



# **Smart contract security audit report**



**Audit Number:** 202102261534

**Report Query Name:** XF

**Smart Contract Info:**

Smart Contract Name	Smart Contract Address	Smart Contract Address Link
xFarmer	0xe0fe25eefcfcaddef844fe30b8be1d68ac6b7af3	<a href="https://hecoinfo.com/address/0xe0fe25eefcfcaddef844fe30b8be1d68ac6b7af3#code">https://hecoinfo.com/address/0xe0fe25eefcfcaddef844fe30b8be1d68ac6b7af3#code</a>
StakingRewards(XF-XF)	0xA7b4E0c598305FC695b837A3D5E8Cfe121DED34b	<a href="https://hecoinfo.com/address/0xA7b4E0c598305FC695b837A3D5E8Cfe121DED34b#code">https://hecoinfo.com/address/0xA7b4E0c598305FC695b837A3D5E8Cfe121DED34b#code</a>
StakingRewards(XF-USDT)	0xb2D4688598aAd83Be3bF9243487817125E1dE95C	<a href="https://hecoinfo.com/address/0xb2D4688598aAd83Be3bF9243487817125E1dE95C#code">https://hecoinfo.com/address/0xb2D4688598aAd83Be3bF9243487817125E1dE95C#code</a>
StakingRewards(XF-HT)	0x64C9fc836c5EBE8483814F669f0E34085d1cdF4f	<a href="https://hecoinfo.com/address/0x64C9fc836c5EBE8483814F669f0E34085d1cdF4f#code">https://hecoinfo.com/address/0x64C9fc836c5EBE8483814F669f0E34085d1cdF4f#code</a>
StakingRewards(XF-HUSD)	0x848236841886459a308Fe180FDAF2C3dd83843c6	<a href="https://hecoinfo.com/address/0x848236841886459a308Fe180FDAF2C3dd83843c6#code">https://hecoinfo.com/address/0x848236841886459a308Fe180FDAF2C3dd83843c6#code</a>
StakingRewards(XF-HBTC)	0xcb3440B517533c08b84CaBD8Cf8B620A0d131F29	<a href="https://hecoinfo.com/address/0xcb3440B517533c08b84CaBD8Cf8B620A0d131F29#code">https://hecoinfo.com/address/0xcb3440B517533c08b84CaBD8Cf8B620A0d131F29#code</a>

**Start Date:** 2021.02.26

**Completion Date:** 2021.02.26

**Overall Result:** Pass

**Audit Team:** Beosin (Chengdu LianAn) Technology Co. Ltd.

### Audit Categories and Results:

No.	Categories	Subitems	Results
1	Coding Conventions	Compiler Version Security	Pass
		Deprecated Items	Pass
		Redundant Code	Pass
		SafeMath Features	Pass
		require/assert Usage	Pass
		Gas Consumption	Pass
		Visibility Specifiers	Pass
		Fallback Usage	Pass

2	General Vulnerability	Integer Overflow/Underflow	Pass
		Reentrancy	Pass
		Pseudo-random Number Generator (PRNG)	Pass
		Transaction-Ordering Dependence	Pass
		DoS (Denial of Service)	Pass
		Access Control of Owner	Pass
		Low-level Function (call/delegatecall) Security	Pass
		Returned Value Security	Pass
		tx.origin Usage	Pass
		Replay Attack	Pass
		Overriding Variables	Pass
3	Business Security	Business Logics	Pass
		Business Implementations	Pass

Note: Audit results and suggestions in code comments

Disclaimer: This audit is only applied to the type of auditing specified in this report and the scope of given in the results table. Other unknown security vulnerabilities are beyond auditing responsibility. Beosin (Chengdu LianAn) Technology only issues this report based on the attacks or vulnerabilities that already existed or occurred before the issuance of this report. For the emergence of new attacks or vulnerabilities that exist or occur in the future, Beosin (Chengdu LianAn) Technology lacks the capability to judge its possible impact on the security status of smart contracts, thus taking no responsibility for them. The security audit analysis and other contents of this report are based solely on the documents and materials that the contract provider has provided to Beosin (Chengdu LianAn) Technology before the issuance of this report, and the contract provider warrants that there are no missing, tampered, deleted; if the documents and materials provided by the contract provider are missing, tampered, deleted, concealed or reflected in a situation that is inconsistent with the actual situation, or if the documents and materials provided are changed after the issuance of this report, Beosin (Chengdu LianAn) Technology assumes no responsibility for the resulting loss or adverse effects. The audit report issued by Beosin (Chengdu LianAn) Technology is based on the documents and materials provided by the contract provider, and relies on the technology currently possessed by Beosin (Chengdu LianAn). Due to the technical limitations of any organization, this report conducted by Beosin (Chengdu LianAn) still has the possibility that the entire risk cannot be completely detected. Beosin (Chengdu LianAn) disclaims any liability for the resulting losses.

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### Audit Results Explained:

Beosin (Chengdu LianAn) Technology has used several methods including Formal Verification, Static Analysis, Typical Case Testing and Manual Review to audit three major aspects of smart contracts project XF, including Coding Standards, Security, and Business Logic. **The XF project passed all audit items. The overall result is Pass. The smart contract is able to function properly.**

## **Audit Contents:**

### **1. Coding Conventions**

Check the code style that does not conform to Solidity code style.

#### 1.1 Compiler Version Security

- Description: Check whether the code implementation of current contract contains the exposed solidity compiler bug.
- Result: Pass

#### 1.2 Deprecated Items

- Description: Check whether the current contract has the deprecated items.
- Result: Pass

#### 1.3 Redundant Code

- Description: Check whether the contract code has redundant codes.
- Result: Pass

#### 1.4 SafeMath Features

- Description: Check whether the SafeMath has been used. Or prevents the integer overflow/underflow in mathematical operation.
- Result: Pass

#### 1.5 require/assert Usage

- Description: Check the use reasonability of 'require' and 'assert' in the contract.
- Result: Pass

#### 1.6 Gas Consumption

- Description: Check whether the gas consumption exceeds the block gas limitation.
- Result: Pass

#### 1.7 Visibility Specifiers

- Description: Check whether the visibility conforms to design requirement.
- Result: Pass

#### 1.8 Fallback Usage

- Description: Check whether the Fallback function has been used correctly in the current contract.
- Result: Pass

### **2. General Vulnerability**

Check whether the general vulnerabilities exist in the contract.

#### 2.1 Integer Overflow/Underflow

- Description: Check whether there is an integer overflow/underflow in the contract and the calculation result is abnormal.
- Result: Pass

#### 2.2 Reentrancy

- Description: An issue when code can call back into your contract and change state, such as withdrawing HT.
- Result: Pass

#### 2.3 Pseudo-random Number Generator (PRNG)

- Description: Whether the results of random numbers can be predicted.
- Result: Pass

#### 2.4 Transaction-Ordering Dependence

- Description: Whether the final state of the contract depends on the order of the transactions.
- Result: Pass

#### 2.5 DoS (Denial of Service)

- Description: Whether exist DoS attack in the contract which is vulnerable because of unexpected reason.
- Result: Pass

#### 2.6 Access Control of Owner

- Description: Whether the owner has excessive permissions, such as malicious issue, modifying the balance of others.
- Result: Pass

#### 2.7 Low-level Function (call/delegatecall) Security

- Description: Check whether the usage of low-level functions like call/delegatecall have vulnerabilities.
- Result: Pass

#### 2.8 Returned Value Security

- Description: Check whether the function checks the return value and responds to it accordingly.
- Result: Pass

#### 2.9 tx.origin Usage

- Description: Check the use secure risk of 'tx.origin' in the contract.
- Result: Pass

#### 2.10 Replay Attack

- Description: Check the weather the implement possibility of Replay Attack exists in the contract.



- Result: Pass

## 2.11 Overriding Variables

- Description: Check whether the variables have been overridden and lead to wrong code execution.
- Result: Pass

## 3. Business Security

Check whether the business is secure. All the stake incentive pool codes of the project are the same, only the stake currency is set when the contract is deployed.

### 3.1 Business analysis of Contract Token XF

#### (1) Basic Token Information

Token name	xFarmer
Token symbol	XF
decimals	18
totalSupply	The initial supply is 10 thousand, can not be destroyed, mintable, the cap of the total amount is 200 million
Token type	HRC20

Table 1 Basic Token Information

#### (2) HRC20 Token Standard Functions

- Description: The Token Contract implements a Token which conforms to the HRC20 Standards. It should be noted that the user can directly call the *approve* function to set the approval value for the specified address, but in order to avoid multiple authorizations, it is recommended to use the *increaseAllowance* and *decreaseAllowance* functions when modifying the approval value instead of using the *approve* function directly.
- Related functions: *name*, *symbol*, *decimals*, *totalSupply*, *balanceOf*, *allowance*, *transfer*, *transferFrom*, *approve*, *increaseAllowance*, *decreaseAllowance*

- Result: Pass

#### (3) mint function

- Description: As shown in the figure below, the internal function *\_mint* is called by *minter* to mint tokens for the *\_account* address. the cap of minting is 210 million.

```

261     function mint(address _account, uint256 _amount) public {
262         require(minters[msg.sender], "XF: !minter");
263         _mint(_account, _amount);
264     }
  
```

Figure 1 source code of *mint*

- Related functions: *mint*, *\_mint*, *\_beforeTokenTransfer*

- Result: Pass

(4) Related governance functions

• Description: The contract implements functions such as *addMinter*, *removeMinter*, *setPendingGov*, *acceptGov* for contract governance. *SetPendingGov* is used to set up the preparatory governance, and *acceptGov* is used to receive governance privileges as the preparatory governance. Contract governance can add or remove contract minter through *addMinter* and *removeMinter*.

```
270     function addMinter(address _minter) public onlyGov {
271         minters[_minter] = true;
272     }
273
274     /**
275      * Remove minter
276      * @param _minter minter
277      */
278     function removeMinter(address _minter) public onlyGov {
279         minters[_minter] = false;
280     }
```

Figure 2 source code of *addMinter* and *removeMinter*

```
286     function setPendingGov(address _pendingGov)
287         external
288         onlyGov
289     {
290         address oldPendingGov = pendingGov;
291         pendingGov = _pendingGov;
292         emit NewPendingGov(oldPendingGov, _pendingGov);
293     }
294
295     /**
296      * Lets msg.sender accept governance
297      */
298     function acceptGov()
299         external {
300         require(msg.sender == pendingGov, "XF: !pending");
301         address oldGov = governance;
302         governance = pendingGov;
303         pendingGov = address(0);
304         emit NewGov(oldGov, governance);
305     }
```

Figure 3 source code of *setPendingGov* and *acceptGov*

- Related functions: *addMinter*, *removeMinter*, *setPendingGov*, *acceptGov*
- Result: Pass

### 3.2 Business analysis of Contract StakingReward

#### (1) Initialization

- Description: The "Stake-Award" mode of the contract needs to initialize the relevant parameters (award ratio *rewardRate*, first update time *lastUpdateTime*, phase completion time *periodFinish*), calls the *notifyRewardAmount* function through the specified award allocation administrator address *rewardDistribution*, enter the initial award value *reward*, used to calculate the award ratio initialize the stake and award related parameters.

```

651     function notifyRewardAmount(uint256 reward) external onlyRewardsDistribution updateReward(address(0)) {
652         if (block.timestamp >= periodFinish) {
653             rewardRate = reward.div(rewardsDuration);
654         } else {
655             uint256 remaining = periodFinish.sub(block.timestamp);
656             uint256 leftover = remaining.mul(rewardRate);
657             rewardRate = reward.add(leftover).div(rewardsDuration);
658         }
659
660         // Ensure the provided reward amount is not more than the balance in the contract.
661         // This keeps the reward rate in the right range, preventing overflows due to
662         // very high values of rewardRate in the earned and rewardsPerToken functions;
663         // Reward + leftover must be less than 2^256 / 10^18 to avoid overflow.
664         uint balance = rewardsToken.balanceOf(address(this));
665         require(rewardRate <= balance.div(rewardsDuration), "Provided reward too high");
666
667         lastUpdateTime = block.timestamp;
668         periodFinish = block.timestamp.add(rewardsDuration);
669         emit RewardAdded(reward);
670     }
  
```

Figure 4 source code of *notifyRewardAmount*

- Related functions: *notifyRewardAmount*
- Result: Pass

#### (2) Stake function

- Description: The contract implements the *stake* function for the stake token, and the user authorizes the contract address in advance. By calling the *transferFrom* function in the contract, each time the function stake token is called, the reward-related data is updated through the modifier *updateReward*.

```

619     function stake(uint256 amount, address account) external nonReentrant updateReward(msg.sender) {
620         require(amount > 0, "Cannot stake 0");
621         _totalSupply = _totalSupply.add(amount);
622         _balances[msg.sender] = _balances[msg.sender].add(amount);
623         stakingToken.safeTransferFrom(msg.sender, address(this), amount);
624         emit Staked(msg.sender, amount);
625     }
  
```

Figure 5 source code of *stake*



- Related functions: *stake*, *updateReward*
- Security recommendation: parameter *account* is not used in the *stake* function. Redundant code. It is recommended to delete it.

- Repair result: ignore
- Result: Pass

### (3) Withdraw function

- Description: The contract implements the *withdraw* function to extract the staked token. By calling the *transfer* function in the contract, the contract address transfers the specified number of tokens to the function caller (user) address; each time the function is called to extract the token, the reward data is updated through the modifier *updateReward*.

```
627     function withdraw(uint256 amount) public nonReentrant updateReward(msg.sender) {  
628         require(amount > 0, "Cannot withdraw 0");  
629         _totalSupply = _totalSupply.sub(amount);  
630         _balances[msg.sender] = _balances[msg.sender].sub(amount);  
631         stakingToken.safeTransfer(msg.sender, amount);  
632         emit Withdrawn(msg.sender, amount);  
633     }
```

Figure 6 source code of *withdraw*

- Related functions: *withdraw*, *updateReward*
- Result: Pass

### (4) Get reward function

- Description: The contract implements the *getReward* function to receive the stake reward. By calling the *transfer* function in the contract, the contract address transfers the specified number of tokens (all stake rewards of the user) to the function caller (user) address; each time the function stake token is called, the reward-related data is updated through the modifier *updateReward*.

```
635     function getReward() public nonReentrant updateReward(msg.sender) {  
636         uint256 reward = rewards[msg.sender];  
637         if (reward > 0) {  
638             rewards[msg.sender] = 0;  
639             rewardsToken.safeTransfer(msg.sender, reward);  
640             emit RewardPaid(msg.sender, reward);  
641         }  
642     }
```

Figure 7 source code of *getReward*

- Related functions: *getReward*, *updateReward*

- Result: Pass

(5) Exit function

- Description: The contract implements the *exit* function for the caller to withdraw from the stake reward participation, calls the *withdraw* function to extract all the staked tokens, calls the *getReward* function to get the caller's stake reward, and ends the "stake-reward" mode participation. At this time, the user address cannot get a new stake reward because the number of staked tokens is empty.

```
644     function exit() external {  
645         withdraw(_balances[msg.sender]);  
646         getReward();  
647     }
```

Figure 8 source code of *exit*

- Related functions: *exit*, *withdraw*, *getReward*

- Result: Pass

(6) Related parameter query function

- Description: Contract users can query the earliest timestamps in the current timestamp and phase completion time by calling the *lastTimeRewardApplicable* function; call the *rewardPerToken* function to query the stake rewards available for each stake token; and call the *earned* function to query the total stake awards obtained at the specified address.

```
595     function lastTimeRewardApplicable() public view returns (uint256) {  
596         return Math.min(block.timestamp, periodFinish);  
597     }  
598  
599     function rewardPerToken() public view returns (uint256) {  
600         if (_totalSupply == 0) {  
601             return rewardPerTokenStored;  
602         }  
603         return  
604             rewardPerTokenStored.add(  
605                 lastTimeRewardApplicable().sub(lastUpdateTime).mul(rewardRate).mul(1e18).div(_totalSupply)  
606             );  
607     }  
608  
609     function earned(address account) public view returns (uint256) {  
610         return _balances[account].mul(rewardPerToken().sub(userRewardPerTokenPaid[account])).div(1e18).add(rewards[account]);  
611     }
```

Figure 9 source code of related functions

- Related functions: *lastTimeRewardApplicable*, *rewardPerToken*, *earned*

- Result: Pass



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#### 4. Conclusion

Beosin(ChengduLianAn) conducted a detailed audit on the design and code implementation of the smart contracts project XF. The problems found by the audit team during the audit process have been notified to the project party and reached an agreement on the repair results, the overall audit result of the XF project's smart contract is **Pass**.



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