# N0rthWestW1nd

Safe User Manual For Version 5.0.2

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# Introduction

N0rthWestW1nd is a open-source non-commercial Discord Bot coded by NorthWestWind#1885 in Node.js, with the help of a Node.js wrapper of Discord API, discord.js. It is a package created by the d.js team with the source on <u>GitHub</u>, which is a powerful JavaScript library for interacting with the Discord API. If you want to create your own bot, I recommend checking it out. This bot is running on discord.js v13, which is the latest version released. The Node.js version is also the latest.

The bot is hosted 24/7 on my Raspberry Pi. It includes a ton of commands such as kick, warn and even something very NSFW. They will be explained later. Music commands are also supported like other bots. Make sure to read the whole manual to understand every command.

N0rthWestW1nd supports a lot of other features as well such as welcome/leave/boost messages, welcome images/auto-role, safe mode and more.

By the way, I'm not asking for any votes, donation or stuff because this bot is just an activity I do when I'm bored.

Now, let's jump into the command section.

# Commands

Of course we got commands for you! Commands are divided into categories which are relevant to them.

All commands here also support slash. Slash usage will be specified if it has a huge difference with the normal usage.

\* means the parameter is optional.

\*\* means the parameter is unnecessary under certain conditions.

#### Important notes:

All commands listed requires basic permissions, including VIEW\_CHANNEL, SEND\_MESSAGES, EMBED\_LINKS and READ MESSAGE HISTORY.

# Managements

### **Addrole**

A quick way to add a new role to the server. Color of the role is optional when creating it.

Permissions: MANAGE\_ROLES

**Usage: ?addrole <name> [color]** 

Name: The name of the role.

Color\*: The color of the role.

#### **Announce**

If you want the bot to announce something for you in a channel, use this command. Useful when the announcer wants to stay anonymous.

**Permissions: NONE** 

Aliases: "ann"

**Usage: ?announce <channel> <announcement>** 

Channel: The channel to announce in.

Announcement: The message to be announced.

### **Autorole**

This has nothing to do with the auto-role when a user joins the server. The command is very similar to the "?role" command, but it can assign a single to multiple users at once.

**Permissions: MANAGE\_ROLES** 

Usage: ?autorole <role> <user>

Role: The role to give. Can be mention, ID or name.

User: The users that will get the role. Can be multiple in this command.

### **Delete**

Deletes a specific amount of message or all messages in a channel. Sadly, this command does not work for Dms. It deletes the channel when deleting all messages, so if anything is bound to that channel, remember to change it.

Permissions: MANAGE\_MESSAGES

**Usage: ?delete [channel] <amount | subcommand>** 

Channel\*: The channel of the messages.

Amount: The amount of messages to delete.

Subcommand: Read below.

Subcommands: "all"

All: Delete all messages in a channel, in a second.

Slash Usage: /delete <amount> [channel] [all]

Amount: The amount of messages to delete.

Channel\*: The channel of the messages.

All\*: Whether or not to delete all messages in the channel.

### **Delrole**

The fast way to remove a role from the server.

**Permissions: MANAGE\_ROLES** 

Usage: ?delrole <role>

Role: The role to delete. Can be mention, ID or name.

### **Nickname**

Set user's nickname on the server.

Permissions: MANAGE\_NICKNAMES

Aliases: "nick"

Usage: ?nickname <user> <nickname>

User: The user to change nickname. Can be mention or ID.

Nickname: The nickname you want to change to.

### Role-Message

Allows you to create a message for users to react and join a role. Each server can have at most 5 of these.

Permissions: ADD\_REACTIONS

Aliases: "rm"

**Usage: ?role-message** 

#### Role

Assigns a role to a user in the message.

Permissions: MANAGE\_ROLES

Usage: ?role <user> <role>

User: The user to be added to the role. Can be mention or ID.

Role: The role to remove. Can be mention, ID or name.

### **Unrole**

Removes a role from a user.

**Permissions: MANAGE\_ROLES** 

Usage: ?unrole <user> <role>

User: The user to be removed from the role. Can be mention or ID.

Role: The role to remove. Can be mention, ID or name.

### **Moderator**

#### Ban

Bans a member from the server. You can supply a reason to why you banned the member.

Permissions: BAN\_MEMBERS

Usage: ?ban <user> [days] [reason]
User: The user to ban. Can be mention or ID.

Days\*: Days to ban the user.

Reason\*: The reason for banning the member.

### Config

Allows members with Manage Server permission to configure N0rthWestW1nd on their server. Configurable features include welcome/leave/boost messages, welcome image/autorole, giveaway emoji and safe mode.

**Permissions: NONE** 

**Usage: ?config [subcommand]** 

Subcommand\*: If leave blank, it returns the generated token.

#### **Subcommands:**

New: Generates a new token.

Panel: Initializes the configuration panel. You should login to that with your

token.

### **Deafen**

Server-deafs a member while the member is in a voice channel. You can supply a reason to why you deafened the member.

**Permissions: DEAFEN MEMBERS** 

Aliases: "deaf"

**Usage: ?deafen <user> [reason]** 

User: The user to deafen. Can be mention or ID.

Reason\*: The reason for deafening the member.

### **Kick**

Kicks a member from the server. You can supply a reason to why you kicked the member.

Permissions: KICK\_MEMBERS

**Usage: ?kick <user> [reason]** 

User: The user to kick. Can be mention or ID.

Reason\*: The reason for kicking the member.

#### Mute

Server-mutes a member while the member is in a voice channel. You can supply a reason to why you muted the member.

Permissions: MUTE\_MEMBERS

Usage: ?mute <user | user ID> [reason]

User: The user to mute. Can be mention or ID.

Reason\*: The reason for muting the member.

### **Prefix**

Displays the current prefix. You may also change the prefix of the bot on the server with this command. Only administrators can change the prefix.

**Permissions: NONE** 

Aliases: "pre"

**Usage: ?prefix [prefix]** 

Prefix\*: The new prefix to be used on the server. Omit to show the current

prefix.

### **Unban**

Unbans a member of the server. You can supply a reason to why you unbanned the member.

**Permissions: BAN MEMBERS** 

**Usage: ?unban <user> [reason]** 

User: The user to unban. Can be mention or ID.

Reason\*: The reason for unbanning the member.

### **Undeafen**

Server-undeafs a member while the member is in a voice channel. You can supply a reason to why you undeafened the member.

**Permissions: DEAFEN\_MEMBERS** 

Aliases: "undeaf"

**Usage: ?undeafen <user> [reason]** 

User: The user to undeafen. Can be mention or ID.

Reason\*: The reason for undeafening the member.

#### **Unmute**

Server-unmutes a member while the member is in a voice channel. You can supply a reason to why you unmuted the member.

Permissions: MUTE\_MEMBERS

**Usage: ?unmute <user> [reason]** 

User: The user to unmute. Can be mention or ID.

Reason\*: The reason for unmuting the member.

#### **Unwarn**

Removes all warnings of a member of the server.

Permissions: BAN\_MEMBERS

**Usage: ?unwarn <user>** 

User: The user to unwarn. Can be mention or ID.

#### Warn

Warn a member of the server. 3 warnings will lead to a ban. You can supply a reason to why you warned the member.

**Permissions: BAN\_MEMBERS** 

**Usage: ?warn <user> [reason]** 

User: The user to warn. Can be mention or ID.

Reason\*: The reason for warning the member.

## **Economy**

### **Bank**

Displays your Discord Economy status. You can also deposit or withdraw money with this command.

**Permissions: NONE** 

**Usage: ?bank** 

Subcommands: "deposit", "withdraw"

### **Inventory**

Displays your inventory and allows you to use purchased items.

Aliases: "e"

**Usage: ?inventory** 

### Shop

You can spend the money you gained from work on the server shop.

**Permissions: NONE** 

**Usage: ?shop [subcommand]** 

Subcommand\*: If omitted, it displays the shop.

**Subcommands: "add"** 

Add: Adds a new item to the server shop. Only available to members with Manage Server permission.

### Work

Allows you to work in the server and gain virtual money. By working more, you will gain experience and level up. That can make you gain more.

Permissions: ATTACH\_FILES

**Usage: ?work** 

### Fun

### **Ascii**

Generates ASCII arts from text or image. You can only do text if you use slash since slash doesn't allow attachments.

Permissions: ATTACH\_FILES

**Usage: ?ascii <subcommand> <text | attachment>** 

Subcommand: "text" or "image"

Text: The string for the ASCII art you want to generate.

Attachment: Image(s) for the ASCII art you want to generate.

Slash Usage: /ascii <text>

Text: The string for the ASCII art you want to generate.

### **Axolotl**

Retrieves a random axolotl image. There are 32 in total.

**Permissions: NONE** 

Aliases: "axol"

**Usage: ?axolotl** 

### Chat

Chat with the bot. Note that the bot has no memory about what had been said before so don't try to do Q&A with it.

**Permissions: NONE** 

**Usage: ?chat <message>** 

Message: The message to tell the bot.

### Color

Displays the color you entered, or a random color.

**Permissions: NONE** 

**Usage: ?color [color]** 

Color\*: The color you want the bot to show. Can be a decimal value, a hexadecimal value or RGB values. Leave blank for a random color.

#### Greet

Greet somebody.

**Permissions: NONE** 

**Usage: ?greet <user>** 

User: The user to greet. Can be mention or ID.

#### Rank

Displays your rank in the server. Leveling system was inspired by MEE6, but this one will not send a level up message to annoy everyone.

**Permissions: NONE** 

Usage: ?rank

### **Rickroll**

It's a rickroll. What's your question?

**Usage: ?rickroll [user]** 

User\*: The user you want to rickroll. Can be mention or ID.

#### **RNG**

Stands for Random Number Generator. Generates a random number between range.

**Permissions: NONE** 

Aliases: "randomnumber", "randomnumbergenerator"

**Usage: ?rng <min> <max> [count] [decimal place]** 

Min: The minimum value.

Max: The maximum value.

Count\*: How many numbers to generate.

Decimal Place\*: The maximum decimal place.

#### **RPS**

Play rock, paper, scissors with the randomizer. Don't argue with me if it is reading your answer or not. See the source code and you will understand.

Permissions: ADD\_REACTIONS

**Usage: ?rps** 

### Sike

Sends you a video that you will find interesting.

Permissions: ATTACH\_FILES

Usage: ?sike

#### Thx

Always be thankful. This command thanks the bot.

**Permissions: NONE** 

**Usage: ?thx** 

### Uno

Play UNO with your friends! This command in entirely created from scratch. You will play your cards from DM, and the deck will be shown in the channel.

**Permissions: NONE** 

Usage: ?uno [users] [time]

Users\*: The users to invite.

Time\*: A time limit. If not using slash, you need to add "time=" before the time.

#### **Yacht**

Play the Yacht Dice Game on Discord. Challenge your friend for high score! This is based off the one from MathlsFun

Permissions: MANAGE\_MESSAGES

Usage: ?yacht

### **Miscellaneous**

### **Giveaway**

Create, end or list giveaways on the server.

Permissions: MANAGE\_MESSAGES

Aliases: "g"

**Usage: ?giveaway <subcommand>** 

Subcommand: Read below.

Subcommands: "create", "end", "list"

Create: Creates a giveaway on the server.

- Usage: create <channel> <duration> <winner count> <item>

-- Channel: The channel of the giveaway.

-- Duration: The duration of the giveaway.

-- Winner Count: The amount of winner of the giveaway.

-- Item: The item of the giveaway.

End: Ends a giveaway on the server.

- Usage: end <ID>

-- ID: The ID of the giveaway message.

List: List all the giveaways on the server.

### Google

Google Search everything with Discord.

**Usage: ?google <query>** 

Query: The keywords to search for.

### **Invites**

Display information about users invited on the server.

**Permissions: NONE** 

Aliases: "inv"

**Usage: ?invites [subcommand]** 

Subcommand\*: Read below. If omitted, displays server invites. Only available for users with Manage Server permission.

Subcommands: "me", "toggle"

Me: Displays invites of yours.

Toggle: Toggle whether or not the bot should notify you when a user uses your invites.

Slash Usage: ?invites <subcommand>

Subcommands: "server", "me", "toggle"

Server: Displays server invites. Only available for users with Manage Server permission.

Me: Same as above.

Toggle: Same as above.

#### Math

Solve your Mathematical problems.

**Usage: ?math <subcommand> <expression>** 

Subcommand: Read below.

Expressions: A Mathematical expression.

Subcommands: "evaluate", "derivative", "rationalize", "simplify", "help"

Evaluate: Evaluate a Mathematical expression.

- Aliases: "eval"

Derivative: Performs derivative with respect to x.

- Aliases: "ddx"

Rationalize: Rationalizes a Mathematical expression.

- Aliases: "rat"

Simplify: Simplifies a Mathematical expression.

- Aliases: "sim"

Help: Displays all available constants and operators for this command.

### Poll

Manage polls on the server.

Permissions: MANAGE\_MESSAGES

**Usage: ?poll <subcommand>** 

Subcommand: Read below.

Subcommands: "create", "end", "list"

Create: Creates a poll on the server.

- Usage: create <channel> <duration> <title>

-- Channel: The channel of the poll.

-- Duration: The duration of the poll.

-- Title: The title of the poll.

Ends: Ends a poll on the server.

- Usage: end <ID>

-- ID: The ID of the poll message.

List: Lists all the polls on the server.

### **Spam**

Spams a user with the message provided.

**Permissions: NONE** 

Usage: ?spam <user> <amount> <message>

User: The user to spam. Can be mention or ID.

Amount: The number of time to spam the user.

Message: The message to send.

### **Information**

#### **Avatar**

Display the message author's avatar or the mentioned user's avatar.

Aliases: "icon", "pfp"

**Usage: ?avatar [user]** 

User: Displays the avatar of this user. Can be mention or ID.

### Help

Send you a DM with an embed of all available commands and this PDF file.

**Permissions: ATTACH\_FILES** 

**Usage: ?help [command]** 

Command: The name or aliases of the commands.

Slash Usage: /help <subcommand> [command]

Subcommand: Either "all" or command category.

Command: The command to fetch.

### Info

Display information of the bot.

**Permissions: NONE** 

**Usage: ?info** 

### **Ping**

Pings the bot and it will show you something interesting (not really).

**Usage: ?ping** 

### **Profile**

Displays profile of yourself or the mentioned user on the server.

**Permissions: NONE** 

**Usage: ?profile [user]** 

User: The user's information to find. Can be mention or ID.

### Role-Info

Displays information of a role.

**Permissions: NONE** 

Aliases: "ri"

**Usage: ?role-info <role>** 

Role: The role's information to display. Can be mention, ID or name.

### Server

Displays some server information.

**Permissions: NONE** 

**Usage: ?server** 

### Welcome

Test the welcome message and image.

**Permissions: NONE** 

**Usage: ?welcome [user]** 

User: The user for testing. Can be mention or ID.

### **APIs**

#### Aki

Play Akinator on Discord!

Permissions: ADD\_REACTIONS

Aliases: "akinator"

Usage: ?aki [region]

Region: The region/language to play in. Type "region" to see available

regions.

#### **Know Your Meme**

Displays meme information from Know Your Meme.

**Permissions: NONE** 

Aliases: "kym"

**Usage: ?knowyourmeme <keywords>** 

Keywords: The memes to search for.

### Krunker

Connects to the Krunker.io API and display stats.

**Permissions: NONE** 

Aliases: "kr"

**Usage: ?krunker <subcommand>** 

Subcommand: Read below.

Subcommands: "server", "changelog"

Server: Shows all available Krunker servers.

- Usage: server [search]

-- Search\*: The name of the game.

Changelog: Fetches the changelog of Krunker.

- Usage: changelog [version]

-- Version\*: The version of changelog to fetch.

### **Lyrics**

Displays lyrics of songs if they are found.

**Permissions: NONE** 

**Usage: ?lyrics <song>**Song: The song to search for.

### **Minecraft**

Connect to the Minecraft API and display information.

Aliases: "mc"

**Usage: ?minecraft <subcommand>** 

Subcommand: Read below.

Subcommands: "profile", "server", "history", "curseforge"

Profile: Displays the profile of a Minecraft player.

- Usage: profile <player>

-- Player: The username or UUID of the player.

Server: Fetches information about a Minecraft server.

- Usage: server <ip>

-- IP: The IP of the server.

History: Shows the username history of a Minecraft player.

- Usage: history <player>

-- Player: The username or UUID of the player.

CurseForge: Fetches projects from CurseForge Minecraft.

- Usage: curseforge [category] [version] [sort] [keywords]
- -- Category\*: The category of CurseForge project to search.
- -- Version\*: The version of the game.
- -- Sort\*: The way to sort projects.
- -- Keywords\*: The project to search for.

#### Musescore

Gets information of a Musescore link, or searches the site, and downloads if requested.

Aliases: "muse"

**Usage: ?musescore <link | keywords>** Link: The link to a sheetmusic on Musescore.

Keywords: The terms to be searched on Musescore.

### Reddit

Fetches memes from Reddit.

**Permissions: NONE** 

Aliases: "meme"

**Usage: ?reddit [subreddits]** 

Subreddits\*: The subreddits to find memes from.

#### **SMM**

Searches courses of Super Mario Maker from <u>smmdb.net</u>. API by Tarnadas.

**Permissions: NONE** 

Aliases: "supermariomaker"

Usage: ?smm <keywords>

Keywords: The course to search for.

### SMM2

Searches courses of Super Mario Maker 2 from <u>smmdb.net</u>. API by Tarnadas.

**Permissions: NONE** 

Aliases: "supermariomaker2"

**Usage: ?smm2 <keywords>**Keywords: The course to search for.

### **Speedrun**

Displays speedrun attempts of a game from **Speedrun.com**.

**Permissions: NONE** 

Aliases: "sr"

**Usage: ?speedrun <game>**Game: The game of the speedrun.

### **Surviv**

Displays the user's stats from Surviv.io.

**Permissions: NONE** 

Aliases: "survivio"

Usage: ?surviv <user>

Username: The username of the Survivr.

### Urban

Searches the Urban Dictionary on Discord.

**Permissions: NONE** 

**Usage: ?urban <query>** Query: The thing to lookup.

### Wiki

Searches Wikipedia for stuff.

**Permissions: NONE** 

Aliases: "wikipedia"

**Usage: ?wiki <query>** Query: The thing to lookup.

### Music

All commands here require permissions CONNECT and SPEAK

### Add

Adds soundtracks to the queue without playing it. If you are adding attachments, no parameters are needed.

**Permissions: NONE** 

Usage: ?add [link | keywords]

Link\*\*: The link of the soundtrack. It can be a link to a YouTube/Spotify/SoundCloud/Musescore video/track/album/playlist/sheetmusic or direct/Google Drive link to the file.

Keywords\*\*: The keywords to search for.

### Clear

Clears the current song queue. Also resets the volume to 100%.

**Permissions: NONE** 

**Usage: ?clear** 

### **Download**

Downloads the soundtrack from the server queue or online.

Permissions: ATTACH\_FILES

Aliases: "dl"

Usage: ?download [index | link | keywords]

Index: Index of the soundtrack in the server queue.

Link: Link to the soundtrack.

Keywords: Terms for searching the soundtrack.

### Loop

Toggles loop of the song queue.

**Permissions: NONE** 

Aliases: "lp"

Usage: ?loop

### **Migrate**

Moves the bot to the channel you are in. Use this when changing voice channel.

**Permissions: NONE** 

**Usage: ?migrate** 

### Move

Moves a soundtrack to a specific position of the song queue.

**Permissions: NONE** 

**Usage: ?move <target> <destination>** 

Target: The soundtrack to be moved.

Destination: The new position of the soundtrack.

### Np

Displays information about the soundtrack being played.

**Permissions: NONE** 

Aliases: "nowplaying"

Usage: ?np

#### **Pause**

Pauses the current music.

Usage: ?pause

### **Play**

Plays music with the link or keywords provided. Supports a wide range of platforms including YouTube, SoundCloud, Spotify (YouTube), Musescore, Google Drive, direct link and attachment.

**Permissions: NONE** 

Aliases: "p"

Usage: ?play [link | keywords | attachment]

Link\*\*: The link of the soundtrack. It can be a link to a YouTube/Spotify/SoundCloud/Musescore video/track/album/playlist/sheetmusic or direct/Google Drive link to the file.

Keywords\*\*: The keywords to search for.

### Queue

Displays the current song queue.

**Permissions: NONE** 

Aliases: "q"

**Usage: ?queue [subcommand]**Subcommand: Optional. Read below.

Subcommands: "save", "load", "delete", "list", "sync"

Save: Saves the current queue to the database.

- Usage: save <name>

-- Name: The name of the queue.

Load: Loads a stored queue from the database.

- Usage: load <name>

-- Name: The name of the queue.

Delete: Deletes a queue from the database.

- Usage: load <name>

-- Name: The name of the queue.

List: Lists all the queues of a user.

Sync: Synchronizes the queue with another server.

- Usage: sync <name>

-- Name: The name of the server.

### Random

Plays the queue randomly.

**Permissions: NONE** 

Aliases: "rnd"

**Usage: ?random** 

#### Remove

Removes soundtrack(s) from the queue.

**Permissions: NONE** 

**Usage: ?remove <index | starting index> [delete count]** 

Index: The number of soundtrack in the queue.

Starting Index: The number of soundtrack to start removing.

Delete Count\*: The number of soundtrack to remove after the starting

index.

### Repeat

Toggles repeat of a soundtrack.

**Permissions: NONE** 

Aliases: "rep", "rp"

**Usage: ?repeat** 

#### Resume

Resumes the paused music.

**Permissions: NONE** 

**Usage: ?resume** 

#### Reverse

Reverses the order of the server queue.

**Permissions: NONE** 

Aliases: "rev"

**Usage: ?reverse** 

### Seek

Skips to the time specified for the current playing soundtrack.

**Permissions: NONE** 

Aliases: "skipto"

Usage: ?seek <time>

Time: The position to skip to. Can be exact time or percentage.

### Shuffle

Shuffles the song queue.

**Permissions: NONE** 

**Usage: ?shuffle** 

### Skip

Skips soundtrack(s) in the queue.

**Permissions: NONE** 

**Usage: ?skip [amount]** 

Amount\*: The amount of soundtracks to skip.

### Stop

Stops the music and disconnect the bot from the voice channel.

Aliases: "end", "disconnect", "dis"

**Usage: ?stop** 

### **Unskip**

Goes to the previous soundtrack in the queue.

**Permissions: NONE** 

**Usage: ?unskip [amount]** 

Amount: The amount of soundtrack to go back.

### **Volume**

Turns the volume of music up or down by percentage.

**Permissions: NONE** 

Aliases: "vol"

**Usage: ?volume <percentage> [np]** 

Percentage: The percentage change of the volume.

NP\*: Whether or not to perform soundtrack-specific action.

# Server Configuration

This part we will introduce the Welcome Message, Image and Leave Message and how to change them.

# Getting a token

To configure Welcome Message, Leave Message and other stuff, you need to get a token for your server. Using the command "config" (or "config token" in slash) will either generate a new token for your server, or remind you the token generated before. Copy the token and they will be used later.

If you want to generate a new token, use the command "config new".

# **Configuration Panel**

Note that the Configuration Panel require permissions MANAGE\_MESSAGES and ADD\_REACTIONS.

Now, with the token, you can access the Configuration Panel. Use the command "config panel" to open the Configuration Panel. At first, you will be asked to login with the token, so just copy and paste the token generated earlier. After that, the panel will load and you can configure everything like Welcome Message, Image or the Giveaway Emoji.

# **Items**

As the command "shop" is finally finished, there are brand new items you can buy from the shop.

# **Energy Drink**

This item allows you to gain double amount of the money in command "? work". The effect will last for 24 hours.

# Suggestions

For any suggestions (if you have), please find the author of the bot on Discord (NorthWestWind#1885) or join the support server of the N0rthWestW1nd bot (<a href="https://discord.gg/n67DUfQ">https://discord.gg/n67DUfQ</a>). Issues can also be reported here as well.

# Conclusion

Welp, guess that's all of it. Hope you enjoy using my bot!