Enter the number of messages to simulate: 10

Enter packet loss probability [enter 0.0 for no loss]:0.1

Enter packet corruption probability [0.0 for no corruption]:0.3

Enter average time between messages from sender's layer5 [ > 0.0]:1000

Enter TRACE:2

EVENT time: 1870.573975, type: 1, fromlayer5 entity: 0

in A\_output ; Sending aaaaaaaaaaaaaaaaaaa

TOLAYER3: packet being corrupted

EVENT time: 1876.039062, type: 2, fromlayer3 entity: 1

in B\_input ; sending NACK for corrupted payload Zaaaaaaaaaaaaaaaaaa

EVENT time: 1878.220703, type: 2, fromlayer3 entity: 0

EVENT time: 1890.573975, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> aaaaaaaaaaaaaaaaaaa

EVENT time: 1892.594482, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for aaaaaaaaaaaaaaaaaaa

TOLAYER3: packet being corrupted

EVENT time: 1897.061768, type: 2, fromlayer3 entity: 0

EVENT time: 1910.573975, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> aaaaaaaaaaaaaaaaaaa

TOLAYER3: packet being lost

EVENT time: 1930.573975, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> aaaaaaaaaaaaaaaaaaa

EVENT time: 1940.002441, type: 2, fromlayer3 entity: 1

in B\_input ; sending again\_ACK for aaaaaaaaaaaaaaaaaaa

EVENT time: 1947.465332, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 3512.483887, type: 1, fromlayer5 entity: 0

in A\_output ; Sending bbbbbbbbbbbbbbbbbbb

EVENT time: 3515.214111, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for bbbbbbbbbbbbbbbbbbb

TOLAYER3: packet being corrupted

EVENT time: 3517.580566, type: 2, fromlayer3 entity: 0

EVENT time: 3532.483887, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> bbbbbbbbbbbbbbbbbbb

TOLAYER3: packet being lost

EVENT time: 3552.483887, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> bbbbbbbbbbbbbbbbbbb

TOLAYER3: packet being lost

EVENT time: 3572.483887, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> bbbbbbbbbbbbbbbbbbb

EVENT time: 3578.732910, type: 2, fromlayer3 entity: 1

in B\_input ; sending again\_ACK for bbbbbbbbbbbbbbbbbbb

EVENT time: 3580.213623, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 4630.183594, type: 1, fromlayer5 entity: 0

in A\_output ; Sending ccccccccccccccccccc

EVENT time: 4636.544434, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for ccccccccccccccccccc

TOLAYER3: packet being lost

EVENT time: 4650.183594, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> ccccccccccccccccccc

EVENT time: 4651.242188, type: 2, fromlayer3 entity: 1

in B\_input ; sending again\_ACK for ccccccccccccccccccc

TOLAYER3: packet being lost

EVENT time: 4670.183594, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> ccccccccccccccccccc

EVENT time: 4675.457520, type: 2, fromlayer3 entity: 1

in B\_input ; sending again\_ACK for ccccccccccccccccccc

TOLAYER3: packet being lost

EVENT time: 4690.183594, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> ccccccccccccccccccc

EVENT time: 4698.964844, type: 2, fromlayer3 entity: 1

in B\_input ; sending again\_ACK for ccccccccccccccccccc

TOLAYER3: packet being lost

EVENT time: 4710.183594, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> ccccccccccccccccccc

TOLAYER3: packet being lost

EVENT time: 4730.183594, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> ccccccccccccccccccc

TOLAYER3: packet being corrupted

EVENT time: 4735.002930, type: 2, fromlayer3 entity: 1

in B\_input ; sending NACK for corrupted payload Zcccccccccccccccccc

EVENT time: 4738.664551, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 5705.288086, type: 1, fromlayer5 entity: 0

in A\_output ; Sending ddddddddddddddddddd

EVENT time: 5706.565430, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for ddddddddddddddddddd

TOLAYER3: packet being corrupted

EVENT time: 5712.183105, type: 2, fromlayer3 entity: 0

EVENT time: 5725.288086, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> ddddddddddddddddddd

TOLAYER3: packet being corrupted

EVENT time: 5727.319824, type: 2, fromlayer3 entity: 1

in B\_input ; sending NACK for corrupted payload Zdddddddddddddddddd

TOLAYER3: packet being corrupted

EVENT time: 5735.062988, type: 2, fromlayer3 entity: 0

EVENT time: 5745.288086, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> ddddddddddddddddddd

EVENT time: 5751.979492, type: 2, fromlayer3 entity: 1

in B\_input ; sending again\_ACK for ddddddddddddddddddd

TOLAYER3: packet being corrupted

EVENT time: 5757.452148, type: 2, fromlayer3 entity: 0

EVENT time: 5765.288086, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> ddddddddddddddddddd

EVENT time: 5770.674805, type: 2, fromlayer3 entity: 1

in B\_input ; sending again\_ACK for ddddddddddddddddddd

EVENT time: 5772.378906, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 7534.791016, type: 1, fromlayer5 entity: 0

in A\_output ; Sending eeeeeeeeeeeeeeeeeee

EVENT time: 7542.749023, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for eeeeeeeeeeeeeeeeeee

EVENT time: 7547.141602, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 7651.169922, type: 1, fromlayer5 entity: 0

in A\_output ; Sending fffffffffffffffffff

EVENT time: 7661.018066, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for fffffffffffffffffff

EVENT time: 7663.763184, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 8255.224609, type: 1, fromlayer5 entity: 0

in A\_output ; Sending ggggggggggggggggggg

EVENT time: 8261.839844, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for ggggggggggggggggggg

EVENT time: 8265.146484, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 9763.475586, type: 1, fromlayer5 entity: 0

in A\_output ; Sending hhhhhhhhhhhhhhhhhhh

TOLAYER3: packet being corrupted

EVENT time: 9764.989258, type: 2, fromlayer3 entity: 1

in B\_input ; sending NACK for corrupted payload Zhhhhhhhhhhhhhhhhhh

TOLAYER3: packet being corrupted

EVENT time: 9766.086914, type: 2, fromlayer3 entity: 0

EVENT time: 9783.475586, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> hhhhhhhhhhhhhhhhhhh

EVENT time: 9785.625000, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for hhhhhhhhhhhhhhhhhhh

TOLAYER3: packet being corrupted

EVENT time: 9787.208984, type: 2, fromlayer3 entity: 0

EVENT time: 9803.475586, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> hhhhhhhhhhhhhhhhhhh

EVENT time: 9808.722656, type: 2, fromlayer3 entity: 1

in B\_input ; sending again\_ACK for hhhhhhhhhhhhhhhhhhh

TOLAYER3: packet being corrupted

EVENT time: 9817.666016, type: 2, fromlayer3 entity: 0

EVENT time: 9823.475586, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> hhhhhhhhhhhhhhhhhhh

TOLAYER3: packet being corrupted

EVENT time: 9832.797852, type: 2, fromlayer3 entity: 1

in B\_input ; sending NACK for corrupted payload Zhhhhhhhhhhhhhhhhhh

TOLAYER3: packet being corrupted

EVENT time: 9835.793945, type: 2, fromlayer3 entity: 0

EVENT time: 9843.475586, type: 0, timerinterrupt entity: 0

in A\_timerinterrupt ; Re-sending global-> hhhhhhhhhhhhhhhhhhh

TOLAYER3: packet being corrupted

EVENT time: 9844.625000, type: 2, fromlayer3 entity: 1

in B\_input ; sending NACK for corrupted payload hhhhhhhhhhhhhhhhhhh

EVENT time: 9852.193359, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 10932.203125, type: 1, fromlayer5 entity: 0

in A\_output ; Sending iiiiiiiiiiiiiiiiiii

EVENT time: 10940.149414, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for iiiiiiiiiiiiiiiiiii

EVENT time: 10944.875977, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

EVENT time: 11718.522461, type: 1, fromlayer5 entity: 0

in A\_output ; Sending jjjjjjjjjjjjjjjjjjj

EVENT time: 11723.422852, type: 2, fromlayer3 entity: 1

in B\_input ; sending ACK for jjjjjjjjjjjjjjjjjjj

EVENT time: 11733.161133, type: 2, fromlayer3 entity: 0

in A\_input ; got ACK

Simulator terminated at time 11733.161133

after sending 10 msgs from layer5