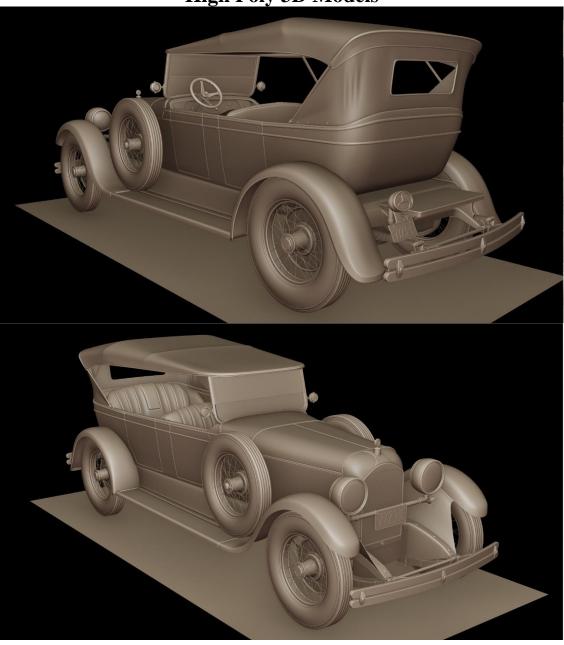
High Poly 3D Models



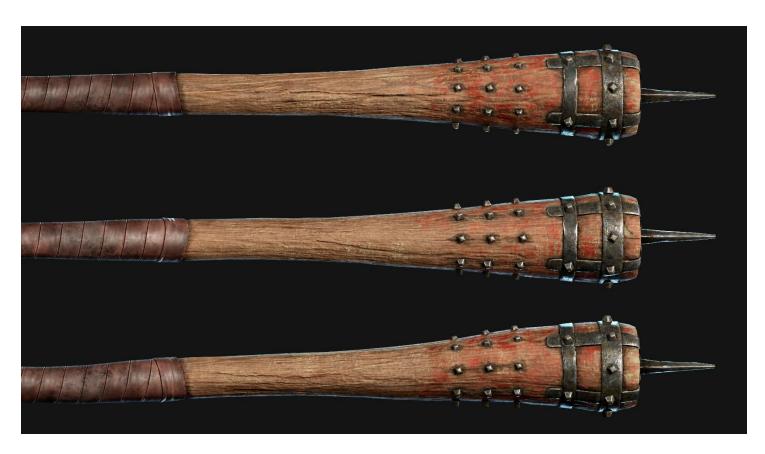
Cycles Render





**Game Ready Low Poly Props** 









**Unreal Engine Environment** 



