## Week1\_Code\_[Preforming Opperations]

## October 8, 2018

## 0.1 Preforming Opperations

```
In [10]: """
        We Can do arethmatic Opperations in python!
            +---+
            / + / Adds
            +---+
            / - / Subtracts /
            +---+
            / * / Multiply /
            +---+
            /// Devides /
            +---+
        11 11 11
        pluss = "{} pluss {} equals {}" # The string we want to use for summing number
        devide = "{} devided by {} equals {}" # The string we want to use if we are deviding
        multiply = "{} times {} equals {}" # The string we want to use when do multiplication
        minus = "{} minus {} equals {}" # The string we want to use if we subtract
        """First we do 1+1"""
        print(pluss.format(1,1, 1+1)) #format allows us to replace {} with a value
        """Then we do 2-1"""
        print(minus.format(2,1, 2-1)) #format allows us to replace {} with a value
        """After we do 10/2"""
        print(devide.format(10,2, 10/2))#format allows us to replace {} with a value
        """Lastly 5*2"""
        print(multiply.format(5,2, 5*2)) # format allows us to replace {} with a value
1 pluss 1 equals 2
2 minus 1 equals 1
10 devided by 2 equals 5.0
5 times 2 equals 10
```

## 0.1.1 Formula for the circumference of a ball:

```
c = 2\pi * r
In [13]: """
        Lets Calculate the sercomference of a circle, the diameter is 12 cm!
         .. warning:: The diameter needs to be devided by 2 to get the radian.
        d = 12 # The diameter
        r = d/2 \# The \ radian
        pi = 3.14 # PI
        c = (2*pi)*r #The formula as python code
        print("Circumference is {} when the diameter is {}".format(c,d))
Circumference is 37.68 when the diameter is 12
In [31]: """
        Modulo is the remenider after we devide.
        It can be visualized as a clock based rotation.
         There is 12 houers in a clock rotation.
         15 % 12 therfore becomes 3.
         15/12 becomes 1 with 3 as a remeinder.
         11 11 11
        print(15 % 12) # is 3
        print("-"*100)#-----
         ,,,,,,
         We can use this to make rotational programming.
         This simple reminder App, uses %12 to simulate an analog clock.
        r = 1
        for i in range(24):
             i = i+1
            print("Its {}".format(i % 12))
             if i % 12 == 7:
                 if r == 1:
                     print("Its time to wake up!")
             if i % 12 == 4:
```

```
if r == 2:
                    print("Its Dinner time!")
            if i % 12 == 11:
                if r == 2:
                    print("Its time to go to Bed!")
            if i % 12 == 0:
                if r == 1:
                    r += 1
                else:
                    r=1
3
Its 1
Its 2
Its 3
Its 4
Its 5
Its 6
Its 7
Its time to wake up!
Its 8
Its 9
Its 10
Its 11
Its 0
Its 1
Its 2
Its 3
Its 4
Its Dinner time!
Its 5
Its 6
Its 7
Its 8
Its 9
Its 10
Its 11
Its time to go to Bed!
Its 0
In [33]: """
         We can use opperators to assign values to variables.
            +----+
             / += / Adds and assigns /
```

```
+----+
         / -= / Subs and assigns /
         +----+
         / *= / Mult and assign /
         +----+
         +----+
      11 11 11
      ten = 5
      print("Ten is {}".format(ten))
      ten *= 2 # Takes the value form 10 multiply it by to and put the result in ten
      print("After assignment {}".format(ten))
Ten is 5
After assignment 10
In [2]: """
     We can also Compare values.
        +----+
        / == / The non assignment equals /
        +----+
        / != / Not equal.
        +----+
        | x > y | x Greater than y
        +----+
        | x < y | x  Less than y
        +----+
        | x \le y | x  Less than or equal y
        +----+
        | x >= y | x Greater than or equal y |
        +----+
     11 11 11
     x,y = 1,2
     print("Returns True or False")
     print(x == y)
     print(x < y)
     print(x != y)
Returns True or False
False
True
True
```

```
In [22]: """
        Logic Opperators.
            +----+
            / AND / x AND Y /
            +----+
            / OR / x OR y /
            +----+
            / NOT / x NOY t /
            +----+
        11 11 11
        x,y = 1,5
        print("Returns True or False")
        print(x == 5 and y == 5)
        print(x == 5 or y == 5)
        print(x is not y)
        print("-"*20)
        a,b,c = True,True,True
        print(not a)
        print(a or b)
        print(a and b)
        print(not a and not b)
        print(not not a and not not b)
        print(not not a and not not b or not not c)
Returns True or False
False
True
True
_____
False
True
True
False
True
True
In [23]: """
        If statement
           Anyting returning a bool kan be used with a condition
            We wil look at it in depth later on.
        11 11 11
```

```
if(not not a and not not b):
    print("Lol")
```

Lol