CH-2:-Boolean Algebra

Boolean Algebra: - 9's the branch of algebra in which the values of the variables are the truth tivalues, i.e., time & false, usually denoted by I & D respectively.

It is like any other mathematical coyster, which may be defined with a cost of elements, a set of operators 2 a no. of

⇒ Set of elements & operators:

· A set of elements is any collection of objects having a common property. If S is a set, & Ly are certain elements objects, then KES denotes that is a member of set & & y #3 denotes that y is not an element of S.

· Consider the sulation a*b=c, we cay that * is a binary operator if it especifies a nule for finding a from a pair (a,b) & also if a,b,c & S. However, * Is not a binary

operator of a , b & S but C & S.

Dasic assumptions from which it is possible to deduce the rules, theorems De propuetes of the chysters.

The most common postulates used to formulate various algebrais Structures are:

1) Closure: - A cost is closed with nexpect to a binary operator if, for every poin of elements of 8, the binary operator specifies a sure for obtaining a unique element of 8.

e-g: The out of natural no. N={1,2,3,4...} is closed with respect to the binary operator + by the rule of austhmetic addition, since for any a, be N we obtain a unsque C-EN by the operation of a +b=e-But the set of natural no. is not closed with respect to 1 binary operator minus(-) by the rules of another metic substraction because 2-8=-1 22,3 EN while(-1) 6

99) Associative Law: Allows the removal of brackets from an expression I regrouping of the variables.

A + (B+C) = (A+B) + C = A+B+C (OR ANDOCIONIVE law)

· A (B.C) = (A.B) C = A.B.C (AND ANOGATE Law)

iii) Commutative Law: The order of application of 2 departe terms is not important eg: - A.B = B.A The order in which 2 variables are AND'ed makes no difference A+B=B+A The order on which 2 variables are oried makes no diffuence iv) Identity elements - A term OR'ed with a "O" on "AND'ed with a "1" will always equal that feur eg: - A+D =A A variable DR'ed with 0 is always equal to the variable A. 1 = A A ,, AND'ed ,1 1 11 11 11 11 11 11 V) Distributive Law: The law permits the multiplying or factoring out an expression e.g:- A (B+c) = A.B + A.C (OR Distributive law) A+(B·C) = (A+B). (A+C) (AND Distributive law) Ni) Double invuision laws- A term that is envented twice is equal to the original terms e.g:-(A')'=A A double complement of a variable is always equal to the variable. vii) Annulment law: A town AND'ed with "O" equals D on OR'ed with "1" will equal 1 e.q :- A.D=0 A variable AND'ed with 0 is always equal to 0

1, 1, OR'ed 1, 11, 9, 1, 19 1 A+1=1 viii) I dempotent Law :- An input that is AND'ed an orled with itself is equal to that input e.g: - A+A = A A variable OR'ed with Itself is always equal to the variable A. A = A A variable AND'ed with 9tself is always equal to the variable. ix) Complement Law: A term ANDed with its complement equals "O" & a term OR'ed with its complement equals "1" eg - A.A = D A variable AND ed with its complement is always equal to 0 A+A=1 A variable or'ed with its complement is always equal to 1. of theoughtre laws. This law enables a neduction in a complicated expression to a simpler one by absorbing like towns (OR Absorption Law)

A(A+B)=A (AND Absorption (aux)

I Quality Principle: 1) a statement is true, then also it's dual
Statement 9s true. We obtain the dual estatement by changing + for., for +, 1 for 0 l Djor 1.
by changing + for., for +, 1 for Ol Djou 1.
E.g. D. 1=0 is a true statement assenting that 46 late a
e.g. D.1=0 is a true estatement assenting that to take & true evaluates to false.
1+0=1 is a true statement asserting that true or jake
evaluares trule.
> Basic Theorems and Properties:
A + O = A $A + O = A$ $A + A = O$ $A + A = O$
(x)(A')' = A
A = A + A = A
VA+A=A $Xi)A+AB=0+B$
vi) A+A'=1 xii) (A+B) (A+C)=A+BC
De-Mongan's Theoriem:
The state of the s
These are barically 2 Horsets of sules or laws developed from the Boolean expressions for AND, OR & NOT using 2 input I variables. A 2 B.
BOOK ar expectsions for AND, OR & NOT using 2 input D variables
There of the same
a arounded live and the allows the input variables to be regarded
These 2 rules on theorems allows the input variables to be negated four four of a Boolean funct into an apposite
TOMPE
I musical.
Complementing the result of AND i'm variable
to DR'ing the complements of the side to gether is somewhat
Complementing the result of AND ing variables to gether is equivalent (A·B)'= A'+B'
when 2 (an mone) Input vois ables are AND ed & negated, they are equivalent to the OR of the complements of the individual voisibles. Thus the equivalent of the NAND funch 2 is Verification
equivalent to the DR of the are AND'ed & negated, they are
equipples. The the orderidual
a -ve - OR lunch aren't of the NAND dunen & s.
gone proving that [A.B = A+B] b
Veuilication [10-478]
Inputs & Outputs 1/1/1/
B A A · B (A · B)' A' R' A' + R'
DODDI
DIDI
0000

2nd Theorem:
It proves that when 2 (on more) input variables are offed &
negated they are equivalent to the AND of the comprements of
The marriada vallables.
Proving that (A+B)'= A'.B' l) again we can show this
Proving that (A+B)'= A'.B' l) again we can show this D
using the following touth table.
Input Output B A A + B (A + B) A B A A
0 0 0 1 1 1 1 1 willed
0 1 1 0 0 1 0
Openator Precedence:
The operator precedence for evaluating Boolean expression is:
y ray en theses
ii) NOT
iii) AND
iv) DR
Boolean Funcas
· A binary variable can take the value either Dout
binary operators AND, OR & one many operator NOT, parentheses
binary operators AND, OR & one many operator NOT, parenthere
2 an equal dign.
For the given value of variables, the function can be either Dant.
Truth Talole 3-11 there are
Combinations of I'm then there will be 2n
Truth Table 3-11 there are n variables, then there will be 2n combinations of 1's & 0's
Cxample: FL= kyz' f2= k+y'z. f3= k'y'z+ k'yz+ky' f4= ky'+ k'z
2 4 2 FF1 F2 F3 F4 1
000000
0 1 0 0 0 1 1
1000
DIDI
10100
11100100

Algebraic Manipulation: · A literal is the use of the variable on its complement form in the expuesion. The minimization of no- of liturals & the no. of terms wesults in a Circuit with less lequipments. The no. of literals can be minimized by the algebraic meripulation drample: Ql c+k'y (k+y) Q) x(x'+y) () klyz+klyz+ky = KK'+ KY = x'z(y'+y)+xy' = (1) (kty) = k'z (1) + ky' = D + ky = Kty Q.) ky + kz + yz = ky + k'z +y z (k+k') = ky +k'z +kyz+k'yz = ky + kyz + k'z + k'yz = ky (1+z)+k'z(1+y) = ky + k'z Canonical & Standard Jours :-All boolean expressions Duegardless of their Jours can be converted 1)30P: Sum of Products (minterent) 1) Pos: Products of Sum 9) SOP:- A product term is a term consisting of the boolean multiplication of literals. It is known of as minterns when 2 is more minternal one summed by boolean addition, the new Hing expression is a SOP form. eigh AB+ABC ; ABC+CDE+B'CD' ; A'B+A'BC'+AC 29 SOP can also to contain a single variable tend like :-A'+A'B'C +BCD' In sop Journ, single bar cannot be extend over more than one voulable however more than one variable in a texal can have an over-bar. e.g. SOP expression can have AIB'C but It cannot have (ABC)'. 11) POS: - A dure is defined as a term consisting of boolean addition of the literals. It is also known as Maxtery . When 12 or more dun terms are multiplied, the nesulting expression is a product of dum form. (A'+B)(A+B'+c); (A'+B'+c') (C+D4E) (B'+C+D); (A+B) (A+B+C) (A+C)

It can also contain dingle variable: - A(A+B+C')(C+D'+E)(B'+C+D) In POS. Journ, single bon cannot extend over more than one variable however more than one variable in a term can or have an overbay: eg: - a POS expression can have the term A'+B'+c' but not Karnaugh Map convenient as long as it does n't exceed 5 an # K-Map:

· It is a systematic method for simplifying the boolean expressions.

· It produce simplest Pos or sop which is known as minimum

expression troth Table.

It is similar to The because it represents all the possible value of IP variables & the resulting of for each value.

> Hrray of Cells 3-

· K-Hap is an away of cells in which each cell represents a binary value of IP variables.

. It can be used for expressions with 2, 3,4 & 5 variables.

Number of Cells:

For 2 valiables, no. of cells = 22 = 4 & so on ...

→ Cell adjacency:

The cell in a k-map are arranged so that there is only a digle variable change b/w (between) adjacent cells.

· Adjacency: - It is defined by a single variable charge. Cells
that differ by only one variable are adjacent cells
· Lig: - For 3 variable K-map
. OID is adjacent to DOD, DII, 110

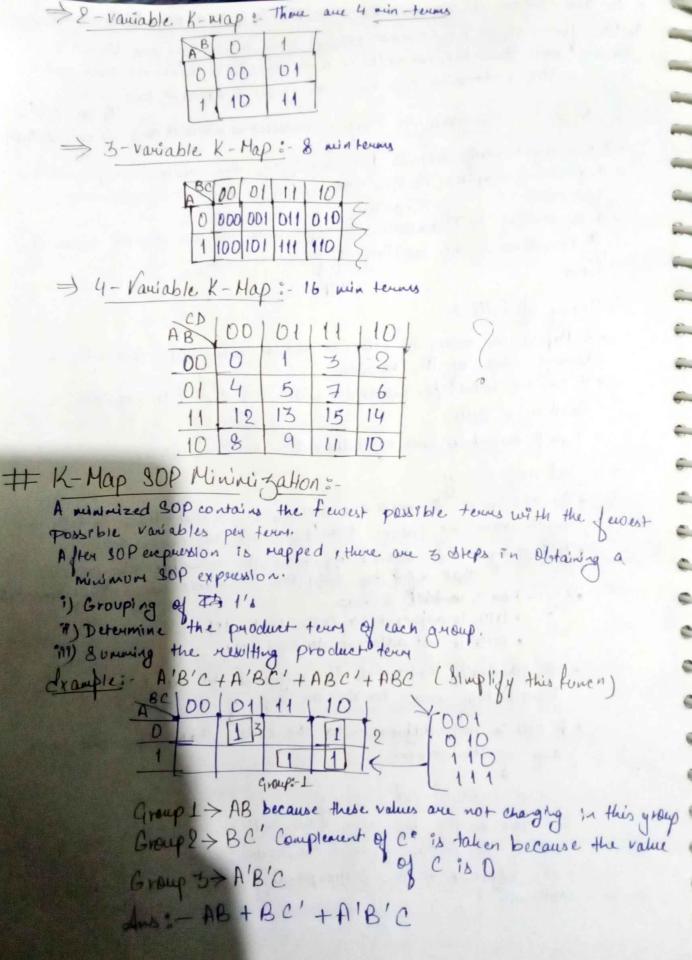
· 010 is not adjacent to 001, 111

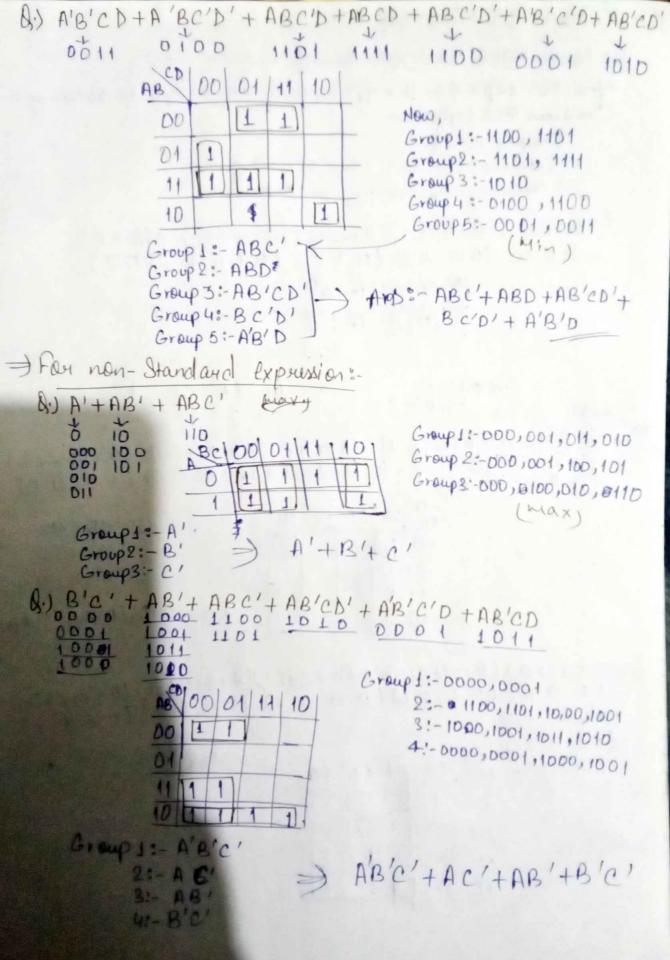
. So, physically each cell is adjacent to the cells that are immediately next to it on any of its 4 dides.

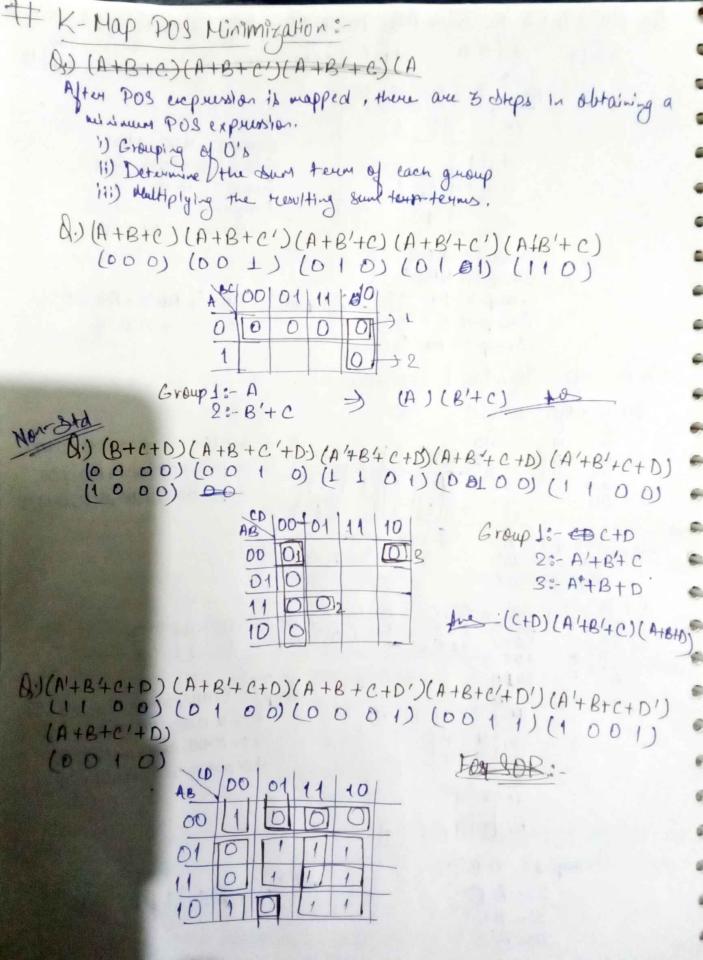
· A cell is not adjacent to the cells that diagonally touch

any of its comen.

hap around adjacency: The cells in the top now I ame adjacent to the courseponding wells in the bottom now & the cells in the outer left column are adjacent to the coursesponding cells in the bouter night







```
FAH 80P :-
 Group1:-0101,0111,1101,1111 :- BD
      2:-0111,0110,1111,1110 :-BC
      3:-1111,1110,1011,1010 :- AC
      4:-0000,1000
                           6- C'D'B'C'D'
   Aws: - BD+BC+AC+B'C'D'
For POS :-
  Group 1: -0001, 0011 :- A+B+D'
      2:-0011,0010 - A+B+C'
      3:-0100,1100 :- B'+C+D
      4:- 0001,1001 :- 8+C+D'
   ANS :- (A+B+D') (A+B+C')(B'C+D) (B+C+D')
# 15 - Variable Knap:-
A) A'B'C'D'E' + A'B'CD'E' + A'BCD'E' + A'BC'D'E' + A'B'C'DE +
   00000 00100 01100 01000 00001
   A'BCD'E+ A'BCDE+AB'C'D'E'+AB'C'D'E+ABCD'E +AB'CDE+
   01101 01111 10000 10001 11101 10111
  + ABCDE
    4 4 4 4 4
                               00 01 11 10
   DE | 00 01 11 10
                            00
   00
                            01
                            11
                            10
         A= O
                                 A=1
    Group 1:- A'D'E'
                    = (A'D'E) + (BCE)+ (B'C'D')+ (ACDE)
        2:- BCF
         3:-B'C'D'
         4: ACDE
```

F(A,B,C,D,E) = {0,2,4,6,9,13,21,23,25,29,31}. BC 00 01 11 10 BC 00/01/11/10/ 01 1 00 01 (3) 10 1 10 A = 1 A=0 Group 1 :- A'B'E' 2:- BD'E =) A'B'E +BD'E +ACE +ACD'E 3:- ACF 4: ACD'E I Tabulation Method: Svine-McClusky method - The K-Map method of simplification is convenient as long as the variables doesn't exceed 5 or 6. - As the no. of variables increases, the excessive no. of squares prevents a Dreasonable selection of adjacent squares. Disadvantage of K-Map: This method relies on the ability of human user to recognize certain patterns for June 1 of Bot more variables, it is difficult to be dure that the best 201 has been made Solution: Tabulation Method of the a step-by-step procedure that is guaranteed a simplified standard form expression for a funct.

It can be applied to problems with many Variables. . It is also known as guint-McCluskey Method. This complification method consists of 2 parts: Considered for inclusion in the simplified function. These terms

are known as I prime implications.

(S:) Simplify the Boolean June :-

B) The 2nd openation	1 16 to	choose	among	the pr	ume.	Empli	cali	or las	olic an	to .
those that gi	ve an	ехрнеміс	in with	the lea	st nu	mber	al	1: +01	unla.	
Part 1:- Determine i) Write dow ii) Compare e differ in with one iii) This pro search iv) The mad just for	ation of the lack mil. only on less lit ces is composite thing produced.	Prime list of nterm is e vania teral is represent deted.	Implicate minter with ever ble, that found.	the leader wards the various mereate	at spen milble inter	pecificinter interior much	ose	liter liter the new	encn. wo mil a term	ntermy erm ustive
v) Further	eycles a	re cont	inved un	HI a c	plagle	pay	s th	poon	hac	ycle
ylelds n	o forthe	H elimin	ation of	litera	1s. T	he 1	rema	Ming	term	3 8
v) Further yields n all the comprise	terms -	that is	not "	match	aur	Bur	the	Ри	ocers	
^			Pinetering.							
drample: Slap	my the	, followi	ng Book	ear de	inch	by	us	119	the	
		tab	Wation	DV	uetho	d.		V		
			0,11,14,							
۸١				· N	b)					
1) 0	w, K	4	2	-111/4		W	K.	y	2	
					1,0	0	0	0	-	
- 1	0 0	0	1	· VA	0,2	0	0	10	0	-
7) [2 8 .	00	1 0) _	- VXV						_
8	10 0	0 0)	11/1/	2,10	-	0	1	D	
911 1 12	. 0			MI	8,10	1	D	_	0	
111) 10	10	1 1		11/1	10,11	1	0	1		
100				11/	10,14		_	7	0	~
'n) 11	10			160						~
14	1 1	1 DT () ~	119/ 1	11,15	1		1	1	
			1	P7	14,15	1	1	L	-	V
y) 15	1 1	1		1 4	6	2		1		>
				-	1			-	1	
0,2,8,10 0,8,2,10 10,11,14, 10,14,1	15	W K - 0 - 0 1 -	0							

Means it is unprimed & a Oneans it is primed, & a - means the variable to variable 1s not included in the tener.

column (b) to form the 2 variable terms of column(c)

The unchecked terms in the table Journs the prime implicants do, F = W'k'y' + k'z' + wy

Another method: - the decimal equivalent of minteuns are listed.

(a)	1	b) ?		(C	
DI	V	0,1	(1)	114	0,2,8,10	(2,8)
		10,2	(2)	~	0,8,82,10	(2,8)
1	/	0,8	(8)	-	130 1 300	4-1-1
2 8	~				10,11,14,15	(1,4)
8	V	2,10	(8)	-	10,14,11,15	(4,4)
		18110	(2)		,,,,,	
10	V					
		10,11	(1)	V		
11	1	10,14	(4)	~		
14	V					1
1		11,15	(4)	V		
15	~	14,15	(1)	V	1	

Port 2:- Selection of Prime Implicants:In the pume implicants table, each prime implicant is
represented in a now I each minteum in a column
A minum set of prime implicants is then chosen that
cover all the Ininteums in the function.