

Xandyr Brennan

Game Developer | Game Designer | 2D Engineer

Ready to Relocate
315-528-2429
xandyr.brennan@gmail.com
[LinkedIn](#) | [GitHub](#)

ABOUT ME

Well-rounded Game Developer skilled in C#, Unity, and Unreal Engine, with a strong focus on transforming creative ideas into engaging, high-quality gameplay experiences. Blends technical expertise with artistic vision to bridge imagination and implementation. Passionate about every stage of game creation—from design and coding to polish and presentation. Set to graduate with a Bachelor of Science in Software and Game Development from a 3-year accelerated program in December.

INDUSTRY EXPERIENCE

Fullbay — Quality Assurance Engineer Intern September 2025 - Present

- Built unit tests from the ground up to ensure website functionality.
- Repaired broken unit tests, restoring functionality to the testing framework.
- Technologies: Visual Studio Code, Java

Realmbreak Games — Quality Assurance Test Intern July - September 2025

- Helped find major bugs and glitches for a multiplayer game.
- Provided several suggestions that helped to improve the player experience when playing as each of the characters.

Scrimmage — C# Developer April - June 2025

- Crafted a 2 player grid-based strategy game.
- Created a multiplayer “unit ownership” system for players and their units.
- Technologies: Unity 6, Unity Netcode, C#

DragonFiAR — Game Developer Intern January - March 2025

- Created a 2D platformer to be played on a VR game cabinet.
- Created physics that allowed the 2D player to “push” and “pull” objects in game.
- Technologies: Unity, C#, Visual Studio

EDUCATION

Bachelor of Science in Software and Game Development

Neumont University, Salt Lake City, UT
Expected to Graduate December 2025, GPA 3.32

TECHNICAL SKILLS

Proficient Skills:

- C#
- Unity
- Unreal
- Trello
- Visual Studio

Intermediate Skills:

- Java
- C++
- CSS/HTML
- Android Studio

Actively Learning:

- Godot
- Jira

Durable Skills:

- Strong Work Ethic
- Persistent
- Relentless Discovery for Solutions
- Deep Thinker
- Reliable