TRIBHUVAN UNIVERSITY Institute of Science and Technology 2066



Bachelor Level/ First Year/ Third Semester/ Science Computer Science and Information Technology (CSc. 201) (Computer Architecture)

Full Marks: 80 Pass Marks: 32 Time: 3 hours

Candidates are required to give their answers in their own words as far as practicable. The figures in the margin indicate full marks.

Long Questions:

Attempt any two questions:

(2x10=20)

- 1. Explain the different types of addressing modes and compare each other.
- 2. What are the major differences between I/O bus and interface modules? What are the advantage and disadvantage of each?
- 3. What are the three possible modes to transfer the data to and from peripherals? Explain.

Short Questions:

Attempt any ten questions:

(10x6=60)

- 4. Differentiate between parity checker and parity generator.
- 5. What do you mean by shift micro-operations? Explain.
- 6. Explain the computer instruction with example.
- 7. Mention the type of interrupt and explain it.
- 8. What do you mean by field decoding? Explain.
- 9. Write down the following equation in three address, two address and one address instruction.

$$Y = AB + (C \times D) + E(F / G)$$

- 10. Explain the characteristics of RISC and CISC.
- 11. Explain the booth algorithm with example.
- 12. What is the main function of DMA? Mention the three points DMA configurations.
- 13. What are the different types of I/O commands? Explain.
- 14. Differentiate between associative page table and replacement.
- 15. Write short notes on the following:
 - a) Memory space
 - b) Address space

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Bachelor Level/ First Year/ Third Semester/ Science Computer Science and Information Technology (CSc. 201)

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Long Questions:

Attempt any two questions:

(Computer Architecture)

(2x10=20)

- 1. Explain the Micro program sequence with example.
- 2. Explain with example of Data manipulation instructions.
- 3. Explain the non-restoring Division algorithm, flow chart hardware implementation with example.

Short Questions:

Attempt any ten questions:

(10x6=60)

- 4. What do you mean by instruction format? Explain..
- 5. Differentiate between Hardwired and Micro program control unit.
- 6. What do you mean by logic micro-operations?
- 7. Differentiate between direct and indirect addressing modes.
- 8. Explain with example of Data transfer instructions.
- 9. What are the major differences between RISC and CISC architecture?
- 10. Explain the subtraction algorithm with signed 2's compliment.
- 11. Differentiate between isolated I/O and Memory Mapped I/O.
- 12. What is DMA transfer? Explain
- 13. What is the role of input-output processor (IOP) in computer system? Explain.
- 14. What is memory management hardware? Explain.
- 15. Write short notes on the following:
 - a) Sequential memory hierarchy
 - b) Random memory hierarchy

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Bachelor Level/ First Year/ Third Semester/ Science Computer Science and Information Technology (CSc. 201) (Computer Architecture)

Full Marks: 80 Pass Marks: 32 Time: 3 hours

Candidates are required to give their answers in their own words as far as practicable. The figures in the margin indicate full marks.

Long Questions:

Attempt any two questions:

(2x10=20)

- 1. Explain the restoring division algorithm with example.
- 2. What do you mean by I/O interface? Explain the I/O bus and Interface module.
- 3. What do you mean by memory organization? Explain the memory management hardware with example.

Short Questions:

Attempt any ten questions:

(10x6=60)

- 4. Explain the error detection code with example.
- 5. Differentiate between logic microoperations and shift microoperations.
- 6. Explain the I/O instruction with example.
- 7. What do you mean by memory mapping? Explain.
- 8. What do you mean by control memory? Explain the microinstructions and microoperation format.
- 9. What do you mean by addressing modes? Differentiate between indexed addressing modes and base register addressing mode.
- 10. Explain the Booth algorithm. Multiply 3 x 5 using booth algorithm.
- 11. Differentiate between isolate and memory mapped I/O.
- 12. Explain the I/O processor with block diagram.
- 13. Explain data transfer instruction with example.
- 14. Differentiate between RISC and CISC processor.
- 15. Write short notes on the following:
 - a) Interrupt cycle
 - b) DMA

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Bachelor Level/ First Year/ Third Semester/ Science Computer Science and Information Technology (CSc. 201) (Computer Architecture)

Full Marks: 80 Pass Marks: 32 Time: 3 hours

Candidates are required to give their answers in their own words as far as practicable. The figures in the margin indicate full marks.

Long Questions:

Attempt any two questions:

(2x10=20)

- 1. Explain the non-restoring division algorithm with example.
- 2. What do you mean by memory system? Explain the characteristics of Memory systems of computer.
- 3. Explain the Data transfer and manipulation instruction with example.

Short Questions:

Attempt any ten questions:

(10x6=60)

- 4. Differentiate between fixed point representation and floating point representation.
- 5. Explain the arithmetic logic shift unit.
- 6. What do you mean by computer register and computer instructions? Explain.
- 7. Differentiate between Hardwired control and Microprogram control unit.
- 8. Explain the types of instruction format and compare each of them.
- 9. What do you mean by DMA controller? What are the three registers used in DMA controller? Explain.
- 10. What is virtual memory? What are the major differences between Address space and Memory space?
- 11. What do you mean by stack organization? What are the major differences between register stack and memory stack?
- 12. Explain the logical and bit manipulation instruction with example.
- 13. What are the characteristics of CISC and RISC processors? Explain.
- 14. What do you mean by interface? What are the major differences between I/O bus and Memory bus?
- 15. Write short notes on the following:
 - a) Parity Generator
 - b) Array Multiplexer

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Bachelor Level/ First Year/ Third Semester/ Science Computer Science and Information Technology (CSc. 201) (Computer Architecture)

Full Marks: 80 Pass Marks: 32 Time: 3 hours

Candidates are required to give their answers in their own words as far as practicable. The figures in the margin indicate full marks.

Long Questions:

Attempt any two questions:

(2x10=20)

- 1. What is Input-output processor (IOP)? Why IOP is needed in Computer System? Explain.
- 2. Explain the DMA controller with block diagram. How the DMA interact with I/O device? Explain.
- 3. What in the general model of Microprogram Control Unit? Explain the major steps when you designing of microprogram control unit.

Short Questions:

Attempt any ten questions:

(10x6=60)

- 4. What is an error detection code? Explain with example.
- 5. Design the binary adder-subtractor with example.
- 6. Write down the code to evaluate

Y = A (B/C-D) + E for one, two and three instruction format.

- 7. Mention the different types of data transfer instructions and explain with example.
- 8. What are the different types of I/O techniques? Explain.
- 9. What are the typical characteristics of RISC instruction set architecture? Explain.
- 10. Show the steps of multiplication process using Booth algorithm of the following binary numbers:

$$Y = 8 \times 10$$
.

- 11. What are the difference between I/O bus and interface modules? Explain.
- 12. Differentiate between Input-output processor (IOP) and Direct Memory Access (DMA).
- 13. What are the key characteristics of computer memory system? Explain.
- 14. What is the main role of memory management hardware? Explain.
- 15. Write short notes on the following:
 - a) Memory Protection
 - b) Address Mapping

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Bachelor Level/ First Year/ Third Semester/ Science Computer Science and Information Technology (CSc. 201) (Computer Architecture)

Full Marks: 80 Pass Marks: 32 Time: 3 hours

Candidates are required to give their answers in their own words as far as practicable. The figures in the margin indicate full marks.

Long Questions:

Attempt any two questions:

(2x10=20)

- 1. Write down the code to evaluate Y = A/B + CD + E(F/G) in three address, two address, one address and zero address instruction format.
- 2. Explain the mapping function. Why replacement algorithm is used in set associative mapping? Explain with example.
- 3. Differentiate between interrupt driven I/O with programmed I/O. Explain with example how data transfer is performed in direct memory access (DMA).

Short Questions:

Attempt any ten questions:

(10x6=60)

- 4. Explain the floating point addition and subtraction with flowchart.
- 5. Comparison between RISC and CISC.
- 6. What are the key characteristics of computer memory system? Explain.
- 7. Explain input/output interface with example.
- 8. Compare the different types of addressing modes with example.
- 9. Explain the microprogram control unit with example.
- 10. Explain the non-restoring division algorithm with example.
- 11. Explain the input-output processor with block diagram.
- 12. Explain the data manipulation instruction with example.
- 13. Explain with example of Arithmetic microoperations.
- 14. Explain memory management hardware with example.
- 15. Write short notes on the following:
 - a) Virtual memory
 - b) Register organization.