

Roll No.

Total Page No. : 3

41N0406

41N0406

B.TECH. IV SEM MAIN / BACK (NEW SCHEME)
EXAM 2023-24

COMPUTER SCIENCE ENGINEERING
(4CS4-06) Introduction to Java Programming

Common to CS, IT, AI, DS, MC, CM, CD, CA, AD, AM, CY, IO
[4CS4-06, 4IT4-06, 4AI4-06, 4CD4-06, 4AD4-06, 4AM4-06, 4CY4-06]

Time : 3 Hours]

[Max. Marks : 70

[Min. Passing Marks :

Instructions to Candidates :

Part-A : Short Answer Type Questions (up to 25 words) $10 \times 2 = 20$ marks. All 10 questions are compulsory.

Part-B : Analytical/Problem Solving questions $5 \times 4 = 20$ marks. Candidates have to answer 5 questions out of 7.

Part-C : Descriptive/Analytical/Problem Solving questions 3×10 marks = 30 marks. Candidates have to answer 3 questions out of 5.

Schematic diagrams must be shown wherever necessary. Any data you feel missing may suitably be assumed and stated clearly. Units of quantities used/calculated must be stated clearly.

Use of the following supporting materials is permitted during examination. (Mentioned in form no. 205).

1 _____

2 _____

Part-A

1. (a) What is the significance of Java's byte code ?
(b) Define polymorphism.

D-079

(1)

P.T.O.

- (c) Explain the use of 'final' keyword. *- final create remaining code*
- (d) Distinguish between abstract class and concrete class. *abstract methods on abstraction*
- (e) List the thread states. *→ start, runnable, running, ~~stop~~ dead*
- (f) List the functions of Stack class. *→*
- (g) What is the need of JDBC type 3, type 4 drivers?
- (h) Compare byte streams with character streams.
- (i) Give any two methods from File class with their usage. *try, throw, catch*
- (j) How Java applets differ from Java applications?

Part-B

2. (a) Write a Java program to find the transpose of a given matrix.
- (b) Explain the different types of constructors with an example. *✓*
- (c) Write a runtime polymorphism program in Java by using interface reference variable.
- (d) (i) Write a program that demonstrate the priority setting in threads.
- (ii) Write a program that includes a try block and a catch clause which processes the arithmetic exception generated by division-by-zero error.
- (e) Write a program which stores a list of strings in an ArrayList and then displays the contents of the list.
- (f) Explain TCP/IP server sockets. *✓*
- (g) Explain applet fundamental and applet architecture. *start, init, paint, stop, dead*

Part-C

3. (a) Explain the following operators with an example :

(i) Bitwise Operator and Relational operator

(ii) Boolean logic operator and short circuit logical operator. *== !=*

D-079

*And
OR*

(2)

on

now

gave

para

direction

*outside
sleep*

new & = 10

(b) What is dynamic method dispatch in method overriding ? Explain with example.
Also discuss on garbage collection

(c) What is interface ? Give an example to define and implement an interface.

(d) Describe the need of thread synchronization. How is it achieved in Java programming ? Explain with a suitable program.

(e) Design an Applet to pass username and password as parameters and check if password contains more than 8 characters.
