# Reconstruction of TLAPS proofs solved by SMT in Lambdapi

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### Outline

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Evaluation

Blocking points

Future perspectives

# TLA<sup>+</sup> at a glance

- Specification language to design and verify reactive systems
- Systems are described as state machines

VARIABLE x CONSTANT N $ASSUME N \in Nat$ 

$$Init \stackrel{\triangle}{=} \quad \land \ x = 0$$

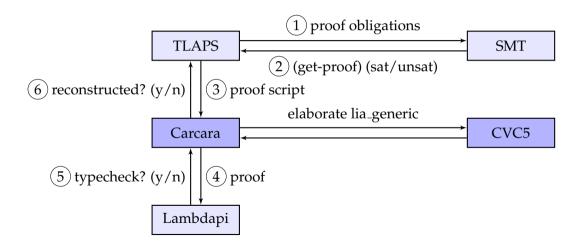
$$Next \triangleq \land x < N \land x' = x + 1$$

$$Spec \stackrel{\triangle}{=} Init \wedge \square[Next]_{\langle x \rangle}$$

# TLAPS proof example

```
THEOREM cantor ==
    \forall S:
        \forall f \in [S \to \text{SUBSET } S]:
            \exists A \in \text{SUBSET } S:
                \forall x \in S:
                  f[x] # A
PROOF
<1>1 TAKE S
<1>2. TAKE f \in [S \to \text{SUBSET } S]
<1>3. DEFINE T == \{ z \in S : z \notin f[z] \}
<1>4. WITNESS T \in SUBSET S
<1>5. TAKE x \in S
<1>6. QED BY x \in T \lor x \notin T
```

# Proposed solution



# Simple example

```
(set-logic QF_UF)
(declare-sort U 0)
(declare-fun a () U)
(declare-fun b () U)
(declare-fun p (U) Bool)
(assert (p a))
(assert (= a b))
(assert (not (p b)))
(get-proof)
```

# Alethe SMT proof

```
(assume a0 (p a))
(assume a1 (= a b))
(assume a2 (not (p b)))
(step t1 (cl (not (= (p a) (p b))) (not (p a)) (p b)) :rule equiv_pos2)
(step t2 (cl (= (p a) (p b))) :rule cong :premises (a1))
(step t3 (cl (p b)) :rule resolution :premises (t1 t2 a0))
(step t4 (cl) :rule resolution :premises (a2 t3))
```

### Alethe format

# Definition (Alethe step notation)

A proof in the Alethe language is an indexed list of step following the format:

$$j. \Delta \vdash \varphi (R; p_1 \dots p_n)[a_1, \dots, a_n]$$

With  $i \in \mathbb{I}$  where  $\mathbb{I}$  is a countable infinite set of valid indices, a formula  $\varphi$ , a rule name  $\mathcal{R}$  from a set of possible rules, a possible empty sets  $\{p_1 \dots p_n\} \subseteq \mathbb{I}$  of premises (previous steps), a possible empty list of arguments  $[a_1 \dots a_n]$  where  $a_i = (x_i, t_i)$  with  $x_i$  a variable and  $t_i$  a term, and a context  $\Delta$ .

### Overview of rules

### 1. Special rules

```
* \vdash \varphi asssume

* \vdash \varphi (hole; p_1 \dots p_n)[a_1 \dots a_n]

* \varphi_1 \dots \varphi_n, \psi \vdash \neg \varphi_1 \dots \neg \varphi_n \psi

(subproof; p_1 \dots p_n)
```

#### 2. Resolution rules

- \* th\_resolution, resolution
- contraction

#### 3. Introducing tautologies

- \*  $\vdash \neg(\neg\neg\varphi) \lor \varphi$  (not\_not)
- \*  $\vdash \neg (\varphi_1 \approx \varphi_2) \lor \neg \varphi_1 \lor \varphi_2$  (equiv\_pos2)
- \*  $\vdash \neg (\varphi_1 \land \cdots \land \varphi_n) \lor \varphi_k$  (and-pos)

#### 4. Linear arithmetic

\* lia\_generic, la\_generic

\*  $\vdash t_1 \leq t_2 \vee t_2 \leq t_1 \text{ (la_totality)}$ 

### 5. Quantifier handling

\* 
$$j. \Delta, x_i \mapsto y_i \vdash \varphi \approx \varphi'$$
  
 $i. \vdash \forall x_1 \dots x_n, \varphi \approx \forall y_1 \dots y_n, \varphi'$  (bind)  
\* forall inst

#### 6. Skolemization

- \* sko\_ex
- \* sko\_forall

#### 7. Clausification rules

- 1 le
- \* distinct\_elim

### 8. Simplification rules

- \* and\_simplify
- bool\_simplify
- eq\_simplify
- \* sum\_simplify



# Alethe proof as derivation tree

$$t_{i} \xrightarrow{\frac{\vdots}{\Delta'' \vdash p_{1}}} \frac{\vdots}{\text{Rule}(\dots)} \xrightarrow{t_{k}} \frac{\vdots}{\Delta' \vdash p_{n}} \text{Rule}(\dots)$$

$$\Delta \cup \{p_{1}, \dots, p_{n}\} \vdash c_{1}, \dots c_{n}$$
 Rule(a<sub>1</sub>, ..., a<sub>n</sub>)

# SMT proof

```
(assume a0 (p a))
(assume a1 (= a b))
(assume a2 (not (p b)))
(step t1 (cl (not (= (p a) (p b))) (not (p a)) (p b)) :rule equiv_pos2)
(step t2 (cl (= (p a) (p b))) :rule cong :premises (a1))
(step t3 (cl (p b)) :rule resolution :premises (t1 t2 a0))
(step t4 (cl) :rule resolution :premises (a2 t3))
```

### Carcara

- Carcara is an efficient and independent proof checker and elaborator for Alethe proofs.
- Carcara is written in Rust, a high performance language,
- implements elaboration procedures for a few important rules (ex: infering pivots),
- it remove implicit transformations (ex: reordering clause).

# Elaborated proof with Carcara

### Make pivot and resolution order explicit

# Corresponding proof tree

$$\frac{a_0}{t_3} \frac{\Delta \vdash p(a)}{\Delta \vdash p(a)} = \frac{t_1}{t_3'} \frac{\Delta \vdash \neg (p(a) = p(b)), \neg p(a), p(b)}{\Delta \vdash \neg p(a), p(b)} \frac{\text{equiv.pos2}}{\text{Resolution}(a_0, t3')} = \frac{t_2}{\Delta \vdash p(a) = p(b)} \frac{\text{cong}(a_1)}{\text{Resolution}(t_1, t_2)} = \frac{a_2}{\Delta \vdash \neg p(b)} \frac{\Delta \vdash \neg p(b)}{\Delta \vdash \neg p(b)} \frac{\text{Resolution}(a_2, t_3)}{\Delta \vdash \neg p(b)}$$

# Translate prelude

```
1 (declare-sort U 0)
2 (declare-fun a () U)
3 (declare-fun b () U)
4 (declare-fun p (U) Bool)

→
```

```
symbol U : TYPE;

rule U → τ ο;

symbol a : U;

symbol b : U;

symbol p : U → Prop;
```

# Translate assert/assume

```
1 (assert (p a))
2 (assert (= a b))
3 (assert (not (p b)))
```

```
(assume a0 (p a))
(assume a1 (= a b))
(assume a2 (not (p b)))
```

```
constant symbol a0 : \dot{\pi} (p a \forall \Box);
constant symbol a1 :
\dot{\pi} (a \Longleftrightarrow b \forall \Box);
constant symbol a2 :
\dot{\pi} (¬ (p b) \forall \Box);
```

# Translation of step t1 and t2

```
opaque symbol pb :
   begin
   have t1: \dot{\pi} (
        \neg^c ((p a) \iff ^c (p b))

∀ (p a)
        ۷ (p b)
        ∨ □)
        apply equiv pos2;
10
   have t2: \dot{\pi} (
11
        pa \iff^{c} pb
12
        ∨ □)
13
14
        apply;
15
16
        apply cong p (a1);
17
   };
```

# Translation of step t3

```
(step t3 (cl (p b))
2
        :rule resolution
        :premises (t1 t2 a0))
3
```

```
have t3 : \dot{\pi} ((p b) \vee \Box) {
        have t1 t2 : \dot{\pi} (
             (\neg^c ((p a)))
4
             6
             apply resolution t1 t2;
        };
8
        have t1_t2_a0 : \dot{\pi} ((p b) \lor \Box)
9
10
             apply resolution t1_t2 a0;
11
        };
12
        apply t1_t2_a0;
13
14
```

# Translation of step t4

```
1 (step t4 (cl)
2 :rule resolution
3 :premises (a2 t3)) →
```

```
have t4 : \dot{\pi} \square \{
     have a2_t3 : \dot{\pi} \square {
          apply resolution a2 t3;
     apply a2_t3;
apply t4;
proofterm;
end;
```

# Corresponding proof term

# Supported rules overview

### 1. Special rules ✓

```
* \vdash \varphi asssume

* \vdash \varphi (hole; p_1 \dots p_n)[a_1 \dots a_n]

* \varphi_1 \dots \varphi_n, \psi i. \vdash \neg \varphi_1 \dots \neg \varphi_n \psi

(subproof; p_1 \dots p_n)
```

#### 2. Resolution rules ✓

- th\_resolution, resolution
- contraction

### 3. Introducing tautologies ✓

- \*  $\vdash \neg(\neg\neg\varphi) \lor \varphi$  (not\_not)
- \*  $\vdash \neg(\varphi_1 \approx \varphi_2) \lor \neg \varphi_1 \lor \varphi_2$  (equiv\_pos2)
- \*  $\vdash \neg (\varphi_1 \land \cdots \land \varphi_n) \lor \varphi_k$  (and-pos)

#### 4. Linear arithmetic ×

\* lia\_generic, la\_generic \*  $\vdash t_1 \le t_2 \lor t_2 \le t_1$  (la\_totalitv) 5. Quantifier handling (WIP)

\* 
$$j.\Delta, x_i \mapsto y_i \vdash \varphi \approx \varphi'$$
  
 $i. \vdash \forall x_1 \dots x_n, \varphi \approx \forall y_1 \dots y_n, \varphi'$  (bind)  
\* forall\_inst

- 6. Skolemization (WIP)
  - \* sko\_ex
  - \* sko\_forall
- 7. Clausification rules (WIP)
  - 1 le
  - \* distinct\_elim
- 8. Simplification rules ×
  - \* and\_simplify
  - bool\_simplify
  - eq\_simplify
  - \* sum\_simplify

Translation through an example

#### Formalisation overview

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### Contexts in Alethe

### Definition (Proof context)

We denote  $\Delta_c$  as the Alethe proof context. It is use to reason about bound variable and store previous proved **step**.

If 
$$j. x_1 \mapsto y_1, \dots, x_n \mapsto y_n \vdash \varphi y_1 \dots y_n (R, p_1 \dots p_n)[x_1, \dots, x_n]$$
 proved

Then 
$$j(\varphi y_1 \dots y_n; R; p_1 \dots p_n; a_1 \dots a_n) \in \Delta$$
  
And  $x_1 \mapsto y_1, \dots, x_n \mapsto y_n \in \Delta$ 

### Definition (Definition context)

We denote  $\Delta_{def}$  as the Alethe definition context. It is use to store user declarations declare-sort and declare-fun.

### Definition (Alethe context)

We set 
$$\Delta = \Delta_c \cup \Delta_{def}$$



# Alethe encoding in Lambdapi

We denote  $\Gamma_{\mathcal{A}}$  as the Lambdapi context with Alethe definitions.

# Encoding of classical logic in $\Gamma_{\mathcal{A}}^{-1}$

- The set of terms Set: TYPE function symbol Set → ... → Set,
- the set of propositions Prop : TYPE predicate symbol Set →... →Prop,
- ▶ and the classical connectives  $\forall^c \mid \exists^c \mid \land^c \mid \neg^c \mid \lor^c \mid \Rightarrow^c \mid \iff c$ .
- $\blacktriangleright$   $\pi^c := \neg \neg p$  the definition of classical proofs of proposition p,
- $\blacktriangleright$  the axioms of classical natural deduction system  $\mathcal{NK}$  and some lemmas.
- ▶ quantification on propositions/impredicativity (*e.g.*  $\forall p, p \Rightarrow p$ ): symbol  $\circ$  : Set;

```
rule \tau_0 \hookrightarrow \text{Prop};
```

<sup>&</sup>lt;sup>1</sup>Classical logic definitions is based on Lambdapi Stdlib.

# Alethe encoding in Lambdapi

We encode Alethe rule  $\mathcal{R}$  as corresponding symbol R.

#### Clause

Alethe treats clause as a set creating a canonical representation problem. We define clause as list in a Church encoding style to solve it:

```
constant symbol Clause : TYPE;
 symbol □ : Clause; // Nil
 injective symbol V: Prop \rightarrow Clause \rightarrow Clause; // Cons x 1
 sequential symbol ++ : Clause → Clause → Clause;
 rule \Box ++ $m \hookrightarrow $m
 with (\$x \lor \$1) ++ \$m \hookrightarrow \$x \lor (\$1 ++ \$m);
 symbol Clause ind: \Pi P: (Clause \rightarrow Prop), \Pi 1,
\pi (P \square) \rightarrow (\Pi x: Prop, \Pi 1: Clause, \pi (P 1) \rightarrow
\pi (P (x \forall 1))) \rightarrow \pi (P 1);
```

### Clause concatenation and canonical form

With clause as disjunction

$$((x_1 \lor x_2) \lor x_3) \lor (y_1 \lor y_2 \lor y_3) \leadsto (((x_1 \lor x_2) \lor x_3) \lor (y_1 \lor y_2 \lor y_3))$$

With clause with type Clause

$$((x_1 \vee x_2) \vee x_3 \vee \Box) \ ++ \ (y_1 \vee y_2 \vee y_3 \vee \Box) \rightsquigarrow x_1 \vee x_2 \vee x_3 \vee y_1 \vee y_2 \vee y_3 \vee \Box$$

### Proof of clause

Proof of clause (cl.  $\varphi_1, \ldots, \varphi_n$ ) with  $(\mathcal{R}; p_1 \ldots p_n)[a_1 \ldots a_n]$  in a step such as

$$j. \Delta \vdash (cl \varphi_1, \ldots, \varphi_n) (R; p_1 \ldots p_n)[a_1, \ldots, a_n]$$

are encoded as proof:

```
injective symbol \dot{\pi} c: TYPE := \pi (\mathcal{E} c);

sequential symbol \mathcal{E}: Clause \rightarrow Prop;

rule \mathcal{E} (\$x \lor \$y) \leftrightarrow \$x \lor^c (\mathcal{E} \$y)

with \mathcal{E} \Box \hookrightarrow \bot;
```

# Alethe rule encoding example

The rule *not\_implies*1 in Alethe set of rules

```
i. \vdash \neg(\varphi_1 \rightarrow \varphi_2) (...)
j. \vdash \varphi_1 (not_implies1; i)
```

is translated into:

```
opaque symbol not_implies_1 [\varphi_1 \ \varphi_2] : \pi(\neg^c(\varphi_1 \Rightarrow^c \varphi_2)) \rightarrow \dot{\pi} \ (\varphi_1 \lor \Box) : begin

assume \varphi_1 \ \varphi_2 \ H;
apply \lor_{i1}^c;
apply \land_{e1}^c (imply_to_and H);
end;
```

### Clause conversion lemma

# Lemma (Clause equivalence with disjunctions)

*Given a b Clause we have the equivalence:* 

$$\forall a \ b : Clause. \ \llbracket a \ ++ \ b \rrbracket \quad \stackrel{\cdot}{\Longleftrightarrow} ^{c} \quad \llbracket a \rrbracket \lor^{c} \llbracket a \rrbracket$$

### Clause resolution rule translation

### Lemma (Resolution)

Given a b: Clause and a privot x: Prop, then a premise of  $(x \lor a) \in \Gamma_A$  and a premise of  $(\neg^c x \lor b) \in \Gamma_A$  implies a clause a + +b.

### Lambdapi encoding:

```
opaque symbol resolution x a b : \dot{\pi} (x \lor a) \rightarrow \dot{\pi} (\neg^c x \lor b) \rightarrow \dot{\pi} (a ++ b) :=
```

### Translation functions

#### The embedding uses four functions:

- $\triangleright$   $\mathcal{F}$  which translates first order formulas to  $\Gamma_{\mathcal{A}}$ -propositions,
- $\triangleright$  S which translates SMTLib sort from theory to  $\Gamma_A$ -type,
- $\triangleright$   $\mathcal{T}$  which translates first order individual terms to  $\Gamma_{\mathcal{A}}$ -terms,
- ▶  $C(\Gamma, c_1 ... c_n)$  which translates a non-empty set of commands  $c_1 ... c_n$  to typing goal  $\Gamma \vdash M : N$  and a term of type M : N being proof term.

## Function $\mathcal{F}$

translates first order formulas to  $\Gamma_A$ -propositions

# Definition $(\mathcal{F})$

The definition of  $\mathcal{F}(f)$  is as follows.

- if  $f = cl x_1 ... x_n$ , then  $\mathcal{F}_{\Delta}(cl x_1 ... x_n) = x_1 \vee \cdots \vee x_n \vee \Box$ ,
- ▶ if  $f = a_1 \wedge \cdots \wedge a_n$ , then  $\mathcal{F}_{\Delta}(a_1 \wedge \cdots \wedge a_2) = a_1 \wedge^c \cdots \wedge^c a_2 \wedge^c \top$ ,
- ▶ if  $f = a_1 \lor \cdots \lor a_n$ , then  $\mathcal{F}_{\Delta}(a_1 \lor \cdots \lor a_2) = a_1 \lor^c \cdots \lor^c a_2 \lor^c \bot$ ,
- ▶ if  $f = a \approx b$  and  $ab \in \mathbf{Bool}$ , then  $\mathcal{F}_{\Delta}(a \approx b) = a \iff {}^{c}b$ ,
- ▶ if  $f = a \approx b$  and  $a b \notin \textbf{Bool}$ , then  $\mathcal{F}_{\Delta}(a \approx b) = (a = b)$ ,
- ▶ otherwise we are in the case  $\mathcal{F}_{\Delta}(f) = f$  with all connector changes for their Corresponding classical connector  $\star^c$ .

# Why this $\mathcal{F}$ definitions for conjunctions and disjunctions?

N-ary rules are proved with "reflexivity" proof. For example

*i.* 
$$\Delta \vdash \neg(\varphi_1 \land \cdots \land \varphi_n), \varphi_k \quad (and\_pos)$$
 with  $1 \le k \le n$ 

where we have the reflexivity proof:

```
sequential symbol \operatorname{In}_{\Lambda}^{c}: \operatorname{Prop} \to \operatorname{Prop} \to \operatorname{\mathbb{B}};

rule \operatorname{In}_{\Lambda}^{c} $x ($h \Lambda^{c} $t1) \hookrightarrow (eq $x $h) Bool.or (\operatorname{In}_{\Lambda}^{c} $x $t1)

with \operatorname{In}_{\Lambda}^{c} $x \operatorname{T} \hookrightarrow \operatorname{false};

symbol and \operatorname{pos} [\varphi_{1} - \varphi_{n} \varphi_{k}]:

\pi ((\operatorname{In}_{\Lambda}^{c} \varphi_{k} \varphi_{1} - \varphi_{n}) = \operatorname{true}) \to \dot{\pi} (\neg^{c} \varphi_{1} - \varphi_{n} \vee \varphi_{k} \vee \square);
```

## Function S

translates SMTLib sort from theory to  $\Gamma_{\mathcal{A}}$ -type

The definition of S(t) is as follows.

- ▶ if t = Bool, then S(Bool) = Prop,
- ▶ if  $t \neq \textbf{Bool}$ , then  $S(t) = \tau o$ ,
- ▶ if  $t = f(a_1 ... a_n)$  and  $codomain(f) = \mathbf{Bool}$ , then  $S(f(a_1 ... a_n)) = f : S(a_1) \to \cdots \to S(a_1) \to \mathbf{Prop}$ ,
- if  $t = f(a_1 ... a_n)$  and  $codomain(f) \neq \textbf{Bool}$ , then  $S(f(a_1 ... a_n)) = f : S(a_1) \rightarrow \cdots \rightarrow S(a_1) \rightarrow \textbf{Set}$ ,

# Function $\mathcal{T}(t)$

#### Definition

The definition of  $\mathcal{T}(t)$  is a direct shallow embedding of t in corresponding term t in  $\Gamma_{\mathcal{A}}$  (variables, functions, constants).

# Function $C(\Gamma, -)$

translates Alethe commands

#### Definition

The function  $C(\Gamma, i. \Delta \vdash \varphi \quad (R; p_1 \dots p_n)[a_1 \dots a_n]) \to \Gamma'$  translates, in a given context  $\Gamma$ , a step i into a judgement (typing goal)  $\Gamma \vdash i : \mathcal{F}(\varphi)$  with a term M along satisfying the goal. It returns a new context  $\Gamma'$  with  $i \in \Gamma'$ . The definition of C is defined recursively on R.

#### **Notation**

The notation  $tac(A)[\Gamma \vdash \varphi]$  means applying the Lambdapi tactic tac (with argument A) to the judgement  $\Gamma \vdash \varphi$  and making the judgements (subgoals) generated by the tactic be the premises of the rule.

## Example 1: equiv\_pos2 case

We translate a step *i* using the alethe rule *equiv\_pos2*:

i. 
$$\vdash \neg(\varphi_1 \approx \varphi_2), \neg \varphi_1, \varphi_2$$
 (equiv\_pos2)

with given a context  $\Gamma$  as

$$\mathcal{C}(\Gamma, i. \vdash \neg(\varphi_1 \approx \varphi_2), \neg \varphi_1, \varphi_2 \ (equiv\_pos2)) = apply(equiv\_pos2)[\Gamma \vdash i : \mathcal{F}(\neg(\varphi_1 \approx \varphi_2), \neg \varphi_1, \varphi_2)]$$

### Example 2: *cong* case

We translate a step k using the alethe rule cong

```
i. \quad \Delta \qquad \vdash t_1 \approx u_1
                                                                                                                (\dots)
 j. \quad \Delta \qquad \vdash t_n \approx u_n
                                                                                                                (\dots)
k. \quad \Delta \qquad \vdash f \ t_1 \dots t_n \approx f \ u_1 \dots u_n
                                                                                              (cong; p_1 \dots p_n)
as:
if codomain(f) \in Bool, then \mathcal{C}(\Gamma, i. \Delta \vdash f t_1 ... t_n \approx f u_1 ... u_n (cong; p_1 ... p_n))
 = cong2_f(f \ p_1 \dots cong2_f(f \ p_{n-1} \ p_n))[\Gamma \vdash i : \mathcal{F}(f \ t_1 \dots t_n \approx f \ u_1 u_n)]
otherwise f_{equal_n}(f p_1 \dots p_n)[\Gamma \vdash i : \mathcal{F}(f t_1 \dots t_n \approx f u_1 u_n)],
with C(\Gamma \setminus \{i\}, i. \Delta \vdash t_1 \approx u_1 (...)) \in \Gamma and
with C(\Gamma \setminus \{j\}, j, \Delta \vdash t_n \approx u_n (...)) \in \Gamma
```

## Soundness argument

### Theorem (soundness)

We define the soundness as for a Alethe context  $\Delta$  and a first order formula  $\varphi$  in a step  $i. \Delta \vdash \varphi (\mathcal{R}; p_1 \ldots p_n)[a_1 \ldots a_n]$  proved by rule  $\mathcal{R}$ , the translation  $\mathcal{C}(\Gamma, i.\Delta \vdash_{FOL} \varphi(\mathcal{R}; p_1 \ldots p_n)[a_1 \ldots a_n])$  give a term  $i: \tau$  such that  $\Gamma_{\mathcal{A}} \vdash i: \tau$ .

#### Proof.

(proof intuition) By induction on R.

Translation through an example

Formalisation overview

#### **Evaluation**

Blocking points

# Evaluation with TLA+ example

Stephan Merz. TLA+ Case Study: A Resource Allocator.

- Use set theory only,
- no skolemization,
- ▶ 25 proofs obligations,
- ▶ size of the Alethe proofs varies between 4 and 288 steps.

#### **Evaluation results**

### Proofs obligations

- ▶ 16 on the 25 proofs obligations passed,
- some proofs obligations do not passed due to rules not supported yet.

### Bug founds

- 2 importants bugs in Carcara elaboration process found,
- ▶ 1 bug found in CVC5 with and\_not rule,
- and a related bug found in the new TLAPS SMT encoding.

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### Issues for reconstructing simplification rules

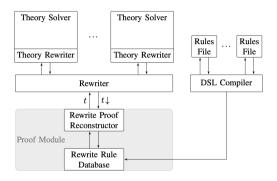
Transformation case is implicit, and multiple transformations in a step are possible.

### Rules example

```
j. \ \Delta \ \vdash \varphi_1 \lor \cdots \lor \varphi_n \ \ (\text{or\_simplify})
\blacktriangleright \bot \lor \cdots \lor \bot \Rightarrow \bot
\blacktriangleright \varphi_1 \lor \cdots \lor \varphi_n \Rightarrow \varphi_1 \lor \cdots \lor \varphi_{n^l} \text{ where all } \bot \text{ literals removed}
\blacktriangleright \varphi_1 \lor \cdots \lor \top \lor \cdots \lor \varphi_n \Rightarrow \top
\blacktriangleright \cdots
j. \ \Delta \ \vdash (\varphi_1 \approx \varphi_2) \approx \psi \ \ (\text{equiv\_simplify})
\blacktriangleright (\neg \varphi_1 \approx \neg \varphi_2) \Rightarrow \varphi_1 \approx \varphi_2
\blacktriangleright (\varphi \approx \varphi) \Rightarrow \top
\blacktriangleright (\varphi \approx \bot) \Rightarrow \bot
```

```
\begin{split} j. & \Delta & \vdash \varphi \approx \psi \quad \text{(bool\_simplify)} \\ \blacktriangleright \neg (\varphi_1 \to \neg \varphi_2) \Rightarrow \varphi_1 \land \neg \varphi_2 \\ \blacktriangleright \varphi_1 \to (\varphi_2 \to \varphi_3) \Rightarrow (\varphi_1 \land \varphi_2) \to \varphi_3 \\ \blacktriangleright \neg (\varphi_1 \to \neg \varphi_2) \Rightarrow \varphi_1 \land \neg \varphi_2 \\ \blacktriangleright \dots \\ j. & \Delta & \vdash \varphi_1 \bowtie \varphi_n \approx \psi \quad \text{(comp\_simplify)} \\ \blacktriangleright t < t \Rightarrow \bot \\ \blacktriangleright t_1 < t_2 \Rightarrow \neg (t_2 \le t_1) \\ \blacktriangleright t_1 \le t_2 \Rightarrow t_2 \le t_1 \\ \blacktriangleright \dots \end{split}
```

#### Reconstruction with RARE



[RARE] Schurr, HJ., et.al. Reliable Reconstruction of Fine-grained Proofs in a Proof Assistant. CADE 2021. Springer, Cham.

# Checking linear arithmetic steps

- ▶ The la\_generic rule models linear arithmetic reasoning
- ► For example, consider this la\_generic step:

```
(step t1
(cl (<= (- x) 1) (<= (+ (* 2 x) (* (- 3) y)) 2) (<= y (- 1)))
:rule la_generic :args (2 1 3))
```

► It introduces the following tautology:

$$(-x \le 1) \lor (2x - 3y \le 2) \lor (y \le -1)$$

## Checking linear arithmetic steps

```
(step t1

(cl (<= (- x) 1) (<= (+ (* 2 x) (* (- 3) y)) 2) (<= y (- 1)))

:rule la_generic :args (2 1 3))
```

- ► Checking that this clause is true is equivalent to proving that its negation, the following three inequalites, are contradictory
- ➤ Since la\_generic steps provide the needed coefficients as arguments, checking them is simple
- Computing  $2 \cdot (a) + 1 \cdot (b) + 3 \cdot (c)$ , we get 0 > 1, so the step must be true

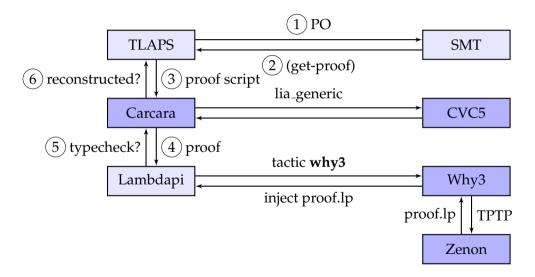
# Checking linear arithmetic steps

► The lia\_generic rule is very similar to la\_generic, but it does not provide the coefficients as arguments:

```
(step t1
  (cl (<= (- x) 1) (<= (+ (* 2 x) (* (- 3) y)) 2) (<= y (- 1)))
  :rule lia_generic)</pre>
```

- ▶ In this case, the checker would need to search for the coefficients, which is an NP-hard problem
- ▶ Instead, occurences of this rule are not checked, and are considered holes by Carcara

### Proposal for reconstructing arithmetic steps



Translation through an example

Formalisation overview

Evaluation

Blocking points

- Finish to validate *Allocator.tla*,
- add support for arithmetic steps,
- support for simplicifation steps,
- connect lambdapi TLA<sup>+</sup> encoding (tla-lambdapi) with TLA<sup>+</sup> SMT encoding,
- ▶ link Event-B encoding with tla-lambdapi (shared set theory library).