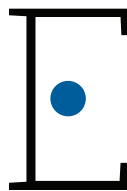# Erick Sati
Designer

Personal Profile

A graphic artist with varied skills ranging from print to web design to illustration. Co-creator of Sati Bros LLC, who is developing Astral Gunners (video game), and creator of ProtoType (Typeface). Seeking an opportunity that will allow for the utilization of creative problem solving skills.

Skills

Typography, Package Design, Illustration, Brand Identity, HTML/CSS, Game Design, Front-End Web Development, Photography, Video Editing, Animation, Web Design

Software Proficiencies
Adobe Creative Suite, Photoshop, Illustrator, InDesign, Premiere, Flash, DreamWeaver, Font Creator 7, GameMaker Studio, Final Cut, Corel Painter

Education

The Art Institutes International Minnesota, Minneapolis, MN
December 2014
Bachelor of Science degree in Graphic Design

Relative Experience

Minimal Magazine, Minneapolis MN
June 2013–November 2014
Designer - Worked with The Art Institute International Minnesota magazine team on publication layout, brand identity, and updating web content. Created a series of promotional videos to raise awareness of the magazine's new website and designed alumni cards for recent graduates to display their work.

Extended Exposure, Minneapolis MN
June 2014–Sepember 2014
Design Intern - Aided in design assets needed for Extended Exposure ranging from graphics needed by clients, updates to web content, and working to better structure their website front end.

Contact

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