

Parametric Curves in R^3

In **Section 8.3.1** we motivated the idea of a parametric curve in R^2 by thinking of a particle that moves in the plane, arriving at each time t at the point $(x(t), y(t))$. So, for example, if we are discussing the motion of the earth around the sun then the path (the **orbit**) in which the earth moves is an ellipse and, at each time t , the earth is located at a point $(x(t), y(t))$ that can be specified using the scientific principles.

In the same way, we can think of a parametric curve in R^3 as describing the motion of a particle that moves in space, arriving at each time t at the point $(x(t), y(t), z(t))$. While the parametric curve tells us exactly where the particle is at each time t , the orbit of the curve is the track on which the particle runs.

Definition of a Parametric Curve in R^3

By analogy the idea of a parametric curve in R^2 that we saw in **Section 8.3.1**, is a **parametric curve** in R^3 is a function whose value at each number t in an interval is a point $(x(t), y(t), z(t))$ in R^3 . The set of all points $(x(t), y(t), z(t))$ obtained as t runs through the interval is called the **orbit** of the curve and is also known as the **range** of the curve.

The Calculus of Curves

Limits and Continuity of Curves

We are talking about **parametric curves**. We are looking at equations like

$$x = x(t)$$

$$y = y(t)$$

$$z = z(t)$$

If we want to call a given curve P then we could say that, for each t in the domain

$$P(t) = (x(t), y(t), z(t))$$

Limit of a Curve

What should it mean to say that, given

$$P(t) = (x(t), y(t), z(t))$$

for t in some domain, that $P(t) \rightarrow A = (x_1, y_1, z_1)$ as $t \rightarrow t_1$

It means that

$$\lim_{t \rightarrow t_1} \|P(t) - A\| = 0$$

This says that

$$\begin{aligned}\lim_{t \rightarrow t_1} \|(x(t), y(t), z(t)) - (x_1, y_1, z_1)\| &= 0 \\ \lim_{t \rightarrow t_1} \|(x(t) - x_1, y(t) - y_1, z(t) - z_1)\| &= 0 \\ \lim_{t \rightarrow t_1} \sqrt{(x(t) - x_1)^2 + (y(t) - y_1)^2 + (z(t) - z_1)^2} &= 0\end{aligned}$$

This happens when

$$\lim_{t \rightarrow t_1} \left((x(t) - x_1)^2 + (y(t) - y_1)^2 + (z(t) - z_1)^2 \right) = 0$$

This happens when

$$\begin{aligned}\lim_{t \rightarrow t_1} x(t) &= x_1 \\ \lim_{t \rightarrow t_1} y(t) &= y_1 \\ \lim_{t \rightarrow t_1} z(t) &= z_1\end{aligned}$$

Derivative of a Curve (Also called the velocity of the curve)

Again we take the curve

$$P(t) = (x(t), y(t), z(t))$$

for each t . Given any t , the **derivative** of P at t means

$$\begin{aligned} P'(t) &= \lim_{u \rightarrow t} \frac{P(u) - P(t)}{u - t} \\ &= \left((x(u), y(u), z(u)) - (x(t), y(t), z(t)) \right) \\ &= \lim_{u \rightarrow t} \left(\frac{(x(u) - x(t), y(u) - y(t), z(u) - z(t))}{u - t} \right) \\ &= \lim_{u \rightarrow t} \left(\frac{x(u) - x(t)}{u - t}, \frac{y(u) - y(t)}{u - t}, \frac{z(u) - z(t)}{u - t} \right) \\ &= (x'(t), y'(t), z'(t)) \end{aligned}$$

The derivative of a curve is also called the **velocity** of the curve.

We can also say that

$$P'(t) = \frac{d}{dt} P(t) = \frac{d}{dt} (x(t), y(t), z(t)) = (x'(t), y'(t), z'(t))$$

Acceleration of a Curve

Again we take the curve

$$P(t) = (x(t), y(t), z(t))$$

and remember that

$$P'(t) = (x'(t), y'(t), z'(t))$$

The **acceleration** of the curve P is

$$\begin{aligned} P''(t) &= (x''(t), y''(t), z''(t)) \\ &= \frac{d}{dt} (x'(t), y'(t), z'(t)) \end{aligned}$$

The Speed of a Curve

Again we take the curve

$$P(t) = (x(t), y(t), z(t))$$

The **speed** of the curve P at each t is defined to be $\|P'(t)\|$

The speed is

$$\begin{aligned}\|P'(t)\| &= \|(x'(t), y'(t), z'(t))\| \\ &= \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2}\end{aligned}$$

The distance travelled along the curve from $t = a$ to $t = b$ is

$$\int_a^b \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2} dt$$

This is the integral of the speed.

Geometric Interpretation of Velocity and Speed

The Direction of the Velocity of a Curve

We suppose that t is in the domain of a given curve P and we select a number u that is a little greater than t .

The line segment running from $P(t)$ to $P(u)$ will have a direction that approximates the direction of a particle moving along the curve when the particle is at $P(t)$. The direction of this line segment is the direction of the vector $P(u) - P(t)$ and this direction is also the direction of the vector

$$\frac{P(u) - P(t)}{u - t}$$

When we take the limit of $\frac{P(u) - P(t)}{u - t}$ as $u \rightarrow t$, we obtain the actual direction of travel along the curve when the particle is located at $P(t)$. This tells us that the direction of $P'(t)$ is the direction of travel along the curve at P . The line segment running from $P(t)$ to $P(t) + P'(t)$ is tangent to the curve and points in the direction of travel.

Length of a Curve

We suppose that P is a curve of the form

$$P(t) = (x(t), y(t), z(t))$$

for each t in its domain, that a is a number in the domain of P and that, for each $t \geq a$, the distance travelled along the curve from "time" t is called $s(t)$.

We look at the numbr u a bit more than t

$$s(u) - s(t) \approx ||P(u) - P(t)||$$

and so

$$\begin{aligned} \frac{s(u) - s(t)}{u - t} &\approx \frac{||P(u) - P(t)||}{u - t} \\ &= \left\| \frac{x(u) - x(t)}{u - t}, \frac{y(u) - y(t)}{u - t}, \frac{z(u) - z(t)}{u - t} \right\| \\ &= \sqrt{\left(\frac{x(u) - x(t)}{u - t} \right)^2 + \left(\frac{y(u) - y(t)}{u - t} \right)^2 + \left(\frac{z(u) - z(t)}{u - t} \right)^2} \end{aligned}$$

Now take the limit as $u \rightarrow t$ and we see that

$$\begin{aligned} \lim_{u \rightarrow t} \frac{s(u) - s(t)}{u - t} &= \lim_{u \rightarrow t} \sqrt{\left(\frac{x(u) - x(t)}{u - t} \right)^2 + \left(\frac{y(u) - y(t)}{u - t} \right)^2 + \left(\frac{z(u) - z(t)}{u - t} \right)^2} \\ &= \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2} \end{aligned}$$

we have shown that

$$s'(t) = ||P'(t)||$$

The speed $||P'(t)||$ of the curve is the rate at which $s(t)$ is increasing.

We see also that the length of the curve from any time a to time b is

$$\begin{aligned} s(b) - s(a) &= [s(t)]_a^b \\ \int_a^b ||P'(t)|| dt &= \int_a^b \sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2} \end{aligned}$$

Curvature, Principal Normal, and Binormal of a Curve

Velocity of a Curve Whose Norm is Constant

If the norm $\|P\|$ of a given curve P is constant then, since $P \cdot P = \|P\|^2$ is constant, we have

$$\frac{d}{dt}P(t) \cdot P(t) = 0$$

Therefore, whenever the norm of a curve is constant, the curve is perpendicular to its velocity.

Proof

$$P'(t) \cdot P(t) + P(t) \cdot P'(t) = 0$$

and so

$$2P(t) \cdot P'(t) = 0$$

and so

$$P(t) \cdot P'(t) = 0$$

If the norm $\|P\|$ of a given curve P is constant then, since P runs on a sphere with center O it must be orthogonal to its velocity. In other words

$$P(t) \cdot P'(t) = 0$$

We also saw how to obtain this important fact in an analytical way. Since $P \cdot P = \|P\|^2$ is constant, we have

$$\begin{aligned} \frac{d}{dt}P(t) \cdot P(t) &= 0 \\ P'(t) \cdot P(t) + P(t) \cdot P'(t) &= 0 \end{aligned}$$

which gives us

$$2P(t) \cdot P'(t) = 0$$

and finally

$$P(t) \cdot P'(t) = 0$$

Unit Tangent Vector of a Parametric Curve

We suppose that P is a parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

for t in some interval. As we know, the line segment that runs from any point $P(t)$ on the curve to the point $P(t) + P'(t)$ is tangent to the curve and points in the direction of travel.

We define the **unit tangent vector** $T(t)$ of the curve at each time t to be the velocity of the curve at t divided by its speed. Thus

$$\begin{aligned} T(t) &= \frac{1}{\|P'(t)\|} P'(t) \\ &= \frac{1}{\sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2}} (x'(t), y'(t), z'(t)) \\ &= \frac{x'(t)}{\sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2}}, \frac{y'(t)}{\sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2}}, \frac{z'(t)}{\sqrt{(x'(t))^2 + (y'(t))^2 + (z'(t))^2}} \end{aligned}$$

Since $\|T(t)\| = 1$, the vector $T(t)$ is a unit vector that points in the direction of travel along the curve from the point P

Note that

$$\|T(t)\| = \left\| \frac{1}{\|P'(t)\|} P'(t) \right\| = \frac{1}{\|P'(t)\|} \|P'(t)\| = 1$$

Principal Normal of a Parametric Curve

We define the **principal normal** $N(t)$ of a given parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

by the equation

$$N(t) = \frac{1}{\|T'(t)\|} T'(t)$$

Note that, because $\|T(t)\|$ is constant, we must have

$$T(t) \cdot T'(t) = 0$$

and we therefore have

$$\begin{aligned} T(t) \cdot N(t) &= T \cdot \frac{1}{\|T'(t)\|} T'(t) \\ &= \frac{1}{\|T'(t)\|} T(t) \cdot T'(t) \\ &= 0 \end{aligned}$$

This equation tells us that the principal normal $N(t)$ is perpendicular to the unit tangent vector.

The Curvature of a Parametric Curve

We suppose that P is a parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

Since the norm of the unit tangent vector $T(t)$ never changes, the only way $T(t)$ changes as t varies is by changing its direction. In the event that $\|T'(t)\|$ is large, the unit tangent vector is changing its direction rapidly as t increases and this tells us that a particle moving along the curve is changing its direction rapidly. At first sight, the fact that the particle is changing its direction rapidly may give the appearance that the curve bends sharply at the time t but another possible reason for a rapid change in direction is that the particle may be moving very rapidly. To obtain an estimate of how sharply the curve bends, we therefore divide $\|T'(t)\|$ by the speed. With this thought in mind, we define the **curvature** $k(t)$ of the curve at each time t by the equation

$$k(t) = \frac{\|T'(t)\|}{\|P'(t)\|}$$

Alternatively, we can say that

$$k(t) = \frac{\|T'(t)\|}{\|P'(t)\|} = \frac{\|T'(t)\|}{s'(t)}$$

The Equation $T'(t) = s'(t)k(t)N(t)$

We suppose that P is a parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

The definition of the principal normal $N(t)$ say that

$$N(t) = \frac{1}{\|T'(t)\|}T'(t)$$

and the definition of $k(t)$ gives us

$$k(t) = \frac{\|T'(t)\|}{s'(t)}$$

which says that

$$\|T'(t)\| = k(t)s'(t)$$

we have

$$N(t) = \frac{1}{s'(t)k(t)}T'(t)$$

and we conclude that

$$T'(t) = s'(t)k(t)N(t)$$

The Curvature of a Circle is the Reciprocal of Its Radius

To find the curvature of a circle, we suppose that a and b are any numbers and that $r > 0$, and we define

$$P(t) = (a + r \cos(t), b + r \sin(t), 0)$$

for each t

$$P'(t) = (-r \sin(t), r \cos(t), 0)$$

$$s'(t) = \|P'(t)\| = \sqrt{(-r \sin(t))^2 + (r \cos(t))^2 + 0^2} = r$$

$$T(t) = \frac{1}{r}(-r \sin(t), r \cos(t), 0) = (-\sin(t), \cos(t), 0)$$

$$T'(t) = (-\cos(t), -\sin(t), 0)^2$$

$$\|T'(t)\| = \sqrt{(-\cos(t))^2 + (-\sin(t))^2 + 0^2} = 1$$

$$k(t) = \frac{\|T'(t)\|}{s'(t)} = \frac{1}{r}$$

$$\begin{aligned} N(t) &= \frac{1}{\|T'(t)\|} T'(t) \\ &= \frac{1}{1} (-\cos(t), -\sin(t), 0) \end{aligned}$$

Radius and Center of Curvature and Evolute of a Parametric Curve

We now return to a general parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

To motivate the idea of center of curvature, we consider that, if the curve happens to run in a circle, then the radius of this circle at each time t must be $\frac{1}{k(t)}$ and the center of this circle must be $P(t) + \frac{1}{k(t)}N(t)$.

With that in mind, we call the number $\frac{1}{k(t)}$ the **radius of curvature** of the curve P at time t and we define the **center of curvature** $C(t)$ of the curve at time t by the equation

$$C(t) = P(t) + \frac{1}{k(t)}N(t)$$

The distance from $P(t)$ to the center of curvature $C(t)$ is $\frac{1}{k(t)}$ and this quantity is, as we have said, the **radius of curvature** at time t of the given curve. The function C is also a parametric curve that is called the **evolute** of the curve P .

The Binormal of a Parametric Curve

The **binormal** $B(t)$ at time t of a parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

is defined by the equation

$$B(t) = T(t) \times N(t)$$

Since $T(t)$ and $N(t)$ are perpendicular to one another, we see that

$$\|B(t)\| = \|T(t)\| \|N(t)\| \sin(90^\circ) = 1$$

and so, like $T(t)$ and $N(t)$, the binormal $B(t)$ is a unit vector.

The Orthonormal Triple $\{T(t), N(t), B(t)\}$

The definition of $B(t)$ tells us that $B(t)$ is perpendicular to $T(t)$ and to $N(t)$. Since all three of the vectors $T(t)$, $N(t)$, and $B(t)$ are unit vectors and any two of these are perpendicular to one another, we conclude that $\{T(t), N(t), B(t)\}$ is an orthonormal triple in R^3 .

It is also worth noting from the formula for expanding the vector triple product that

$$\begin{aligned} N(t) \times B(t) &= N(t) \times (T(t) \times N(t)) \\ &= (N(t) \cdot N(t))T(t) - (N(t) \cdot T(t))N(t) \\ &= 1T(t) - 0N(t) \\ &= T(t) \end{aligned}$$

and in the same way, we can see that

$$\begin{aligned} B(t) \times T(t) &= (T(t) \times N(t)) \times T(t) \\ &= (T(t) \cdot T(t))N(t) - (N(t) \cdot T(t))T(t) \\ &= N(t) \end{aligned}$$

The Acceleration of a Parametric Curve

Definition of Acceleration of a Parametric Curve

The **acceleration** at time t of a given parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

is defined to be $P''(t)$

$$\begin{aligned} P''(t) &= \frac{d}{dt}P'(t) \\ &= \frac{d}{dt}(x'(t), y'(t), z'(t)) \\ &= (x''(t), y''(t), z''(t)) \end{aligned}$$

The Relationship Between Acceleration, Curvature and Principal Normal

For a given parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

we see that, at each time t ,

$$P''(t) = \frac{d}{dt}P'(t)$$

$$\begin{aligned} P''(t) &= \frac{d}{dt}P'(t) \\ &= \frac{d}{dt}s'(t)T(t) \\ &= s''(t)T(t) + s'(t)T'(t) \\ &= s''(t)T(t) + s'(t)s'(t)k(t)N(t) \\ &= s''(t)T(t) + \left(s'(t)\right)^2 k(t)N(t) \end{aligned}$$

The Product $P'(t) \times P''(t)$ and a Useful Formula for $k(t)$

For a given parametric curve of the form

$$P(t) = (x(t), y(t), z(t))$$

we can calculate $P'(t) \times P''(t)$ at any given time t and we can find $\|P'(t) \times P''(t)\|$.

We can use what we have found to show that

$$\begin{aligned} k(t) &= \frac{\|P'(t) \times P''(t)\|}{\left(s'(t)\right)^3} \\ P'(t) \times P''(t) &= s'(t)T(t) \times \left(s''(t)T(t) + \left(s'(t)\right)^2 k(t)N(t)\right) \\ &= s'(t)T(t) \times s''(t)T(t) + s'(t)T(t) \times \left(s'(t)\right)^2 k(t)N(t) \\ &= s'(t)s''(t)O + s'(t)\left(s'(t)\right)^2 k(t)\left(T(t) \times N(t)\right) \\ &= O + \left(s'(t)\right)^3 k(t)B(t) \end{aligned}$$

When you take the norm you see that

$$\|P'(t) \times P''(t)\| = \left(s'(t)\right)^3 k(t)1$$

and we get a nice formula for $k(t)$

$$k(t) = \frac{\|P'(t) \times P''(t)\|}{\left(s'(t)\right)^3}$$

Motion of a Particle in Space: Newton's Law

We suppose that a particle has mass $m(t)$ at each time t and arrives at the point

$$P(t) = (x(t), y(t), z(t))$$

at each time t .

The **momentum** of the particle is defined at each time t to be $m(t)P'(t)$.

Newton's law states that, if the force acting on the particle is called $F(t)$, then

$$F(t) = \frac{d}{dt}m(t)P'(t)$$

If $m(t)$ happens to be a constant m , then Newton's law gives us

$$F(t) = mP''(t)$$

but $m(t)$ is not usually constant.

$$\begin{aligned} F(t) &= \frac{d}{dt}m(t)P'(t) \\ &= m'(t)P'(t) + m(t)P''(t) \\ &= m'(t)s(t)T(t) + m(t)\left(s''(t)T(t) + \left(s'(t)\right)^2 k(t)N(t)\right) \\ &= m'(t)s'(t)T(t) + m(t)s''(t)T(t) + m(t)\left(s'(t)\right)^2 k(t)N(t) \end{aligned}$$

Real Valued Functions

Example of a Real Function

If we define

$$f(x, y, z) = \frac{\sin(yz)}{1 + x^2 + 2y^2 + 3z^2}$$

for every point (x, y, z) in R^3

Limit of a function of Two or Three Variables

Suppose that $f(x, y)$ is defined on a region of points (x, y) in R^2 that contains points as close as we like to a given point (a, b) .

The condition

$$f(x, y) \rightarrow \lambda$$

as $(x, y) \rightarrow (a, b)$ means that we can make $f(x, y)$ as close as we like to λ by making (x, y) close enough to (a, b) and unequal to (a, b) .

This condition is also written

$$\lim_{(x,y) \rightarrow (a,b)} f(x, y) = \lambda$$

How do we make (x, y) come close to (a, b) ?

We make

$$||(x, y) - (a, b)|| = \sqrt{(x - a)^2 + (y - b)^2}$$

small.

We could also make x close to a and y close to b .

Continuity

We say that a function f defined on a region of points (x, y, z) in space is continuous at a point $A = (a, b, c)$ if

$$\lim_{(x,y,z) \rightarrow (a,b,c)} f(x, y, z) = f(a, b, c)$$

Partial Derivatives

If f is a function defined on a region of points (x, y) in R^2 then, given any point (x, y) in the domain we define

$$D_1 f(x, y) = \lim_{t \rightarrow x} \frac{f(t, y) - f(x, y)}{t - x}$$

We are holding y fixed and differentiating with respect to x .

An alternative notation for this derivative with respect to x is

$$\frac{\partial}{\partial x} f(x, y)$$

In the same way we define

$$\begin{aligned} D_2 f(x, y) &= \lim_{t \rightarrow y} \frac{f(x, t) - f(x, y)}{t - y} \\ &= \frac{\partial}{\partial y} f(x, y) \end{aligned}$$

Example

We take

$$f(x, y) = x \sin(x + xy^2)$$

for each point (x, y) in R^2 .

$$\begin{aligned} \frac{\partial}{\partial x} f(x, y) &= \frac{\partial}{\partial x} x \sin(x + xy^2) \\ &= 1 \sin(x + xy^2) + x \left(\cos(x + xy^2) \right) (1 + y^2) \\ &= \sin(x + xy^2) + x(1 + y^2) \cos(x + xy^2) \end{aligned}$$

$$\begin{aligned} \frac{\partial}{\partial x} \frac{\partial}{\partial x} f(x, y) &= \frac{\partial}{\partial x} \left(\sin(x + xy^2) + x(1 + y^2) \cos(x + xy^2) \right) \\ &= \left(\cos(x + xy^2) \right) (1 + y^2) + \left(1(1 + y^2) \cos(x + xy^2) \right) + x(1 + y^2)(-1) \left(\sin(x + xy^2) \right) (1 + y^2) \end{aligned}$$

$$\frac{\partial}{\partial y} \frac{\partial}{\partial x} f(x, y) = \left(\left(\cos(x + xy^2) \right) (1 + y^2) \right) + \left(\cos(x + xy^2) \right) + x(1 + y^2)(-1) \left(\sin(x + xy^2) \right) (1 + y^2)$$

Second Derivative

We can differentiate again. We can talk about

$$\frac{\partial}{\partial x} \frac{\partial}{\partial x} f(x, y) = \frac{\partial^2}{\partial x \partial x} f(x, y) = \frac{\partial^2}{\partial x^2} f(x, y)$$

and

$$\frac{\partial}{\partial y} \frac{\partial}{\partial x} f(x, y) = \frac{\partial^2}{\partial y \partial x} f(x, y) = \frac{\partial^2}{\partial y \partial x} f(x, y)$$

and

$$\frac{\partial}{\partial y} \frac{\partial}{\partial y} f(x, y) = \frac{\partial^2}{\partial y \partial y} f(x, y) = \frac{\partial^2}{\partial y^2} f(x, y)$$

Equality of Mixed Partial Derivatives

For nice functions f we have

$$\frac{\partial}{\partial y} \frac{\partial}{\partial x} f(x, y) = \frac{\partial^2}{\partial x \partial y} f(x, y)$$

The Chain Rule for Functions of Two Variables

We suppose that f is a function with continuous partial derivatives $\frac{\partial f}{\partial x}$ and $\frac{\partial f}{\partial y}$ on a region Ω in R^2 and that P is a curve of the form

$$P(t) = (x(t), y(t))$$

in Ω and that the velocity

$$P'(t) = (x'(t), y'(t))$$

of P exists at each t .

Given any t in the domain of the curve P we can talk about

$$f(P(t)) = f\left((x(t), y(t))\right)$$

Then we have

$$\frac{d}{dt}f(P(t)) = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt}$$

Alternatively, if we express $\frac{d}{dt}f(P(t))$ as $\frac{df}{dt}$ then we can interpret the chain rule as telling us that

$$\begin{aligned} \frac{df}{dt} &= \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} \\ \frac{d}{dt}f(P(t)) &= \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right) \cdot (x'(t), y'(t)) \\ &= \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y} \right) \cdot P'(t) \end{aligned}$$

The Symbol ∇ (Nabla)

It is traditional to express $\left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}\right)$ as $\nabla f(x, y)$

The symbol ∇ is sometimes called **nabla** and we express

$$\nabla = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}\right)$$

This is an operator that turns f into

$$\nabla f(x, y) = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}\right)f(x, y) = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}\right)$$

for a function f defined on a region in space, we define

$$\nabla f(x, y, z) = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z}\right)f(x, y, z) = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}\right)$$

The function ∇f is known as the **gradient** of the function f and the form of nabla of nabla is

$$\nabla = \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}\right)$$

Example

$$\begin{aligned}\nabla(x^2 \cos(xy)) &= \frac{\partial}{\partial x} x^2 \cos(xy), \left(\frac{\partial}{\partial y} x^2 \cos(xy)\right) \\ &= (2x \cos(xy) - x^2 y \sin(xy), -x^3 \sin(xy))\end{aligned}$$

Example

$$\begin{aligned}\nabla \sqrt{x^2 + y^2 + z^2} &= \left(\frac{\partial}{\partial x} \sqrt{x^2 + y^2 + z^2}, \frac{\partial}{\partial y} \sqrt{x^2 + y^2 + z^2}, \frac{\partial}{\partial z} \sqrt{x^2 + y^2 + z^2}\right) \\ &= \left(\frac{1}{2}(x^2 + y^2 + z^2)^{-\frac{1}{2}}(2x), \frac{\partial}{\partial y} \sqrt{x^2 + y^2 + z^2}, \frac{\partial}{\partial z} \sqrt{x^2 + y^2 + z^2}\right) \\ &= \frac{1}{\sqrt{x^2 + y^2 + z^2}}(x, y, z)\end{aligned}$$

The Chain Rule for Functions of Three Variables

We suppose that f is a function with continuous partial derivatives $\frac{\partial f}{\partial x}$ and $\frac{\partial f}{\partial y}$ and $\frac{\partial f}{\partial z}$ on a region Ω in R^3 and that P is a curve of the form

$$P(t) = (x(t), y(t), z(t))$$

and Ω and that the velocity

$$P'(t) = (x'(t), y'(t), z'(t))$$

of P exists at each t . Then we have

$$\frac{d}{dt}f(P(t)) = \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} + \frac{\partial f}{\partial z} \frac{dz}{dt}$$

Alternatively, if we express $\frac{d}{dt}f(P(t))$ as $\frac{df}{dt}$ then we can interpret the chain rule as telling us that

$$\begin{aligned} \frac{d}{dt}f(P(t)) &= \frac{\partial f}{\partial x} \frac{dx}{dt} + \frac{\partial f}{\partial y} \frac{dy}{dt} + \frac{\partial f}{\partial z} \frac{dz}{dt} \\ &= \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right) \cdot \left(\frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right) \\ &= \left(\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right) \cdot P'(t) \\ &= (\nabla f) \cdot P'(t) \end{aligned}$$

The Chain Rule for Function of n Variables

For any given positive integer n , we suppose that f is a function with continuous partial derivatives $\frac{\partial f}{\partial x_1}, \frac{\partial f}{\partial x_2}, \dots, \frac{\partial f}{\partial x_n}$ on a region Ω in R^n and that P is a curve of the form

$$P(t) = (x_1(t), x_2(t), \dots, x_n(t))$$

in Ω and that the velocity

$$P'(t) = (x'_1(t), x'_2(t), \dots, x'_n(t))$$

of P exists at each t . Then we have

$$\frac{d}{dt}f(P(t)) = \frac{\partial f}{\partial x_1} \frac{dx_1}{dt} + \frac{\partial f}{\partial x_2} \frac{dx_2}{dt} + \dots + \frac{\partial f}{\partial x_n} \frac{dx_n}{dt}$$

Alternatively, if we express $\frac{d}{dt}f(P(t))$ as $\frac{df}{dt}$ then we can interpret the chain rule as telling us that

$$\begin{aligned} \frac{d}{dt}f(P(t)) &= \frac{\partial f}{\partial x_1} \frac{dx_1}{dt} + \frac{\partial f}{\partial x_2} \frac{dx_2}{dt} + \dots + \frac{\partial f}{\partial x_n} \frac{dx_n}{dt} \\ &= \left(\frac{\partial f}{\partial x_1}, \dots, \frac{\partial f}{\partial x_n} \right) \cdot P'(t) \end{aligned}$$

Vector Fields

Definition of a Vector Field

A **vector field** in R^3 is a function F that is defined on a region of points (x, y, z) in R^3 and whose value at each point (x, y, z) in this region is also a point in R^3 . At each point (x, y, z) in its domain, the value $F(x, y, z)$ of the field at (x, y, z) has the form

$$\left(f(x, y, z), g(x, y, z), h(x, y, z) \right)$$

where f, g and h are real functions and so, at each point (x, y, z) , the value $F(x, y, z)$ has a direction Which means the direction of the line segment from O to $F(x, y, z)$ and a norm which is

$$\sqrt{\left(f(x, y, z) \right)^2 + \left(g(x, y, z) \right)^2 + \left(h(x, y, z) \right)^2}$$

Example

we define

$$F(x, y, z) = (xy, y \sin(x + 3z), x^2 + 2y^2 + 7z^4)$$

for each point $(x, y, z) \in R^3$

Scalar Fields

A **scalar field** on a region in space is just a real function defined on that region.

For instance we could have

$$f(x, y, z) = \frac{1}{x^2 + y^2 + z^2}$$

Some Examples of Vector Fields

Force of Gravity

In our first example, we shall consider the force of gravity that is exerted by a heavenly body such as the earth. We shall ignore the size of this heavenly body and think of it as a point is located at the origin.

According to Newton's law of gravitation, if the distance from a given mass m to the origin is ρ , then the magnitude of the force of gravity that the heavenly body exerts on a mass m has the form $\frac{km}{\rho^2}$ for some constant k that depends on the physical units we are using to measure mass, length, and time. This, if the mass m is located at the point $P = (x, y, z)$ then the magnitude of the force of gravity exerted by the body on this mass has the form

$$\frac{km}{x^2 + y^2 + z^2}$$
$$\frac{\vec{PO}}{\|\vec{PO}\|} = \frac{O - P}{\sqrt{x^2 + y^2 + z^2}} = \frac{-P}{\sqrt{x^2 + y^2 + z^2}} = \frac{-(x, y, z)}{\sqrt{x^2 + y^2 + z^2}}$$

Since Newton's law also stipulates that the force of gravity exerted on the mass m is directed from the point P to the origin, we can express this force as

$$\begin{aligned} F(x, y, z) &= \frac{km}{x^2 + y^2 + z^2} \frac{(x, y, z)}{\|(x, y, z)\|} \\ &= -\frac{km}{(x^2 + y^2 + z^2)^{\frac{3}{2}}} (x, y, z) \\ &= \left(-\frac{kmx}{(x^2 + y^2 + z^2)^{\frac{3}{2}}}, -\frac{kmy}{(x^2 + y^2 + z^2)^{\frac{3}{2}}}, -\frac{kmz}{(x^2 + y^2 + z^2)^{\frac{3}{2}}} \right) \end{aligned}$$

In this sense, the force of gravity is defined at every point (x, y, z) except the origin and the value of the force at each point (x, y, z) is also a point in R^3 . Thus the force of gravity is a function F defined on a domain of points (x, y, z) in R^3 and whose value $F(x, y, z)$ at each (x, y, z) is also a point in R^3 .

Gradient, Divergence, Laplacian, and Curl

Gradient of a Real Function

If f is a real function defined on a region of points (x, y, z) in R^3 , then the value of the **gradient** written as $\text{grad } f = \nabla f$ of the function f at any given point (x, y, z) is the value at (x, y, z) of $\frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z}$

$$\begin{aligned} \text{grad}(x^2 \sin(y + 3z)) &= \left(\frac{\partial}{\partial x} x^2 \sin(y + 3z), \frac{\partial}{\partial y} x^2 \sin(y + 3z), \frac{\partial}{\partial z} x^2 \sin(y + 3z) \right) \\ &= (2x \sin(y + 3z), x^2 \cos(y + 3z), 3x^2 \cos(y + 3z)) \end{aligned}$$

Divergence of a Vector Field

If $F = (f, g, h)$ is a vector field defined on a region of points (x, y, z) in R^3 then the **divergence** written as $\text{div } F$ of F at any given point (x, y, z) is defined to be the value at (x, y, z) of

$$\nabla \cdot (f, g, h) = \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right) \cdot (f, g, h) = \frac{\partial f}{\partial x} + \frac{\partial g}{\partial y} + \frac{\partial h}{\partial z}$$

We note that the divergence of a vector field is a real function.

The Laplacian

If f is a real function defined on a region of points (x, y, z) in R^3 , then the value of the **Laplacian** of f at any point (x, y, z) is

$$\frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2} + \frac{\partial^2 f}{\partial z^2}$$

A function whose Laplacian is zero is called a **harmonic function**.

The Curl of a Vector Field

The curl of a vector field is defined only for vector fields in R^3 . If $F = (f, g, h)$ is a vector field in R^3 , then the value of its **curl** written as $\text{curl } F$ at any point (x, y, z) is

$$\begin{aligned}\nabla \times (f, g, h) &= \left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right) \times (f, g, h) = \text{curl } (f, g, h) \\ &= \left(\frac{\partial h}{\partial y} - \frac{\partial g}{\partial z}, \frac{\partial f}{\partial z} - \frac{\partial h}{\partial x}, \frac{\partial g}{\partial x} - \frac{\partial f}{\partial y} \right)\end{aligned}$$

Conservative Vector Fields and Potential of a Field

If F is a given vector field of the form

$$F = (f_1, f_2, f_3)$$

defined on a region of points (x, y, z) in space, then it may or may not happen that F is the gradient of some scalar field v . In order for F to be the gradient of v we must have

$$\left(\frac{\partial}{\partial x}, \frac{\partial}{\partial y}, \frac{\partial}{\partial z} \right) = (f_1, f_2, f_3)$$

which means

$$\begin{aligned}\frac{\partial}{\partial x} &= f_1 \\ \frac{\partial}{\partial y} &= f_2 \\ \frac{\partial}{\partial z} &= f_3\end{aligned}$$

and any such function v is said to be a **potential** of F .

Definition of a Conservative Vector Field

A vector field F is **conservative** if there exists a real functions whose gradient is F .

A Necessary Condition a Vector Field to be Conservative

The important message of this section is that, if a given vector field F is conservative then $\text{curl } F$ must be equal to $(0, 0, 0)$ at every point (x, y, z) in the domain of F .

Definition of the Directional Derivative of a Scalar Field

We suppose that f is a scalar field defined on a region of points (x, y, z) in R^3 and that $U = (a, b, c)$ is a given vector unequal to O . The **directional derivative of f at a given point $A = (x_1, y_1, z_1)$ in the direction of U** is defined to be the limit

$$\lim_{t \rightarrow 0^+} \frac{f(x_1 + at, y_1 + bt, z_1 + ct) - f(x_1, y_1, z_1)}{\|(x_1 + at, y_1 + bt, z_1 + ct) - (x_1, y_1, z_1)\|}$$

This directional derivative is

$$\begin{aligned} \lim_{t \rightarrow 0^+} \frac{f(x_1 + at, y_1 + bt, z_1 + ct) - f(x_1, y_1, z_1)}{\|(x_1 + at, y_1 + bt, z_1 + ct) - (x_1, y_1, z_1)\|} &= \lim_{t \rightarrow 0^+} \frac{f(x_1 + at, y_1 + bt, z_1 + ct) - f(x_1, y_1, z_1)}{\|t(a, b, c)\|} \\ &= \lim_{t \rightarrow 0^+} \frac{f(x_1 + at, y_1 + bt, z_1 + ct) - f(x_1, y_1, z_1)}{t\|(a, b, c)\|} \\ &= \lim_{t \rightarrow 0^+} \frac{f(x_1 + at, y_1 + bt, z_1 + ct) - f(x_1, y_1, z_1)}{t\sqrt{a^2 + b^2 + c^2}} \end{aligned}$$

A useful Formula for a Directional Derivative

If f is a function defined on a region in R^3 , then at any given point (x_1, y_1, z_1) , the directional derivative of f in direction (a, b, c) is

$$\frac{1}{\sqrt{a^2 + b^2 + c^2}} \nabla f(x_1, y_1, z_1) \cdot (a, b, c)$$

Why does This Formula Work?

To see a nice way of writing this limit we write

$$h(t) = f(x_1 + at, y_1 + bt, z_1 + ct)$$

and notice that the limit

$$\lim_{t \rightarrow 0^+} \frac{f(x_1 + at, y_1 + bt, z_1 + ct) - f(x_1, y_1, z_1)}{t\sqrt{a^2 + b^2 + c^2}}$$

is actually

$$\frac{1}{\sqrt{a^2 + b^2 + c^2}} \lim_{t \rightarrow 0^+} \frac{h(t) - h(0)}{t - 0} = \frac{1}{\sqrt{a^2 + b^2 + c^2}} h'(0)$$

Now, for each t we can see that

$$h(t) = f(x, y, z)$$

with

$$x = x_1 + at$$

$$y = y_1 + bt$$

$$z = z_1 + ct$$

and so

$$\begin{aligned} h'(t) &= \frac{\partial f}{\partial x}(x, y, z)a + \frac{\partial f}{\partial y}(x, y, z)b + \frac{\partial f}{\partial z}(x, y, z)c \\ &= \nabla f(x, y, z) \cdot (a, b, c) \end{aligned}$$

and we conclude that the directional derivative of f at A in the direction of (a, b, c) is

$$\frac{1}{\sqrt{a^2 + b^2 + c^2}} \nabla f(x_1, y_1, z_1) \cdot (a, b, c)$$

Choosing the Direction to Maximize the Directional Derivative

If f is a given scalar field and if θ is the angle between a given vector $U = (a, b, c)$ and the gradient of f at a given point $A = (x_1, y_1, z_1)$, then the directional derivative of f at A is $\|(\nabla f)(x_1, y_1, z_1)\| \cos(\theta)$.

If θ is the angle between the line segment running from A to $A + U$ and the line segment running from A to $A + \nabla f(A)$ then the directional derivative of f at A in the direction of U is

$$\begin{aligned} \frac{1}{\sqrt{a^2 + b^2 + c^2}} \nabla f(A) \cdot (a, b, c) &= \frac{1}{\sqrt{a^2 + b^2 + c^2}} \nabla \|f(A)\| \|(a, b, c)\| \cos(\theta) \\ &= \|\nabla f(A)\| \cos(\theta) \end{aligned}$$

We can make this directional derivative as much as possible by making $\cos = 1$ and this greatest value that occurs when $\theta = 0$ will be $\|\nabla f(A)\|$

If we move from A perpendicular to $\nabla f(A)$ the directional derivative of f at A will be 0

If we move in the direction opposite to $\nabla f(A)$ then $\theta = 180^\circ$ and the directional derivative is $-\|\nabla f(A)\|$

Applying Implicit Differentiation to a Single Equation in Three Unknowns

We shall suppose that the equation

$$f(x, y, z) = 0$$

has been used to solve for z in terms of x and y . We want to find a formula for $\frac{\partial z}{\partial x}$ with y held constant. We can look at $f(x, y, z)$ as a composition function in the two variables x and y only

Applying Implicit Differentiation to Two Equations in Three Unknowns: A Special Case

In this example of implicit differentiation we shall suppose that the pair of equations

$$\begin{aligned} f_1(x, y, t) &= 0 \\ f_2(x, y, t) &= 0 \end{aligned}$$

has been used to solve for x and y in terms of t . We can therefore consider the two given equations as defining a parametric curve in R^2 and we can talk about the derivatives $\frac{dx}{dt}$ and $\frac{dy}{dt}$.

Applying the chain rule to each of the two equations

$$\begin{aligned} f_1(x, y, t) &= 0 \\ f_2(x, y, t) &= 0 \end{aligned}$$

we obtain

$$\begin{aligned} \frac{\partial f_1}{\partial x} \frac{dx}{dt} + \frac{\partial f_1}{\partial y} \frac{dy}{dt} + \frac{\partial f_1}{\partial t} &= 0 \\ \frac{\partial f_2}{\partial x} \frac{dx}{dt} + \frac{\partial f_2}{\partial y} \frac{dy}{dt} + \frac{\partial f_2}{\partial t} &= 0 \end{aligned}$$

and we can express the two equations as a single matrix equation

$$\begin{bmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_1}{\partial y} \\ \frac{\partial f_2}{\partial x} & \frac{\partial f_2}{\partial y} \end{bmatrix} \begin{bmatrix} \frac{dx}{dt} \\ \frac{dy}{dt} \end{bmatrix} = - \begin{bmatrix} \frac{\partial f_1}{\partial t} \\ \frac{\partial f_2}{\partial t} \end{bmatrix}$$

that leads to

$$\begin{bmatrix} \frac{dx}{dt} \\ \frac{dy}{dt} \end{bmatrix} = - \begin{bmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_1}{\partial y} \\ \frac{\partial f_2}{\partial x} & \frac{\partial f_2}{\partial y} \end{bmatrix}^{-1} \begin{bmatrix} \frac{\partial f_1}{\partial t} \\ \frac{\partial f_2}{\partial t} \end{bmatrix}$$

as long as the matrix $\begin{bmatrix} \frac{\partial f_1}{\partial x} & \frac{\partial f_1}{\partial y} \\ \frac{\partial f_2}{\partial x} & \frac{\partial f_2}{\partial y} \end{bmatrix}$ is invertible.

Applying Implicit Differentiation to Two Equations in Three Unknowns: The General Case

In this example of implicit differentiation we shall suppose that the pair of equations

$$\begin{aligned} f_1(x, y, t) &= 0 \\ f_2(x, y, t) &= 0 \end{aligned}$$

has been used to solve for x and y in terms of t . We can therefore consider the two given equations as defining a parametric curve in R^2 and we can talk about the derivatives $\frac{dx}{dt}$ and $\frac{dy}{dt}$.