User stories

- 1. As a player I want to view a help screen so that I can know how to play the game.
- 2. As a player I want to be able to pause the game so that I can stop the game while I go do something else.
- 3. As a player I want to be able to see my progress in the level so that I can see how much of the level I have left.
- 4. As a player I want to be able to play with my friends so that we can have fun together.
- 5. As a player I want to be able to progress to a new stage/level so that I can get closer to the end goal.
- 6. As a player I want to be able to reach an end goal so that I can win the game.
- 7. As a player I want to be able to tell the difference between my character and the character of player 2 so that I know which character I am controlling.
- 8. As a player I want to be able to wall jump so that I can traverse when no platforms are available.
- 9. As a player I want to move the character around so that I can explore the level.
- 10. As a player I want to be able to sabotage the other player so that I can impede their progress.
- 11. As a player I want to be able to overcome traps/obstacles so that I can continue to progress.
- 12. As a player I want to be able to grapple so that I can progress through the level faster.
- 13. As a player I want to be able to collect power-ups so that I can avoid traps more easily.
- 14. As a player I want to change sound settings so that I can avoid blowing my ears out.
- 15. As a player I want to have a countdown before the beginning of a round so that I can know when to start.