



```
graph BT; A[utils.Terrain] --> B[object]
```

object

A diagram illustrating a relationship between two classes. At the bottom is a gray rectangular box with a black border containing the text "utils.Terrain". A blue arrow points vertically upwards from the top center of this box to the bottom center of a white rectangular box with a gray border at the top. The top box contains the text "object".

utils.Terrain