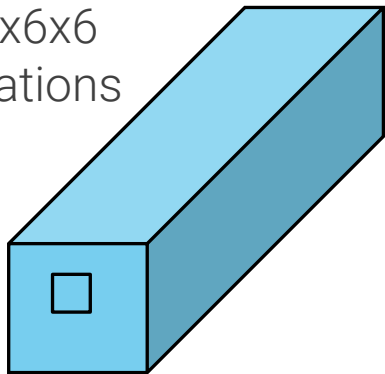
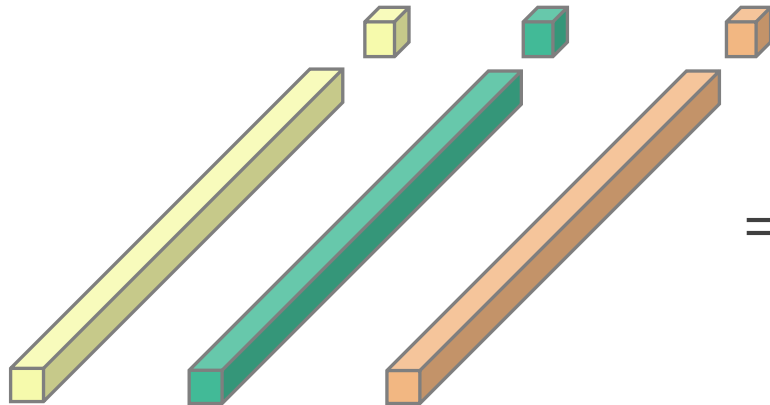


128x6x6
activations

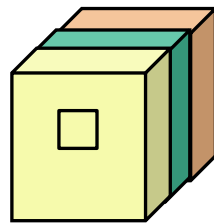


*



3x128x1x1
conv layer

=



3x6x6
activation