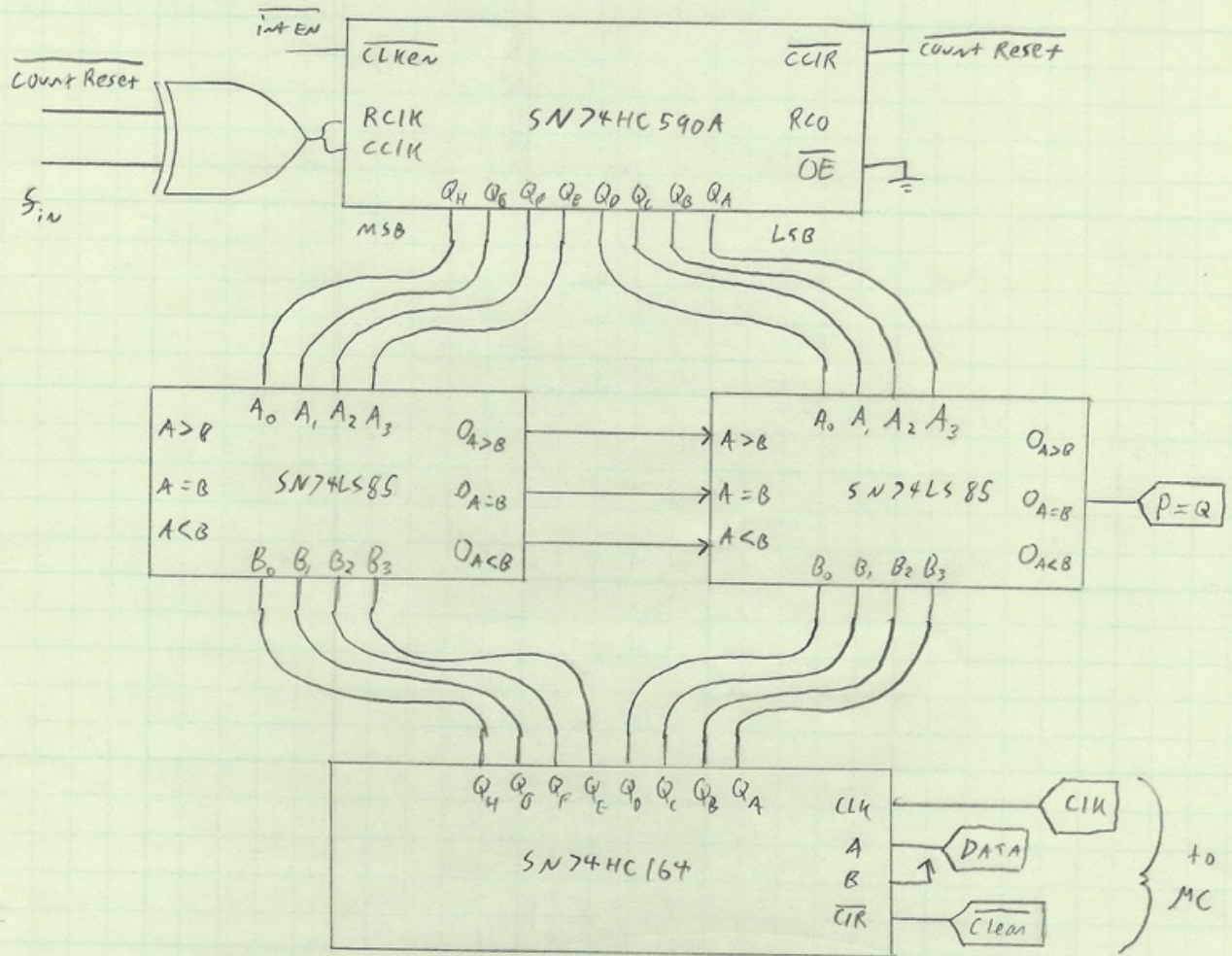


Counter



Trigger/Hold

