• Bit 5 - UDRIEn: USART Data Register Empty Interrupt Enable n

Writing this bit to one enables interrupt on the UDREn Flag. A Data Register Empty interrupt will be generated only if the UDRIEn bit is written to one, the Global Interrupt Flag in SREG is written to one and the UDREn bit in UCSRnA is set.

Bit 4 – RXENn: Receiver Enable n

Writing this bit to one enables the USART Receiver. The Receiver will override normal port operation for the RxDn pin when enabled. Disabling the Receiver will flush the receive buffer invalidating the FEn, DORn, and UPEn Flags.

• Bit 3 - TXENn: Transmitter Enable n

Writing this bit to one enables the USART Transmitter. The Transmitter will override normal port operation for the TxDn pin when enabled. The disabling of the Transmitter (writing TXENn to zero) will not become effective until ongoing and pending transmissions are completed, i.e., when the Transmit Shift Register and Transmit Buffer Register do not contain data to be transmitted. When disabled, the Transmitter will no longer override the TxDn port.

Bit 2 – UCSZn2: Character Size n

The UCSZn2 bits combined with the UCSZn1:0 bit in UCSRnC sets the number of data bits (Character SiZe) in a frame the Receiver and Transmitter use.

Bit 1 – RXB8n: Receive Data Bit 8 n

RXB8n is the ninth data bit of the received character when operating with serial frames with nine data bits. Must be read before reading the low bits from UDRn.

• Bit 0 - TXB8n: Transmit Data Bit 8 n

TXB8n is the ninth data bit in the character to be transmitted when operating with serial frames with nine data bits. Must be written before writing the low bits to UDRn.

17.10.4 UCSRnC – USART Control and Status Register n C

Bit	7	6	5	4	3	2	1	0	_
	UMSELn1	UMSELn0	UPMn1	UPMn0	USBSn	UCSZn1	UCSZn0	UCPOLn	UCSRnC
Read/Write	R/W	R/W	R/W	R/W	R/W	R/W	R/W	R/W	•
Initial Value	0	0	0	0	0	1	1	0	

• Bits 7:6 - UMSELn1:0 USART Mode Select

These bits select the mode of operation of the USARTn as shown in Table 17-4.

Table 17-4. UMSELn Bits Settings

UMSELn1	UMSELn0	Mode
0	0	Asynchronous USART
0	1	Synchronous USART
1	0	(Reserved)
1	1	Master SPI (MSPIM) ⁽¹⁾

Note: 1. See "USART in SPI Mode" on page 204 for full description of the Master SPI Mode (MSPIM) operation

