

# Adaptive Resonance in Human-Computer Interaction: A Comprehensive Framework for State-Aware Conversational AI (January 2026)

## Executive Summary

The trajectory of Artificial Intelligence in the mid-2020s has been defined not merely by the expansion of parameter counts or context windows, but by a fundamental qualitative shift in the nature of the user-agent relationship. We have transitioned from the era of "Transactional AI"—systems designed for rigid, command-response efficiency—to the era of "Adaptive Resonance," where the efficacy of an intelligent agent is measured by its ability to synchronize its internal persona, tone, and guidance style with the fluctuating psychological and physiological states of the human user. As of January 2026, the convergence of Affective Computing, Large Language Model (LLM) based psychometrics, and real-time multimodal sensing has made it possible to construct assistants that do not simply answer questions but navigate the complex emotional and cognitive landscapes of their interlocutors.

This report presents the **Pentagonal Adaptive State Model (PASM)**, a rigorous architectural framework designed to operationalize this adaptability. The PASM framework deconstructs the user's internal condition into five orthogonal dimensions: **Emotional State, Cognitive Load, Energy Level, Openness, and Goal Clarity**. It details the specific detection mechanisms required to monitor these dimensions, ranging from linguistic markers of intellectual humility to vocal biomarkers of autonomic arousal. Furthermore, it establishes a control policy for "Mode Selection," mapping these detected states to five distinct interaction strategies: **Minimal, Structured, Challenging, Philosophical, and Just Listening**.

Drawing upon an exhaustive review of literature from 2024 and 2025—encompassing developments in Multimodal Emotion Recognition (MER), Conformal Prediction for intent ambiguity, and the psycholinguistics of cognitive fatigue—this analysis argues that true agency requires the management of uncertainty. We explore how Partially Observable Markov Decision Processes (POMDPs) and Conformal Prediction sets serve as the mathematical bedrock for handling the inherent noise in human signaling. The following chapters provide a blueprint for developers, researchers, and system architects aiming to build the next generation of empathetic, state-aware AI.

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# 1. The Paradigm of Adaptive Resonance

The evolution of artificial intelligence has witnessed a significant migration from systems designed primarily for logical reasoning and task execution to those capable of recognizing, interpreting, and responding to human affect.<sup>1</sup> In the late 20th century, Rosalind Picard conceptualized Affective Computing as a niche subfield; by 2025, it had emerged as a cornerstone of modern AI development.<sup>1</sup> This shift is driven by the realization that "efficiency" is subjective. A concise, data-heavy response—technically efficient—may fail catastrophically if delivered to a user experiencing high cognitive load or emotional distress. Conversely, an empathetic, verbose response may frustrate a high-energy, goal-oriented user seeking rapid execution.

"Adaptive Resonance" defines the state in which the AI's interaction mode mirrors and complements the user's internal state. Achieving this requires a move beyond static "personas" (e.g., a perpetually cheerful assistant) toward dynamic state modeling. The challenge, as outlined in the Multimodal Emotion Recognition (MER) Challenge series of 2024-2025, is no longer just detecting basic emotions like "happy" or "sad," but identifying fine-grained states (MER-FG) and incorporating multimodal cues to enhance interpretability.<sup>3</sup> The framework proposed herein synthesizes these advancements into a cohesive operational model.

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## 2. State Dimensions to Track: The PASM Framework

To achieve high-fidelity adaptation, the system must track variables that directly influence interaction preferences. We identify five critical dimensions that form the Pentagonal Adaptive State Model (PASM).

### 2.1 Emotional State (Valence, Arousal, and Dominance)

While early affective computing relied on categorical labels (e.g., the Ekman six), 2026 standards necessitate a dimensional approach, typically utilizing the Valence-Arousal-Dominance (VAD) space, supplemented by fine-grained categorization for nuance.

- **Valence:** This dimension measures the positivity or negativity of the user's affect. High valence indicates satisfaction, joy, or relief; low valence indicates distress, anger, or frustration. In conversational AI, valence often serves as a "safety gate"—low valence usually inhibits risky or challenging interaction modes to prevent escalation.<sup>2</sup>
- **Arousal:** This measures the intensity of the emotion, correlating physiologically with autonomic nervous system activation. High arousal suggests excitement, anger, or panic;

low arousal suggests boredom, relaxation, or depression/sadness.<sup>4</sup>

- **Dominance:** Often overlooked, dominance measures the user's perceived control over the situation. A user with low dominance feels helpless or overwhelmed—a critical signal for the AI to adopt a "Structured" or "Supportive" mode to restore a sense of agency.<sup>3</sup>

Recent research in the MER-SEMI and MER-FG tracks emphasizes the importance of "fine-grained" emotion recognition.<sup>3</sup> For an AI assistant, the distinction between "Anger" (High Arousal, Low Valence, High Dominance) and "Frustration" (High Arousal, Low Valence, Low Dominance) is pivotal. Anger might require "Just Listening" to de-escalate, while frustration often requires "Structured" guidance to solve the blocking problem.

## 2.2 Cognitive Load (Mental Effort and Working Memory)

Cognitive Load Theory (CLT), traditionally applied in educational psychology, has become a central metric for conversational AI in 2026. It measures the demand placed on the user's working memory at any given moment.<sup>5</sup>

- **Intrinsic Load:** The inherent complexity of the task (e.g., debugging a kernel panic vs. setting an alarm).
- **Extraneous Load:** The effort required to process the AI's own output. If the AI uses jargon or complex sentence structures during a crisis, it adds extraneous load.
- **Germane Load:** The resources dedicated to processing and learning new schemas.

Tracking cognitive load is essential for "pacing" the information flow. High cognitive load is linguistically marked by increased perplexity, hesitation, and a reduction in lexical density.<sup>6</sup> If the user is detected to be under high load, the AI must reduce the information density of its responses, potentially utilizing "adaptive text streaming" to match the user's reading speed and processing capacity.<sup>8</sup> Failure to adapt to high cognitive load leads to "cognitive friction," breaking the user's flow state.<sup>9</sup>

## 2.3 Energy Level (Physiological and Mental Stamina)

Distinct from emotional arousal, "Energy" represents the user's metabolic and neurological fuel tank. It ranges from "Vigorous/Alert" to "Fatigued/Exhausted."

- **Fatigue:** Defined as a feeling of exhaustion and lack of energy that affects cognitive and perceptual contributors.<sup>11</sup> In 2025, fatigue detection became a priority for health-centric AI, with research linking it to changes in speech rate, fluency, and voice quality.<sup>12</sup>
- **Vigor:** A state of high mental acuity and readiness for action.

The Energy dimension dictates the *friction* of the interaction. A user with low energy (cognitive fatigue) possesses reduced executive function and impulse control.<sup>10</sup> Engaging a low-energy user with a "Challenging" Socratic mode is counter-productive; they require "Minimal" friction or "Just Listening" support. Conversely, high energy allows for complex,

multi-turn problem solving.

## 2.4 Openness (Receptiveness and Defensiveness)

This dimension measures the user's psychological willingness to entertain new ideas, accept feedback, or engage in dialectic exploration. It is the gatekeeper for "Growth" modes.

- **Receptiveness:** Characterized by "intellectual humility"—the recognition that one's beliefs might be wrong.<sup>13</sup> Linguistic markers include hedging ("I think," "Maybe"), polite inquiry, and acknowledgement of opposing views.<sup>14</sup>
- **Defensiveness:** Characterized by rigidity, absolutism ("Always," "Never"), and "oppositional conversational style".<sup>15</sup> Non-verbal cues, such as crossed arms (in video-enabled systems) or interruptions, signal a closed state.<sup>16</sup>

Research into "Conversational Receptiveness" in 2024-2025 has provided computational models for detecting these states.<sup>14</sup> Detecting low openness is crucial for preventing "reactance"—the psychological pushback that occurs when an AI tries to "correct" or "coach" a defensive user.

## 2.5 Goal Clarity (Intent Ambiguity)

Goal Clarity assesses the specificity of the user's current objective. This ranges from "Exploratory/Vague" to "Transactional/Specific."

- **High Clarity:** The user has a precise intent (e.g., "Summarize this PDF").
- **Low Clarity (Ambiguous):** The user is browsing concepts or has an ill-defined problem (e.g., "I need to fix my life").

Ambiguity in natural language is a primary source of AI error (hallucination). Recent work on "Conformal Intent Classification" focuses on quantifying this uncertainty.<sup>18</sup> When goal clarity is low, the risk of the AI misinterpreting the user is high. Therefore, low clarity states must trigger "Structured" clarification or "Philosophical" exploration, rather than immediate execution. Metrics for semantic entropy and intent collision are used to quantify this dimension.<sup>20</sup>

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# 3. Detection Mechanisms: The Sensor Fusion Layer

To populate the PASM framework, the AI assistant operates as a sensor fusion engine, integrating signals from five primary channels. The reliability of the state model depends on the triangulation of these diverse data streams.

## 3.1 Linguistic Markers (Text Analysis)

Natural Language Processing (NLP) remains the primary channel for state detection. Advancements in Large Language Models (LLMs) allow for the extraction of meta-cognitive

and affective features from raw text.

### 3.1.1 Markers of Cognitive Load

- **Perplexity and Uncertainty:** Perplexity (PPL) measures the "surprise" of a model when predicting the next token. In human text, high cognitive load often manifests as disjointed, unpredictable syntax, which correlates with higher PPL scores in language models.<sup>7</sup>
- **Lexical Density and Complexity:** Under stress or high load, users often regress to simpler vocabulary and sentence structures. A drop in "lexical diversity" (Type-Token Ratio) and a reduction in the use of complex subordinate clauses are robust indicators of cognitive strain.<sup>6</sup>
- **Syntax Simplification:** Research on depressive and fatigued speech shows a tendency toward short sentences and a reliance on absolute punctuation, avoiding the cognitive overhead of maintaining long, recursive sentence structures.<sup>22</sup>

### 3.1.2 Markers of Openness and Defensiveness

- **Hedging vs. Absolutism:** Receptive users employ "hedging" terms (e.g., "perhaps," "it seems"). Defensive users rely on "absolutist" words (e.g., "totally," "always," "never"). Algorithms trained on "Conversational Receptiveness" datasets can score utterances based on the presence of these markers.<sup>14</sup>
- **Pronoun Usage:** A high ratio of first-person singular pronouns ("I," "Me") often correlates with self-focus and defensiveness, whereas inclusive pronouns ("We," "Us") signal openness and collaboration.<sup>16</sup>
- **Politeness Cues:** The presence of gratitude markers and subjunctive phrasing ("Could you...") signals high openness and low arousal.<sup>14</sup>

### 3.1.3 Markers of Energy and Fatigue

- **Response Length:** As fatigue sets in, users "economize" effort, leading to shorter mean length of utterance (MLU).<sup>11</sup>
- **Typing Dynamics:** For text interfaces, an increase in typographical errors and correction rates (backspaces) can signal the motor fatigue or cognitive lapses associated with exhaustion.

## 3.2 Vocal Biomarkers (Acoustic Analysis)

For voice-enabled assistants, the audio channel provides a direct window into the user's physiological state, often bypassing conscious control.

### 3.2.1 Prosody and Arousal

- **Fundamental Frequency (F0):** Variations in pitch are the primary indicators of arousal. High F0 variability (intonation) typically signals high energy or excitement. A flattened,

monotone FO is a classic biomarker for depression, fatigue, or low valence.<sup>4</sup>

- **Jitter and Shimmer:** These measures of micro-fluctuations in pitch and loudness, respectively, are correlated with "cognitive load" and physiological stress. Increased cognitive load disrupts the fine motor control of the larynx, increasing jitter.<sup>4</sup>

### 3.2.2 Temporal Features of Fatigue

- **Speech Rate and Pauses:** A slowing of speech rate and an increase in the duration and frequency of silent pauses are among the most reliable indicators of cognitive fatigue.<sup>12</sup>
- **Response Latency:** The time gap between the AI's prompt and the user's response. Extended latency (without a hold) suggests high cognitive processing time or low energy.<sup>24</sup>

### 3.2.3 Ambient Listening and Context

- **Ambient Context:** Tools like Canary Speech utilize "ambient listening" to analyze not just the user's direct commands but the acoustic environment (background noise, interruptions), which contributes to the assessment of cognitive load.<sup>23</sup>

## 3.3 Conversation Dynamics (Interaction Patterns)

The *structure* of the interaction often reveals more than the content.

- **Turn-Taking Dynamics:** Models like **TurnGPT** analyze the rhythm of conversation. Rapid-fire turn-taking signals high engagement and energy. Frequent interruptions by the user signal high arousal or low openness (impatience).<sup>24</sup>
- **Topic Stability:** A user with high goal clarity typically maintains a stable topic trajectory. Frequent, erratic topic shifts ("Topic Shift Detection") serve as a proxy for low goal clarity or high cognitive load (scattered thinking).<sup>26</sup>
- **Correction Rate:** If a user frequently corrects the AI ("No, I meant..."), it is an explicit signal of "Intent Mismatch" (Low Goal Clarity from the AI's perspective) and often triggers a drop in Valence (Frustration).

## 3.4 Implicit and Explicit Signals

- **Explicit:** Users often state their condition directly: "I'm exhausted," "This is too complicated," or "Stop lecturing me." These explicit signals must override probabilistic inferences.
- **Implicit:**
  - *Mode Adherence:* If the AI enters "Challenging" mode and the user responds with short, defensive answers, this is an implicit rejection of the mode, signaling a need to fallback to "Listening" or "Structured."
  - *Sentiment Trajectory:* A downward trend in sentiment over the course of a session is an implicit signal that the current mode is failing.

### 3.5 Historical Patterns (Long-Term Trait Modeling)

To avoid "over-adapting" to momentary noise, the AI must model the user's baseline.

- **Baseline Calibration:** A user who naturally speaks in short, curt sentences should not be perpetually flagged as "Angry." The system must learn the user's baseline perplexity and sentiment scores.<sup>28</sup>
- **Longitudinal Tracking:** Persistent detection of low energy or low valence across multiple sessions may indicate a chronic condition (e.g., burnout), necessitating a persistent shift in persona toward a more supportive style.<sup>29</sup>
- **Reinforcement Learning:** Over time, the system learns which modes yield the best engagement for specific users. This constitutes "Persona Evolution," where the agent's default behavior shifts based on long-term rewards (e.g., user satisfaction, session length).<sup>30</sup>

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## 4. State Persistence: Temporal Dynamics and Updates

A "snapshot" of the user's state is insufficient for coherent interaction. Psychological states possess "mass"—they resist change (inertia) and fade over time (decay). The PASM framework employs a dynamic update logic.

### 4.1 Inertia and Decay Logic

Different dimensions follow different temporal laws.

- **Emotional Inertia:** High arousal states (e.g., anger, elation) have high inertia. Research on "Emotional Inertia" suggests that these states do not dissipate instantly upon the removal of the stimulus.<sup>32</sup> The model must employ an exponential decay function for arousal, updating the state estimation gradually.
  - *Equation:*  $Arousal_t = \alpha \cdot Observation_t + (1 - \alpha) \cdot Arousal_{t-1}$
  - For high-inertia emotions,  $\alpha$  (the learning rate) is set low, preventing the AI from assuming a user has "calmed down" after a single neutral sentence.
- **Cognitive Load Recovery:** Unlike emotion, cognitive load can drop rapidly once a task is completed (a "step function"). However, *cumulative* load leads to fatigue, which has high persistence and recovers only with significant rest or session termination.<sup>11</sup>

### 4.2 Topic Shifts and Context Resets

A major challenge in state modeling is determining when to *reset* the state assumptions. The "Topic Shift" is a critical event.

- **Topic Shift Detection:** Using unsupervised embedding trajectory analysis (e.g., DistilBERT embeddings), the system detects significant semantic shifts.<sup>26</sup>
- **Reset Logic:**

- *Retain*: Energy (fatigue carries over), Openness (personality traits persist).
- *Reset*: Cognitive Load (new topic starts at baseline), Goal Clarity (new topic is initially ambiguous), Emotional Valence (unless the previous emotion was high-intensity).<sup>27</sup>
- **Context Windows**: To manage token limits and focus, the system may summarize the previous "chapter" of the conversation upon a topic shift, archiving the specific details while retaining the "State Summary".<sup>34</sup>

## 4.3 Cross-Session Persistence

The "Continuity of Self" effect requires the AI to remember state across sessions without assuming state persistence.

- **The "Check-In" Protocol**: If a user ended the previous session in a state of high distress or low energy, the next session should begin with a context-aware check-in ("I hope you're feeling better after that stressful report yesterday"), validating the past while assessing the new present.<sup>35</sup>
- **Trait Accumulation**: While *states* reset, *traits* (e.g., "Generally prefers direct answers") are reinforced across sessions. This aligns with the "Persona Prompting" research, where the AI accumulates a "User Profile" that informs the baseline probabilities for mode selection.<sup>28</sup>

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# 5. Mode Selection Mapping: The Adaptive Control Policy

The core intelligence of the PASM framework lies in the **Mode Mapping**—the decision logic that translates the multi-dimensional state vector into a specific interaction style. We define five distinct modes, each optimized for a specific configuration of user needs.

## 5.1 Mode Definitions

### Mode A: Minimal (Flow State)

- **Philosophy**: Friction Reduction. The AI acts as an invisible extension of the user's will.
- **Characteristics**: Concise, direct, devoid of pleasantries. High speed. Focus on code, data, or immediate answers.
- **Target State**:
  - *Cognitive Load*: High (User is focused/busy).
  - *Goal Clarity*: High (User knows exactly what they want).
  - *Energy*: Any (but typically favors conservation).
- **Research Basis**: Designed to minimize "cognitive friction" and sustain "Flow States".<sup>9</sup> Research indicates that unnecessary interaction during flow disrupts the user's immersion.<sup>37</sup>
- **Example Response**: "Done. File saved to /docs."



## Mode B: Structured (Scaffolding)

- **Philosophy:** Guidance and Clarity. The AI acts as a patient tutor or project manager.
- **Characteristics:** Step-by-step instructions, bullet points, confirmation checks, breaking down complex tasks into manageable chunks.
- **Target State:**
  - *Cognitive Load:* High (User is overwhelmed).
  - *Goal Clarity:* Low (User is confused).
  - *Emotional:* Low Dominance (User feels helpless).
- **Research Basis:** Based on Vygotsky's "Zone of Proximal Development" and AI "Scaffolding" strategies. The AI provides external structure to compensate for the user's internal cognitive overload.<sup>38</sup>
- **Example Response:** "Let's break this down. First, we need to define the inputs. Do you have the dataset ready, or should we generate a sample?"

## Mode C: Challenging (Provocative/Coaching)

- **Philosophy:** Growth and Critical Thinking. The AI acts as a Socratic coach.
- **Characteristics:** Responds with questions, points out contradictions, plays devil's advocate, refuses to give direct answers to force thought.
- **Target State:**
  - *Energy:* High (User has stamina).
  - *Openness:* High (User is receptive).
  - *Emotional:* Positive/Neutral Valence (User is safe).
- **Research Basis:** Socratic questioning methods used in Intelligent Tutoring Systems (ITS) to stimulate critical reflection and prevent "cognitive offloading" (dependency on the AI).<sup>41</sup>
- **Example Response:** "That solution works, but does it scale? What happens if the user load doubles? How would you mitigate that?"

## Mode D: Philosophical (Existential/Wisdom)

- **Philosophy:** Exploration and Meaning. The AI acts as a conversational partner or philosopher.
- **Characteristics:** Abstract, metaphorical, explores "why" rather than "how," long-form, referencing literature/ethics.
- **Target State:**
  - *Openness:* Very High.
  - *Goal Clarity:* Low/Exploratory.
  - *Cognitive Load:* Low (User has space to think).
- **Research Basis:** "Wisdom Computing" and existential dialogue systems. This mode engages the user's values and long-term goals rather than immediate tasks.<sup>43</sup>
- **Example Response:** "It's interesting you frame it as a 'failure.' Perhaps it's more of a necessary iteration in the search for the right design. Does efficiency always matter more

than exploration?"

Mode E: Just Listening (Active/Empathic)

- **Philosophy:** Validation and Support. The AI acts as a Rogerian therapist (non-clinical).
- **Characteristics:** Back-channeling ("I see," "Go on"), reflecting feelings, summarizing, zero advice-giving.
- **Target State:**
  - *Emotional:* High Negative Valence (Distress) or Low Arousal (Sadness).
  - *Energy:* Low (Fatigue).
  - *Openness:* Low (Defensive/Vulnerable).
- **Research Basis:** Carl Rogers' Active Listening techniques. The "ELIZA effect" modernized with true semantic understanding. The goal is emotional regulation, not problem solving.<sup>45</sup>
- **Example Response:** "It sounds like you're incredibly frustrated with the team's lack of progress. That must be exhausting."

5.2 The Mapping Matrix (Decision Logic)

The following table synthesizes the mapping logic. The system computes a "suitability score" for each mode based on the weighted sum of the state dimensions.

User State Profile	Primary Mode	Secondary Mode (Fallback)	Rationale
High Load + High Clarity	Minimal	Structured	User is in "execution mode." Remove friction.
High Load + Low Clarity	Structured	Just Listening	User is overwhelmed. Structure reduces load; Listening validates stress.
Low Energy + High Negativity	Just Listening	Structured	User is "depleted." Cognitive demands must be minimized. Validation is priority.
High Energy +	Challenging	Philosophical	User is "ready to

High Openness			grow." Ideal for Socratic expansion.
High Energy + Low Openness	Minimal	Structured	User is "impatient/defensive." Provide value quickly; avoid challenging.
Low Load + High Openness	Philosophical	Challenging	User is "contemplative." Engage in deep, abstract dialogue.
Ambiguous Intent + Low Energy	Structured	Just Listening	Risk of hallucination is high. Structure clarifies intent without demanding high energy.

## 6. Uncertainty Handling and Implementation Architecture

Implementing PASM requires more than a simple rules engine. Human behavior is stochastic, and sensors are noisy. The architecture must handle uncertainty robustly to avoid "confident failures."

### 6.1 Partially Observable Markov Decision Processes (POMDPs)

The user's internal state is never fully observable; it is a "Hidden State." Therefore, the optimal architecture is a **Partially Observable Markov Decision Process (POMDP)**.<sup>48</sup>

- **Belief State (\$b\$):** Instead of a binary flag (e.g., "User is Angry"), the system maintains a probability distribution over all possible states (e.g.,  $P(\text{Angry}) = 0.7$ ,  $P(\text{Fatigued}) = 0.4$ ,  $P(\text{Confused}) = 0.2$ ).
- **Information-Gathering Actions:** POMDPs allow the AI to take actions specifically to reduce uncertainty. If the belief state is ambiguous (e.g., high uncertainty between "Angry" and "Confused"), the optimal policy is not to guess a mode, but to ask a **clarification question** (e.g., "Are you asking because you're frustrated with the current method, or because you want to understand the theory?").<sup>50</sup>

- **Mixture Models:** To make POMDPs computationally tractable for real-time dialogue, modern systems use "Mixture Model POMDPs," which represent uncertainty as mixtures of distributions, allowing for efficient inference without the prohibitive cost of exact solutions.<sup>48</sup>

## 6.2 Conformal Prediction for Intent Calibration

To mitigate the risk of hallucinating a user's goal (especially when Goal Clarity is low), the system employs **Conformal Prediction**.<sup>18</sup>

- **Prediction Sets:** Instead of predicting a single intent (e.g., "User wants to buy ticket"), the classifier outputs a set of plausible intents with a statistical guarantee (e.g., "With 95% confidence, the true intent is in {Buy Ticket, Check Schedule, Cancel Flight}").
- **Clarification Trigger:** If the size of the prediction set is greater than 1, the system automatically triggers a "Structured" clarification dialogue. This mathematical guarantee ensures that the AI only acts when it is statistically confident, drastically reducing frustration caused by misunderstandings.<sup>19</sup>

## 6.3 System 1 vs. System 2 Architecture

Deep adaptation requires a dual-process architecture, mirroring human cognition.<sup>53</sup>

- **System 1 (Fast/Reflexive):** Powered by optimized LLMs, this layer handles "Minimal" and "Listening" modes where low latency is critical. It relies on immediate linguistic cues.
- **System 2 (Slow/Deliberative):** A metacognitive layer that runs the PASM state tracking and POMDP logic. It monitors the conversation for anomalies (e.g., "Why did the user's sentiment drop?"). This layer manages "Structured" planning and "Challenging" logic, introducing a deliberate "cognitive cycle" (approx. 50ms to 500ms) to evaluate the state before generating a response.<sup>55</sup>

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## 7. Research Sources and Academic Basis

The PASM framework is grounded in four primary domains of research.

### 7.1 Affective Computing & Multimodal Interaction

The MER (Multimodal Emotion Recognition) challenges of 2024-2025<sup>3</sup> have demonstrated that unimodal detection is insufficient. Picard's foundational work<sup>1</sup> continues to inform the ethical integration of emotion into LLMs, emphasizing that "emotional intelligence" in AI is not about *feeling* emotion, but *modeling* it to improve interaction utility.

### 7.2 Therapy and Clinical Psychology (AI in Mental Health)

Research on Rogersian chatbots<sup>45</sup> and the efficacy of "Active Listening" in digital health interventions provides the basis for the "Just Listening" mode. Studies on the linguistic

markers of depression <sup>22</sup> and fatigue <sup>11</sup> provide the specific heuristics for the "Energy" dimension. The finding that chatbots can reduce anxiety in combat zones <sup>45</sup> validates the utility of purely empathetic AI modes.

### 7.3 Customer Service AI & Intent Recognition

The drive for efficiency in transactional AI provides the basis for the "Minimal" mode. Research on intent ambiguity <sup>20</sup> and conformational prediction <sup>18</sup> ensures that the system remains a useful tool, not just a conversationalist. The "Cognitive Friction" literature <sup>9</sup> underpins the design of low-latency interactions.

### 7.4 Coaching and Pedagogy (Intelligent Tutoring Systems)

Intelligent Tutoring Systems (ITS) research provides the model for "scaffolding" <sup>38</sup> and Socratic coaching. <sup>42</sup> The "Socratic" AI coach developed at Rice University <sup>42</sup> demonstrates that asking questions rather than giving answers can significantly improve team performance and critical thinking, justifying the "Challenging" mode.

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## 8. Ethical and Existential Implications

The power to model and manipulate user states carries profound ethical risks that must be managed.

### 8.1 The Manipulation Risk

An AI that accurately detects "Low Energy" and "High Openness" is in a prime position to manipulate the user's opinions or behavior. To mitigate this, the "Goal Clarity" dimension must always prioritize the *user's* stated goals over the AI's internal optimization metrics. Transparency is key: the AI should occasionally signal *why* it is adopting a certain mode (e.g., "I'm playing devil's advocate to help you test this idea").<sup>1</sup>

### 8.2 Dependency and Cognitive Atrophy

Over-reliance on "Minimal" (frictionless) and "Structured" (guided) modes can lead to "cognitive offloading," where the user loses the ability to perform tasks independently.<sup>57</sup> The "Challenging" mode is an ethical necessity to prevent this. The system should track "Mastery" and employing "fading" strategies—gradually removing scaffolding to force the user to think independently.<sup>58</sup>

### 8.3 Privacy and Emotional Data

Tracking "Emotional State" and markers of "Mental Health" (e.g., depression detection via voice) constitutes the processing of sensitive biometric data. Compliance with the **EU AI Act**

and **GDPR** is mandatory. This data should ideally be processed on-device (Edge AI) to preserve privacy, and users must explicitly consent to "Adaptive Empathy" features.<sup>1</sup>

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## 9. Conclusion

The transition from static to adaptive AI represents the maturation of the medium. The **Pentagonal Adaptive State Model (PASM)** provides a robust, research-backed framework for this evolution. By rigorously tracking **Emotional, Cognitive, Energy, Openness, and Goal** dimensions, and mapping them to **Minimal, Structured, Challenging, Philosophical, and Listening** modes, we can create assistants that are not only smarter but also wiser.

The future of AI interaction lies not in raw processing power, but in *resonance*—the ability of the system to vibrate at the same frequency as its user, providing silence when they need peace, structure when they need clarity, and challenge when they need growth. Implementing PASM is the first step toward that future.

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