

C a t a l o g

Lich(3 variation)



1792 polygons

512x512x32bit 1 texture

5 animations(idle, move, attack, beaten, die)

Smilodon(4 variation)



786 polygons

512x512x32bit 1 texture

6 animations(idle, move, attack1, attack2, beaten, die)

Goblin(4 variation)



1824 polygons (runner 1824 polygons)

512x512x32bit 1 texture

6 animations(idle, move, attack1, attack2, beaten, die)

Vehimorse(4 variation)



1914 polygons

512x512x32bit 1 texture

6 animations(idle, move, attack1, attack2, beaten, die)

Thank you for download.

Contact

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