



SANSKRITI ADHIKARI

Computer Engineering Student

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📍 Lalitpur, Nepal

EDUCATION

Bachelor of Computer Engineering
Pulchowk Campus, IOE
2024-present

+2 Science (Physics+Mathematics)
Little Angel's School
2021 - 2023

SKILLS

- Python
- C++ / C
- OOP & File Handling
- Machine Learning (Basics)
- Raylib
- Problem Solving
- Presentation & Video Editing

LANGUAGE

English-Fluent
Nepali-Native
Hindi-Basic

About Me

Dedicated Computer Engineering student from Nepal with a foundation in C, C++, and object-oriented programming. Actively learning Python and developing an interest in machine learning and backend technologies. Seeking opportunities to expand technical expertise through practical and academic experiences.

PROJECT EXPERIENCE

Mini Game Arcade (C++)

- Developed a multi-game arcade including Tic Tac Toe, Hangman, and Sudoku
- Applied object-oriented programming and game logic design

Grade Prediction System (C)

- Built a console-based system to predict student grades using conditional logic and data input

Fire Alarm System (Electronics Project)

- Designed an electronic fire alarm system using sensors and basic circuitry

WORK EXPERIENCE

Counselor – Ambition Guru

- Academic guidance and exam support

Mock Test Developer – Ambition Guru

- Created mock test papers

REFERENCES

Madhusudan Adhikari

Software Engineer

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