

# TraceAdjust Overview

Norman Dunbar

20th March 2017

## Contents

<b>TraceAdjust</b>	<b>1</b>
How it Does it . . . . .	3
<b>Download the Source</b>	<b>3</b>
<b>Compile the Source</b>	<b>4</b>
On Linux . . . . .	4
On Windows . . . . .	4
Visual C++/Visual Studio . . . . .	4
Borland 10.1 Compiler . . . . .	4
Mingw Compiler . . . . .	4
CodeBlocks IDE . . . . .	4
<b>Command Line Options</b>	<b>4</b>
<b>Need a Free C++ Compiler?</b>	<b>5</b>

## TraceAdjust

TraceAdjust is a new utility that will read an Oracle trace file and look for any lines containing the text “tim=”. This indicates a number of microseconds offset from “some epoch” depending on the server/Operating System in use.

The code looks for one other type of line, a timestamp, such as:

```
*** 2017-03-13 09:23:21.767
```

When it finds a line of this type, a couple of things happen:

- Internally, the base timestamp is adjusted to the new actual timestamp, including fractions of a second;
- The next “tim=” value is synchronised with the new timestamp;
- The following is then written to the output trace file (or stdout as appropriate):

```
*** 2017-03-13 09:23:21.767 *** TraceAdjust v0.01: Base Timestamp Adjusted to  
'Mon Mar 13 09:23:21 2017'
```

I have noticed that some fractions of a second can lose a single microsecond when totalling. This is most likely down to the accuracy of a C++ `float` data type.

As TraceAdjust passes through the trace file, every line is read and written out. If a line has a “tim=” within it, it gets modified by adding the following extra trace fields:

- `delta=nnnn`
- `dslt=nnnnnn`
- `local='yyyy Mon dd hh24:mi:ss.ffffff'`

In addition to the above, the value of the “tim=” field itself is adjusted to show seconds and fractions of seconds, instead of simply a large unwieldy multi-digit number.

Where:

- **delta** is the difference, in microseconds, between the current line’s “tim=” value, and the previously read “tim=” value. If we have just had a resynchronisation, this will be zero for the first “tim=” found after the timestamp line.
- **dslt** is the ‘delta since last timestamp’ and is a running total of micro seconds accumulated since the previous timestamp line. Again, if we have just had a resynchronisation, this will be the fractions of a second extracted from the just read timestamp line.
- **local** is a timestamp in a human readable format. It has microsecond precision.

The following is an example of an input line and an output line:

```
PARSE #4474286416:c=0,e=418,p=0,cr=0,cu=0,mis=1,r=0,dep=1,og=4,plh=0,tim=1030574627220
```

Which becomes, all on one line:

```
PARSE #4474286416:c=0,e=418,p=0,cr=0,cu=0,mis=1,r=0,dep=1,og=4,plh=0,tim=1030574.627220,  
delta=-1,dslt=768371,local='2017 Mar 13 09:23:21.768371'
```

**Note:** I’ve had to split the output line to get it to fit on a PDF page.

You may note that a delta can be negative! This usually occurs after the PARSING IN CURSOR line and affects the following PARSE line for that cursor. WAITs etc don’t show these negatives. A few more examples are:

```
EXEC #4474286416:c=0,e=1031,p=0,cr=0,cu=0,mis=1,r=0,dep=1,og=4,plh=2853959010,tim=1030574628420  
FETCH #4474286416:c=0,e=13,p=0,cr=3,cu=0,mis=0,r=0,dep=1,og=4,plh=2853959010,tim=1030574628457  
...  
CLOSE #4474286416:c=0,e=2,dep=1,type=3,tim=1030574628514
```

Which becomes the following after processing:

```
EXEC #4474286416:c=0,e=1031,p=0,cr=0,cu=0,mis=1,r=0,dep=1,og=4,plh=2853959010,tim=1030574.628420,  
delta=1200,dslt=769571,local='2017 Mar 13 09:23:21.769571'  
FETCH #4474286416:c=0,e=13,p=0,cr=3,cu=0,mis=0,r=0,dep=1,og=4,plh=2853959010,tim=1030574.628457,  
delta=37,dslt=769608,local='2017 Mar 13 09:23:21.769608'  
...  
CLOSE #4474286416:c=0,e=2,dep=1,type=3,tim=1030574.628514,  
delta=57,dslt=769665,local='2017 Mar 13 09:23:21.769665'
```

**Note:** Again, I've had to split the output lines to get them to fit within the margins on a PDF page.

Hopefully, the additional fields make your trace file browsing experience a little more "human". They certainly help mine. While many tools exist to help analyse a trace file, sometimes you need to get down and dirty in the raw data.

## How it Does it

- A base timestamp is defined, and initialised to the Operating System's epoch.
- A running delta is initialised to zero.
- The trace file is opened and each line read in.
- If a timestamp line is detected, the base timestamp is updated to suit and the running delta is initialised with the fractions of seconds extracted from the timestamp line. The timestamp line is written to the output trace file along with an indication that 'TraceAdjust was here'!
- If a line with "tim=" in it is found, then:
  - The value for tim is extracted. (uSecs)
  - The previous tim value is subtracted from the extracted tim value to get the current delta. (uSecs)
  - The new tim value is moved into the previous tim value.
  - The current delta is added to the running delta. (uSecs)
  - The base timestamp plus the running delta is converted to a local date time string. This adds only down to 'seconds' precision.
  - The fractions of seconds remaining, in uSecs, of the running delta is appended to the local date time string as a fraction of seconds.
  - The additional data fields are appended to the input trace line.
  - The tim value in the trace line has a decimal point added to show seconds and fractions.
  - The new line is written out to the output trace file.
- Carry on reading more records from the trace file.

That's all there is to it. As Oracle manages to 'lose' the odd occasional few (micro-)seconds etc, in the tim values, we take advantage of the regular timestamp records that Oracle outputs. These are useful because we can say for certain - or so I've been advised by people much better than me - that the first tim after the timestamp will be equal to the timestamp.

## Download the Source

Go to <https://github.com/NormanDunbar/TraceAdjust> and click the clone or download button. Choose the option to download a zip file.

Save it somewhere safe, I use my [SourceCode](#) folder, and extract it. This will create a new folder named [TraceAdjust-master](#) - you can remove the [-master](#) bit if you wish, however, the following instructions assume that you didn't.

## Compile the Source

### On Linux

```
cd SourceCode
cd TraceAdjust-master
mkdir bin
g++ -o bin/TraceAdjust -std=c++11 -I include src/TraceAdjust.cpp
```

### On Windows

#### Visual C++/Visual Studio

Just don't! You don't need the grief. Honestly, try it if you want to. I haven't, and I'm not going to.

#### Borland 10.1 Compiler

```
cd SourceCode
cd TraceAdjust-master
mkdir bin
bcc32c -o bin\TraceAdjust.exe -I include src\*.cpp
```

#### Mingw Compiler

```
cd SourceCode
cd TraceAdjust-master
mkdir bin
g++ -o bin\TraceAdjust.exe -std=c++11 -I include src\*.cpp
```

#### CodeBlocks IDE

There is a project file in the [SourceCode\TraceAdjust-master](#) sub-folder, named [TraceAdjust.cbp](#). Open that and select [Build->Build](#) or press CTRL-F9 to do the same. The executable will be found in [SourceCode\TraceAdjust-master\TraceAdjust\bin\Release](#) when it has completed.

## Command Line Options

Executing TraceAdjust is easy. At an *absolute* minimum it requires a single parameter, the name of a trace file. This can be a relative or absolute path as desired. Output will be to the screen in this case.

```
TraceAdjust trace_file
```

For best results, redirect `stdout` to a new trace file to make the output a tad more usable and perhaps, something you can use with other trace file analysis tools.

```
TraceAdjust trace_file > new_trace_file
```

TraceAdjust will create the new trace file which will be a complete copy of the input file, with a few extra lines thrown in - the indication that the base timestamp has been adjusted when timestamp lines are found, plus all the new trace fields mentioned above.

Other than inserting a decimal point into the existing “tim=” value, to make it a little more readable, none of the existing trace data are *changed*, the changes simply *add* additional data to the trace file, giving - hopefully - a more usable trace.

## Need a Free C++ Compiler?

<https://www.embarcadero.com/free-tools> is the place to look for one. It's 32 bit and modern. It runs perfectly well on 64 bit Windows too.

You will need to sign up, but other than a few special offers, and a couple of training course advisory emails, you won't get too much hassle. And it's worth it for one of the finest Windows C/C++ compilers for free.

- Download it.
- Unzip it.
- Add the bin folder to your path.
- Use it and love it! ;-)

Have fun. Norm.