

Simulation and Modeling:

UNIT-1

- Types of model
- Phases in simulation study.
- Advantages and Disadvantages of simulation.
- Define simulation. Explain dynamic physical model with example.
OR Analogy between mechanical and electrical system.

UNIT-2

- Analog methods, Hybrid Simulation, Feedback Systems.
- Methods for updating clock time.
- Monte Carlo Simulation.

UNIT-3

- Characteristics/Elements of queuing system.
- Kendall's notation for queuing system.
- Performance measures of $(M/M/1)$ queuing system.
- Numerical (5 marks) related with formulas of performance measures of $(M/M/1)$ queuing system.

UNIT-4

- Small easy chapter of 2-3 pages read all.

UNIT-5

- Properties of random numbers.
- Linear Congruential Method.
- K-S test, Chi-Square test, Gap test, Auto Correlation test, Poker test.

UNIT-6

- Model Building
- Calibration and validation of Models [including validation processes:
→ Face validity, Validation of model assumptions, Validating I/O Transformations]

UNIT-7

- Simulation run statistics.

UNIT-8

- CSMP
- GPSS Blocks
- ~~CSMP~~ Creating GPSS model using GPSS blocks and GPSS program