Attempt all the questions:

Q.N.1) Define the fixed point iteration method. Given the function $f(x) = x^2-2x-3=0$, rearrange the function in such a way that the iteration method converses to its roots.

(2+3+3)

To find the root of f(x) = 0, we first re arrange this into an equivalent form x - g(x) = 0, or x = g(x). So, c is a root of f(x), i.e. f(c) = 0 if and only if c = g(c). Such a point c is called the fixed point or root of the equation x = g(x). Therefore finding the root of f(x) = 0 is equivalent to finding the fixed point of x = g(x). The fixed point of x = g(x) is found iteratively as follows:

An initial guess x_0 is made which is then used to get the next approximation as $x_1 = g(x_0)$. This is then used to obtain $x_2 = g(x_1)$. This iterative process can be expressed in general form as:

$$x_{n+1} = g(x_n)$$
; $n = 0, 1, 2, ...$

We continue this process until the fixed point or a sufficient approximation of it is found.

Numerical:

Consider the equation $f(x) = x^2 - 2x - 3 = 0$ whose roots are x = 1 and x = 3. Then the above equation can be written as

$$x = g_1(x) = \sqrt{2x + 3} \dots \dots (i)$$

$$x = g_2(x) = \frac{x^2 - 3}{2} \dots \dots (ii)$$

$$x = g_3(x) = \frac{3}{x - 2} \dots \dots (iii)$$

If we start with $x_0 = 4$ and the iteration $x_{n+1} = \sqrt{2x_n + 3}$ obtained from (i), we get the following values.

$$x_0 = 4$$

$$x_1 = \sqrt{2 \times 4 + 3} = \sqrt{11} = 3.31662$$

$$x_2 = \sqrt{2 \times 3.31662 + 3} = 3.10375$$

$$x_3 = 3.03439$$

$$x_4 = 3.01144$$

$$x_5 = 3.00381$$

Therefore, $x_n's$ converge to the root x = 3 in this case.

If we start with $x_0 = 4$ and the iteration with $x_{n-1} = \frac{3}{x_{n-2}}$ obtained from (iii) we get the values

$$x_0 = 4$$

$$x_1 = \frac{3}{4 - 2} = 1.5$$

$$x_2 = -6$$

$$x_3 = -0.375$$

$$x_4 = -1.263158$$

$$x_5 = -0.919355$$

$$x_6 = -1.02762$$

$$x_7 = -0.990876$$

$$x_8 = -1.00305$$

Therefore, the x_n 's converge to the root x = -1

Q.N.2) What do you mean by interpolation problem? Define divided difference table & construct the table from the following data set. (2+2+4)

X	3.2	2.7	1.0	4.8	5.6
F	22.0	17.8	14.2	38.3	51.7

Suppose we are given a set of n+1 data points (x_i, f_i) , i=0,1,2,...,n. Then interpolation is the method of finding a function f(x) called an interpolation function, such that $f(x) = f_i$, $0 \le i \le n$ and estimating the value of f by f(x) for some x lying in between $x_0, x_1, x_2, ..., x_n$.

Divided difference table is a recursive division process whose k^{th} degree polynomial approximation to f(x) can be written as

$$f(x) = f[x_0] + (x - x_0)f[x_0, x_1] + (x - x_0)(x - x_1)f[x_0, x_1, x_2] + \cdots + (x - x_0)(x - x_1) \dots (x - x_{k-1})f[x_0, x_1, \dots, x_k]$$

The divided difference table from the given data sets can be constructed as follows:

x_i	3.2	2.7	1.0	4.8	5.6
$f[x_i]$	22.0	17.8	14.2	38.3	51.7
$f[x_i, x_{i+1}]$	8	4	12 6.3	34 16	.75

$f[x_i, x_{i+1}, x_{i+2}]$	2.85	2.01	2.26	
$f[x_i, x_{i+1}, x_{i+2}, x_{i+3}]$	-().52	0.09	
$f[x_i, x_{i+1}, x_{i+2}, x_{i+3}, x_{i+4}]$		0.25		

OR
Find the least squares line that fits the following data.

X	1	2	3	4	5	6
Y	5.04	8.12	10.64	13.18	16.20	20.04

What do you mean by least squares approximation?

Here, n = 6

x_i	y_i	x_i^2	$x_i y_i$
1	5.04	1	5.04
2	8.12	4	16.24
3	10.64	9	31.92
4	13.18	16	52.72
5	16.2	25	81
6	20.04	36	120.24
$\sum x_i = 21$	$\sum y_i = 73.22$	$\sum x_i^2 = 91$	$\sum x_i y_i = 307.16$

Now,

$$b = \frac{6 \times 307.16 - 21 \times 73.22}{6 \times 91 - 21^2} = \frac{305.34}{105} = 2.91$$

And

$$a = \frac{73.22 - 2.91 \times 21}{6} = \frac{12.11}{6} = 2.02$$

Therefore, the least square line that can be fit is y = 2.02 + 2.91x

Least Square Approximation (LSA):

Let (x_i, y_i) , i = 1, 2, 3, ..., n be a given set of n pairs of data points and let y = f(x) be the curve that is fitted to this data. At $x = x_i$, the given value of the ordinate is y_i and the corresponding value on the fitting curve is $f(x_i)$. Then the error of approximating at $x = x_i$ is

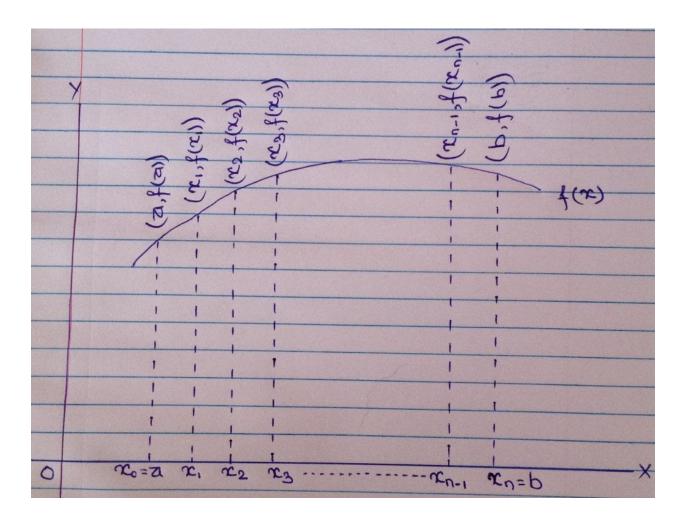
$$e_i = y_i - f(x_i)$$

$$S = (y_1 - f(x_1))^2 + (y_2 - f(x_2))^2 + \dots + (y_n - f(x_n))^2 = e_1^2 + e_2^2 + \dots + e_n^2 = \sum_{i=1}^n e_i^2$$

Then the method of least squares approximation consists of finding an expression y = f(x) such that the sum of the squares of the errors is minimized. i.e. S is minimum.

Q.N.3) Derive a composite formula of the trapezoidal rule with its geometrical figure. Evaluate $\int_0^1 e^{-x^2} dx$ using this rule with n=5, up to 6 decimal places. (4+4)

Composite trapezoidal rule:



Suppose we have to evaluate the integral $\int_a^b f(x)dx$. We first divide the interval [a,b] into n equal spaced sub-intervals by points $x_1 = x + ih$, where $i = 0, 1, 2, ..., n \& h = \frac{b-a}{n}$. Then in

each sub-interval $[x_{i-1}, x_i]$, i = 1, 2, 3, ..., n. We approximate the integral $\int_{x_{i-1}}^{x_i} f(x) dx$ by the trapezoidal formula $\frac{h}{2}[f(x_{i-1}) + f(x_i)]$ so that

$$\int_{a}^{b} f(x)dx = \int_{x_{0}}^{x_{1}} f(x)dx + \int_{x_{1}}^{x_{2}} f(x)dx + \dots + \int_{x_{n-1}}^{x_{n}} f(x)dx$$

$$= \frac{h}{2} [f(x_{0}) + f(x_{1})] + \frac{h}{2} [f(x_{1}) + f(x_{2})] + \dots + \frac{h}{2} [f(x_{n-1}) + f(x_{n})]$$

$$= \frac{h}{2} [f(x_{0}) + 2(f(x_{1}) + f(x_{2}) + \dots + f(x_{n-1})) + f(x_{n})]$$

Therefore,

$$\int_{a}^{b} f(x)dx = \frac{h}{2} [f_0 + 2(f_1 + f_2 + \dots + f_{n-1}) + f_n]$$

Which is the composite trapezoidal rule for calculating $\int_a^b f(x)dx$.

Numerical:

Here,
$$a = 0$$
; $b = 1$; $n = 5$

So,
$$h = \frac{b-a}{n} = 0.2$$

Now we get the following table

x	0	0.2	0.4	0.6	0.8	1.0
f(x)	1	0.960789	0.852144	0.697676	0.527292	0.367879

Therefore, the value of $\int_0^1 e^{-x^2} dx$ using composite trapezoidal rule is

$$\int_0^1 e^{-x^2} dx = \frac{0.2}{2} [1 + 2(0.960789 + 0.852144 + 0.697676 + 0.527292) + 0.367879]$$
$$= 0.7443681$$

Q.N.4) Solve the following system of algebraic linear equation using Jacobi or Gauss-seidal iterative method. (8)

$$6x_1-2x_2+x_3=11$$

$$-2x_1+7x_2+2x_3=5$$

$$X_1+2x_2-5x_3=-1$$

Solutions:

Rewriting the given equations, we get

$$x_1 = \frac{(11 + 2x_2 - x_3)}{6} \dots \dots (i)$$

$$x_2 = \frac{(5 + 2x_1 - 2x_3)}{7} \dots \dots (ii)$$

$$x_3 = \frac{(1 + x_1 - 2x_2)}{5} \dots \dots (iii)$$

If the initial approximation is $x_1^{(0)} = x_2^{(0)} = x_3^{(0)} = 0$ then from equation (i), (ii) and (iii), we get the first approximations as:

$$x_1^{(1)} = \frac{11}{6}$$

$$x_2^{(1)} = \frac{5}{7}$$

$$x_3^{(1)} = \frac{1}{5}$$

Now, for the second approximation, we have

$$x_1^{(2)} = \frac{\left(11 + 2 \times \frac{5}{7} - \frac{1}{5}\right)}{6} = 2.04$$

$$x_2^{(2)} = \frac{\left(5 + 2 \times \frac{11}{6} - 2 \times \frac{1}{5}\right)}{7} = 1.18$$

$$x_3^{(2)} = \frac{\left(1 + \frac{11}{6} + 2 \times \frac{5}{7}\right)}{5} = 0.85$$

Now, for the third approximation, we have

$$x_1^{(3)} = \frac{(11 + 2 \times 1.18 - 0.85)}{6} = 2.09$$

$$x_2^{(3)} = \frac{(5+2\times2.04-2\times0.85)}{7} = 1.05$$

$$x_3^{(3)} = \frac{(1+2.04+2\times1.18)}{5} = 1.08$$

Continuing the same way we get the following approximations:

$$x_1^{(4)} = 2.003$$
 ; $x_2^{(4)} = 1.003$; $x_3^{(4)} = 1.038$

$$x_1^{(5)} = 1.995$$
 ; $x_2^{(5)} = 1.138$; $x_2^{(5)} = 1.002$

$$x_1^{(6)} = 2.046$$
 ; $x_2^{(6)} = 1.141$; $x_3^{(6)} = 1.054$ $x_1^{(7)} = 2.038$; $x_2^{(7)} = 1.148$; $x_3^{(7)} = 1.066$ $x_1^{(8)} = 2.038$; $x_2^{(8)} = 1.144$; $x_3^{(8)} = 1.067$ $x_1^{(9)} = 2.037$; $x_2^{(9)} = 1.144$; $x_3^{(9)} = 1.065$

We continue this process till we reach the required level of accuracy.

Q.N. 5) Write an algorithm & computer program to fit a curve $y = ax^2 + bx + c$ for given sets of $(x_1, y_1, g, 0 = 1, ..., x)$ values by least square method. (4+8)

Let (x_i, y_i) , i = 1, 2, 3, ..., n be a given set of n pairs of data points and let y = f(x) be the curve that is fitted to this data. At $x = x_i$, the given value of the ordinate is y_i and the corresponding value on the fitting curve is $f(x_i)$. Then the error of approximating at $x = x_i$ is

$$e_i = y_i - f(x_i)$$

Let

$$S = (y_1 - f(x_1))^2 + (y_2 - f(x_2))^2 + \dots + (y_n - f(x_n))^2 = e_1^2 + e_2^2 + \dots + e_n^2 = \sum_{i=1}^n e_i^2$$

Then the method of least squares approximation consists of finding an expression y = f(x) such that the sum of the squares of the errors is minimized. i.e. S is minimum.

Algorithm:

- 1. Input: Set of *n* data pairs (x_i, y_i) , i = 1, 2, 3, ..., n
- 2. Process:

SET
$$sum \ x = 0$$
, $sum \ y = 0$, $sum \ x_2 = 0$, $sum \ xy = 0$
FOR $i = 1$ TO n
{
SET $sum \ x = sum \ x + x_i$
SET $sum \ y = sum \ y + y_i$
SET $sum \ x_2 = sum \ x_2 + x_i^2$
SET $sum \ xy = sum \ xy + x_i y_i$
}
SET $b = \frac{n \times sum \ xy - sum \ x \times sum \ y}{n \times sum \ x_2 - sum \ x \times sum \ x}$

SET
$$a = \frac{sum y - b \times sum x}{n}$$

3. Output:

The straight line of the equation y = a + bx

```
Program:
#include <stdlib.h>
#include <math.h>
#include <stdio.h>
int main(int argc, char **argv)
       double *x, *y;
       double SUMx, SUMy, SUMxy, SUMxx, SUMres, res, slope, y_intercept, y_estimate;
       int i, n;
       FILE *infile;
       infile = fopen("xydata", "r");
       if (infile == NULL)
       printf("error opening file\n");
       fscanf (infile, "%d", &n);
       x = (double *) malloc (n*sizeof(double));
       y = (double *) malloc (n*sizeof(double));
       SUMx = 0;
       SUMy = 0;
       SUMxy = 0;
       SUMxx = 0;
       for (i=0; i<n; i++)
              fscanf (infile, "%lf %lf", &x[i], &y[i]);
              SUMx = SUMx + x[i];
              SUMy = SUMy + y[i];
              SUMxy = SUMxy + x[i]*y[i];
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SUMxx = SUMxx + x[i]*x[i];
      }
      slope = (SUMx*SUMy - n*SUMxy) / (SUMx*SUMx - n*SUMxx);
      y intercept = (SUMy - slope*SUMx) / n;
      printf ("\n");
      printf ("The linear equation that best fits the given data:\n");
      printf ("y = \%6.21fx + \%6.21f\n", slope, y_intercept);
      printf ("-----\n");
      printf ("Original (x,y) Estimated y Residual\n");
      printf ("-----\n");
      SUMres = 0;
      for (i=0; i< n; i++)
            y_estimate = slope*x[i] + y_intercept;
            res = y[i] - y estimate;
            SUMres = SUMres + res*res;
            printf ("(%6.2lf %6.2lf)
                                      %6.2lf %6.2lf\n",
                                                        x[i], y[i], y_estimate, res);
      }
      printf("Residual sum = %6.2lf\n", SUMres);
      return 1;
}
```

Q.N.6)Derive a difference equation to represent Poisson's equation. Solve the Poisson's equation $\nabla^2 f = 2x^2y^2$ over the square to main $0 \le x \le 3$, $0 \le y \le 3$ with f = 0 on the boundary and h = 1.

Difference equation to represent Poisson's equation:

Let u = u(x, y) be a function of two independent variables x & y. Then by Taylor's formula:

$$u(x+h,y) = u(x,y) + hu_x(x,y) + \frac{h^2}{2!}u_{xx}(x,y) + \frac{h^3}{3!}u_{xxx}(x,y) + \cdots \qquad \dots \dots \dots (i)$$

$$u(x - h, y) = u(x, y) - hu_x(x, y) + \frac{h^2}{2!}u_{xx}(x, y) - \frac{h^3}{3!}u_{xxx}(x, y) + \dots \qquad \dots \dots \dots (ii)$$

$$u(x, y + k) = u(x, y) + ku_y(x, y) + \frac{k^2}{2!}u_{yy}(x, y) + \frac{k^3}{3!}u_{yyy}(x, y) + \cdots \qquad \dots \dots \dots (iii)$$

$$u(x,y-k) = u(x,y) - ku_y(x,y) + \frac{k^2}{2!}u_{yy}(x,y) - \frac{k^3}{3!}u_{yyy}(x,y) + \cdots \qquad \dots \dots (iv)$$

Adding equations (i) & (ii) and ignoring the terms containing h^4 and higher powers, we get

$$u(x + h, y) + u(x - h, y) = 2u(x, y) + h^2 u_{xx}(x, y)$$

$$or, u_{xx}(x, y) = \frac{1}{h^2} [u(x + h, y) - 2u(x, y) + u(x - h, y)] \dots \dots (A)$$

Adding equations (iii) & (iv) and ignoring the terms containing k^4 and higher powers, we get

$$u(x, y + k) + u(x, y - k) = 2u(x, y) + k^2 u_{yy}(x, y)$$

$$or, u_{yy}(x, y) = \frac{1}{k^2} [u(x, y + k) - 2u(x, y) + u(x, y - k)] \dots \dots (B)$$

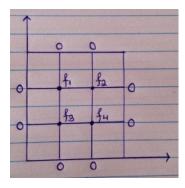
Now if $u_{xx} + u_{yy} = g(x, y)$ is the given Poisson's equation, then from equation (A) & (B) choosing h = k we have,

$$u(x + h, y) + u(x, y + h) + u(x - h, y) + u(x, y - h) - 4u(x, y) = h^2 g(x, y)$$

which is the difference equation for Poisson's equation.

Numerical:

The domain is divided as follows with f = 0 at the boundary



Now, from the difference equation for the Poisson's equation, we have

$$0 + 0 + f_2 + f_3 - 4f_1 = 1^2 \times 2 \times 1^2 \times 2^2$$

$$or, f_2 + f_3 - 4f_1 = 8 \dots \dots (i)$$

$$0 + 0 + f_1 + f_4 - 4f_2 = 1^2 \times 2 \times 2^2 \times 2^2$$

 $or, f_1 + f_4 - 4f_2 = 32 \dots \dots (ii)$

$$0 + 0 + f_1 + f_4 - 4f_3 = 1^2 \times 2 \times 1 \times 1$$

 $or, f_1 + f_4 - 4f_3 = 2 \dots \dots (iii)$

$$0 + 0 + f_2 + f_3 - 4f_4 = 1^2 \times 2 \times 2^2 \times 1$$

 $or, f_2 + f_3 - 4f_4 = 8 \dots \dots (iv)$

Solving these equations, we get

$$f_1 = -\frac{11}{2}$$

$$f_2 = -\frac{43}{4}$$

$$f_3 = -\frac{13}{4}$$

$$f_4 = -\frac{11}{2}$$

Q.N.7) Define Order Differential Equation of the first order. What do you mean by initial value problem? Find by Taylor's series method, the values of y at x = 0.1 & x = 0.2 to fine places of decimal form.

$$\frac{dy}{dx} = x^2y - 1 \; ; \; y(0) = 1 \tag{2+6}$$

An order differential equation (ODE) is an equation that contains one or several derivatives of an unknown function y(x) having one independent variable x. Solving a differential equation means to find that unknown function y(x) which satisfies the given differential equation. In that case, y(x) is called the solution of the given differential equation. The order of differential equation is the order of the highest derivative that appears in the equation. $\frac{dy}{dx} = 3x^2 + y$ is a 1st order differential equation.

A general solution of a differential equation contains as many constants as the order of the differential equation. To eliminate more constants, we need a conditions on the solution of differential equation. When all the conditions are specified at a particular value of the independent variable x, then the problem is called an initial value problem and the conditions are called initial conditions.

Numerical:

The Taylor's series expansion of y(x) at x = 0 is given by:

$$y(x) = y(0) + y'(0)(x - 0) + \frac{y''(0)(x - 0)^2}{2!} + \frac{y'''(0)(x - 0)^3}{3!} + \frac{y''''(0)(x - 0)^4}{4!} + \cdots$$

$$or, y(x) = y(0) + y'(0)x + \frac{y''(0)x^2}{2} + \frac{y'''(0)x^3}{3!} + \frac{y''''(0)x^4}{4!} + \cdots$$
(i)

Now,

$$v(0) = 1$$

$$y'(0) = 0^2 \times 1 - 1 = -1$$

$$y''(x) = x^2y' + 2xy \Rightarrow y''(0) = 0^2y'(0) + 2 \times 0 \times y'(0) = 0$$

$$v'''(x) = x^2v'' + 4xv' + 2v \Rightarrow v'''(0) = 0 + 2v(0) = 2 \times 1 = 2$$

$$v''''(x) = x^2 v''' + 6x v'' + 6v' \Rightarrow v''''(0) = 0 + 0 + 6v'(0) = 6 \times (-1) = -6$$

Therefore, from equation (i), ignoring the terms containing x^5 and higher power, we get

$$y(x) = 1 - x + \frac{0}{2}x^2 + \frac{2}{6}x^3 - \frac{6}{24}x^4 = 1 - x + \frac{x^3}{3} - \frac{x^4}{4}$$

When x = 0.1, then

$$y(0.1) = 1 - 0.1 + \frac{0.1^3}{3} - \frac{0.1^4}{4} = 0.9 + 0.00033 - 0.000025 = 0.900305$$

When x = 0.2, then

$$y(0.2) = 1 - 0.2 + \frac{0.2^3}{3} - \frac{0.2^4}{4} = 0.8 + 0.002667 - 0.0004 = 0.802267$$