# Nathan C. Beck

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# EDUCATION

# Princeton University

Fall 2021 – May 2025

BSE in Computer Science

Princeton, NJ

- GPA: 3.52 Certificates in Statistics/Machine Learning and Applied Mathematics
- Activities: Residential Advisor, The Daily Princetonian Head Copy Editor and Data Editor, Quiz Bowl

## Technical Skills

Languages: Python, Java, C, Go, JavaScript, SQL (Postgres), R, HTML/CSS

Frameworks: React, Flask, JUnit, Django, FastAPI

coding proficiency and problem-solving skills.

Libraries: pandas, NumPy, Matplotlib, scikit-learn, PyTorch

Developer Tools: Git, Docker, VS Code, Visual Studio, PyCharm, IntelliJ

#### Experience

Ticket Wallet Summer 2023

Software Engineer Princeton, NJ

• Worked with a team of five mobile developers, employing Git and Jira for version control and project management to enhance collaboration and streamline the development process.

- Authored 70% of the codebase for a user-responsive mobile application frontend using Flutter, based on Figma designs, to create a highly interactive and visually appealing user interface.
- Developed a robust backend using PostgreSQL and Django Rest Framework with REST APIs, to ensure reliable data management and seamless integration of frontend and backend functionalities.

## Princeton University

Aug 2022 – May 2023

Princeton, NJ

COS126 Lab TA Assisted over 40 students weekly in debugging their Java code for programming assignments to enhance their

- Provided guidance in Java programming theory to help students solidify their understanding and application of key concepts.
- Collaborated with fellow teaching assistants to identify and prepare for common errors.

### IL Valley Community College

Summer 2022

IT Services Worker

Oglesby, IL

- Created and managed high-availability computer clusters and VMs using Proxmox and Ceph.
- Provided support and catered software needs of 60+ faculty, covering over 500+ computers.

#### Projects

#### Personal Website | HTML/CSS, JavaScript

Present

• Developed and deployed a personal website using HTML, CSS, and JavaScript, showcasing my portfolio and effectively managing the project through Git and GitHub.

## Princeton Art Museum App | Flutter, Flask, PostgreSQL, AWS

Present

• Collaborated with a five-member team to design and deploy a mobile app for Princeton's Art Museum, integrating front-end development with Flutter and backend technologies including Flask and PostgreSQL on AWS.

# COS126 Statistical Library | Java

Spring 2022

 Created a Java-based object-oriented statistical library focused on polynomial regression, demonstrating advanced algorithmic skills and a strong understanding of object-oriented design.

### Voice Cloning | Python

Fall 2021

• Led a voice cloning project using Python and machine learning technologies such as NVIDIA's Tacotron2 and Waveglow, processing over 100 voice clips on Princeton's computing clusters for model training.