



# KEVIN DENNY

CSE(AI & ML) STUDENT

## CONTACT

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## EDUCATION

**B.TECH: COMPUTER SCIENCE  
ENGINEERING (AI & ML)**

**2023-2027**

Presidency University –  
Bangalore, India

**CLASS 12: PCMC**

**2023**

NMCS – Thrissur, India

**CLASS 10**

**2021**

St. Joseph's Indian High School –  
Bangalore, India

## SKILLS

- Experienced in Python programming
- Cross-functional teamwork
- Game design and development
- Arduino project implementation
- Interface usability evaluation

## PROFILE

I am a 3rd-year B.Tech student, I worked as an intern focusing on Python programming and game design. I helped design and build gameplay mechanics and learned how to manage time and resources to finish projects on schedule. During the internship, I worked with a team to improve user experiences and test interfaces, which gave me hands-on exposure to real game development practices.

## WORK EXPERIENCE

**Cezen Technologies Pvt Ltd,  
Bangalore, India**

JUNE 2025 –AUGUST 2025

Intern

- Designed and implemented gameplay mechanics and interactive elements.
- Created project modules with proper design ideas and used Python programming for functionality.
- Worked with cross-functional teams to enhance usability and improve solutions.
- Contributed to successful project completions by adhering to strict deadlines and effectively managing time and resources.

## ACCOMPLISHMENTS

Vehicle-to-Vehicle (V2V) & Infrastructure Communication for Hazard Detection:

- Developed an integrated network
- Real-time hazard detection and communication between vehicles
- Utilized Raspberry Pi and Arduino development boards

Automatic Plant Watering System using Arduino:

- Designed a smart irrigation system with Arduino
- Automated watering based on sensor data
- Controlled water pump activation to maintain optimal soil moisture levels

## CERTIFICATIONS

Python for Beginners (May 2025)