C a t a l o g

Ghost(2 variation)

2922 polygons

512x512x32bit 1 texture

256x256x24bit 1 texture

5 animations(idle, move, attack, beaten, die)

Tree Scorpion (3 variation)

1576 polygons

512x512x24bit 1 texture

6 animations(idle, idle_defense, move, attack, beaten, die)

Beholder(4 variation)

1821 polygons
512x512x32bit 1 texture
5 animations(idle, move, attack, beaten, die)

Rock Giant(4 variation)

1232 polygons

512x512x24bit 1 texture

7 animations(idle, move, attack1, attack2, attack3, beaten, die)

Thank you for download.

Contact

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