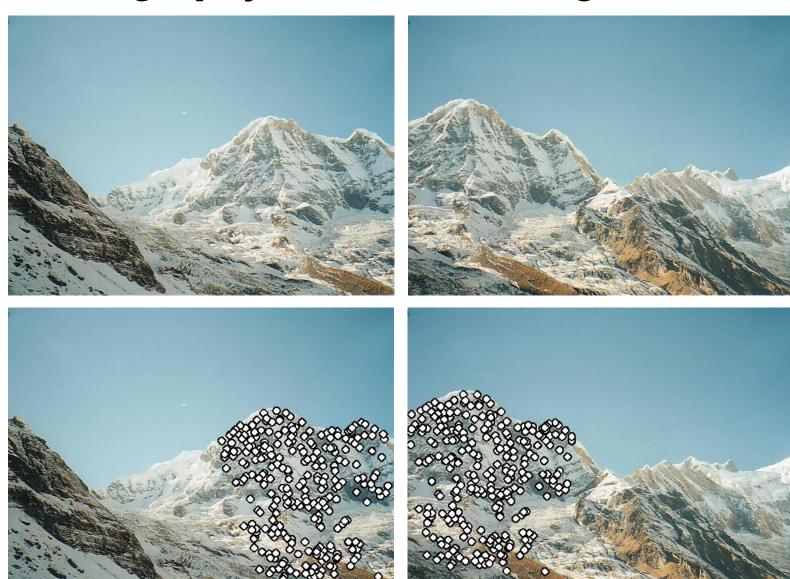
Outlier rejection

- We have to exclude outliers from estimating a transformation
- How?
- RANSAC
 - RANdom SAmple Consensus
 - Most widely used outlier rejection method

Example – feature detection



Example – feature matching & homography estimation using RANSAC



Example – align two images using estimated homography

