

THE SHORTEST PATH PROBLEM

CMP-410-3: Data Structures and Algorithms

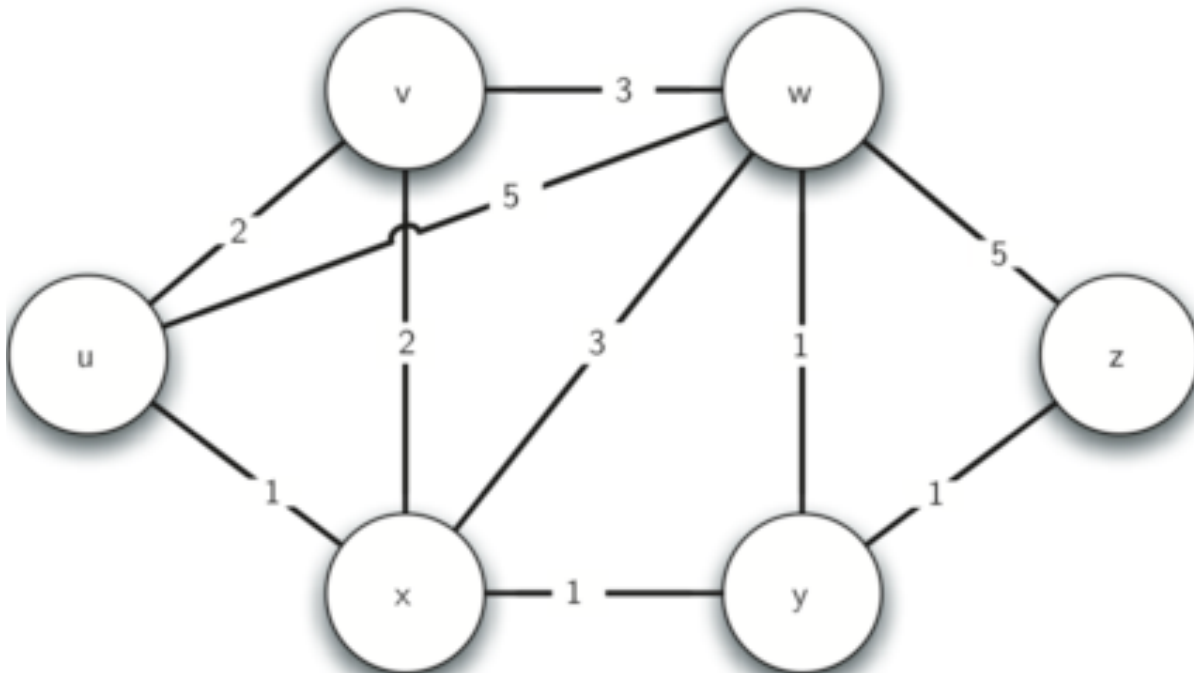
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Introduction

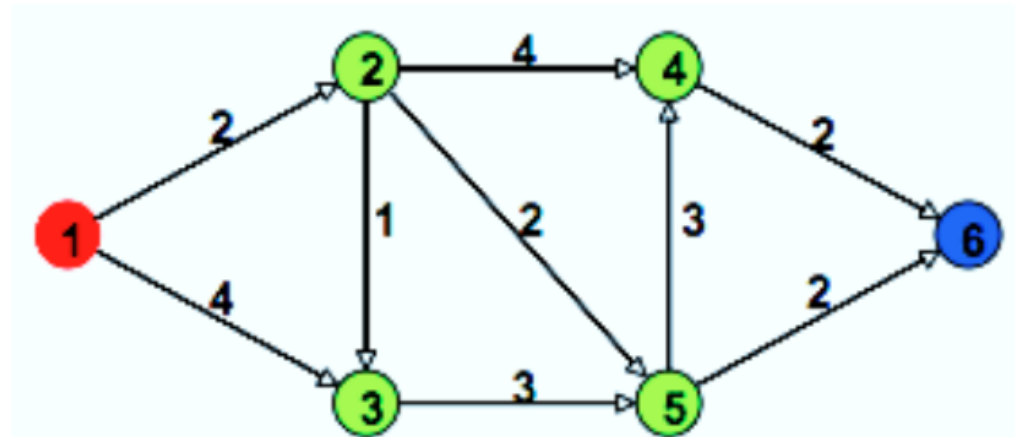
- Consider the problem of finding the shortest path between nodes **s** and **t** in a graph (directed or undirected).
- We already know BFS but how about if edges have weights. Consider the following:



DIJKSTRA'S ALGORITHM

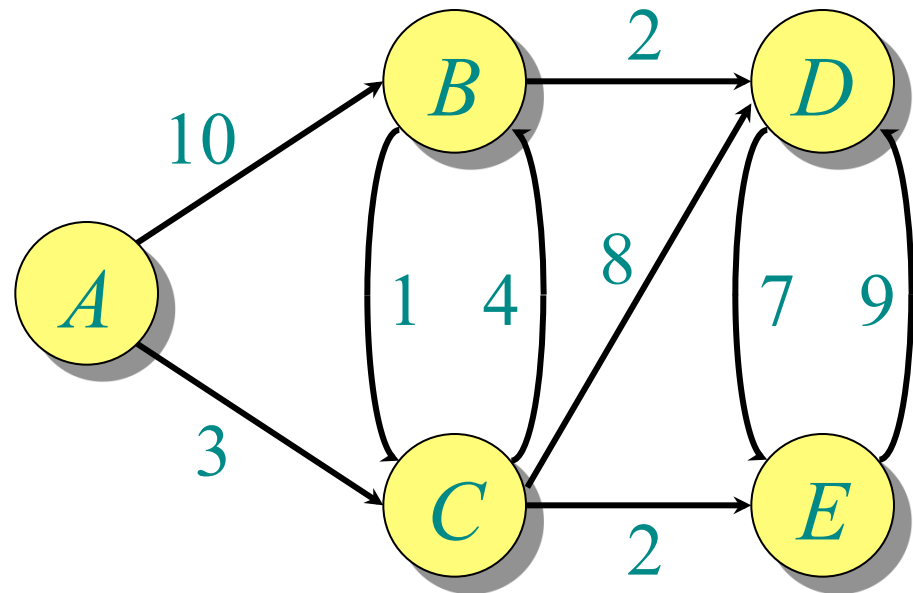
Dijkstra's Algorithm

- One of a solution to the single-source shortest path problem in graph theory
 - Both directed and undirected graphs
 - All edges must have nonnegative weights
 - Graph must be connected



Example of Dijkstra's algorithm

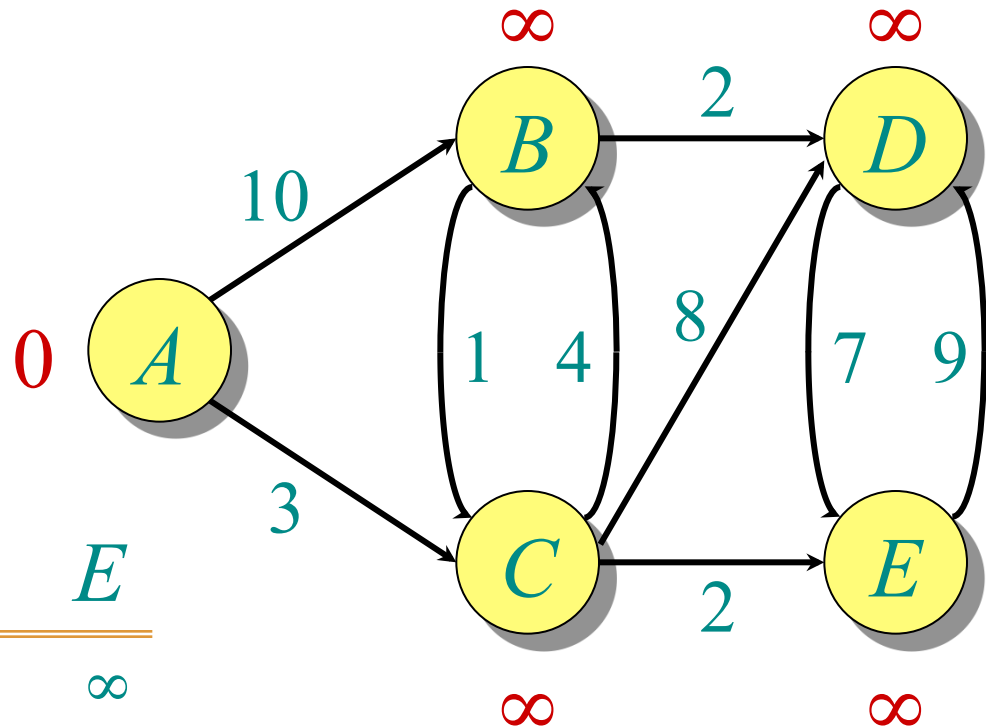
**Graph with
nonnegative
edge weights:**



Example of Dijkstra's algorithm

Initialize:

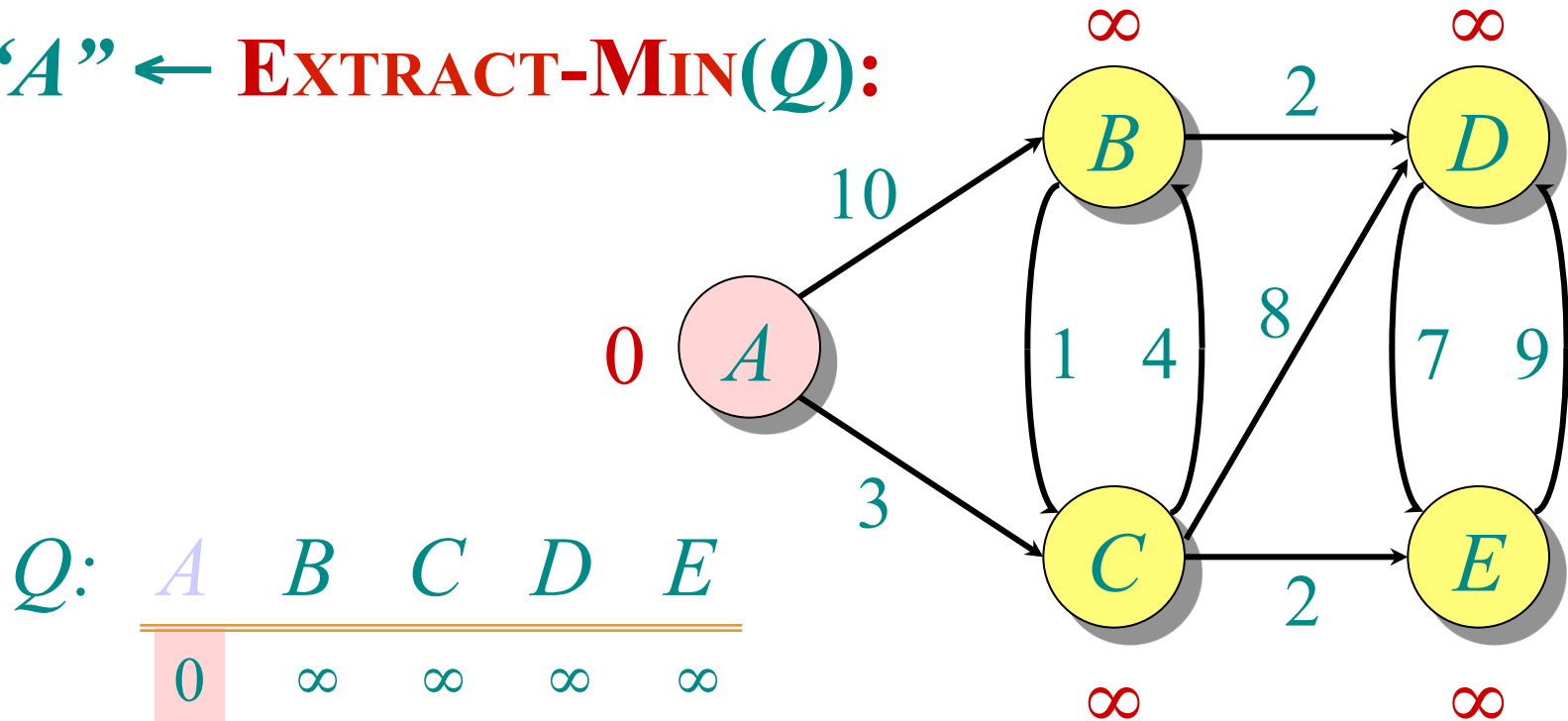
$Q:$
 A B C D E
 0 ∞ ∞ ∞ ∞



$S:$ $\{\}$

Example of Dijkstra's algorithm

“A” \leftarrow **EXTRACT-MIN**(Q):



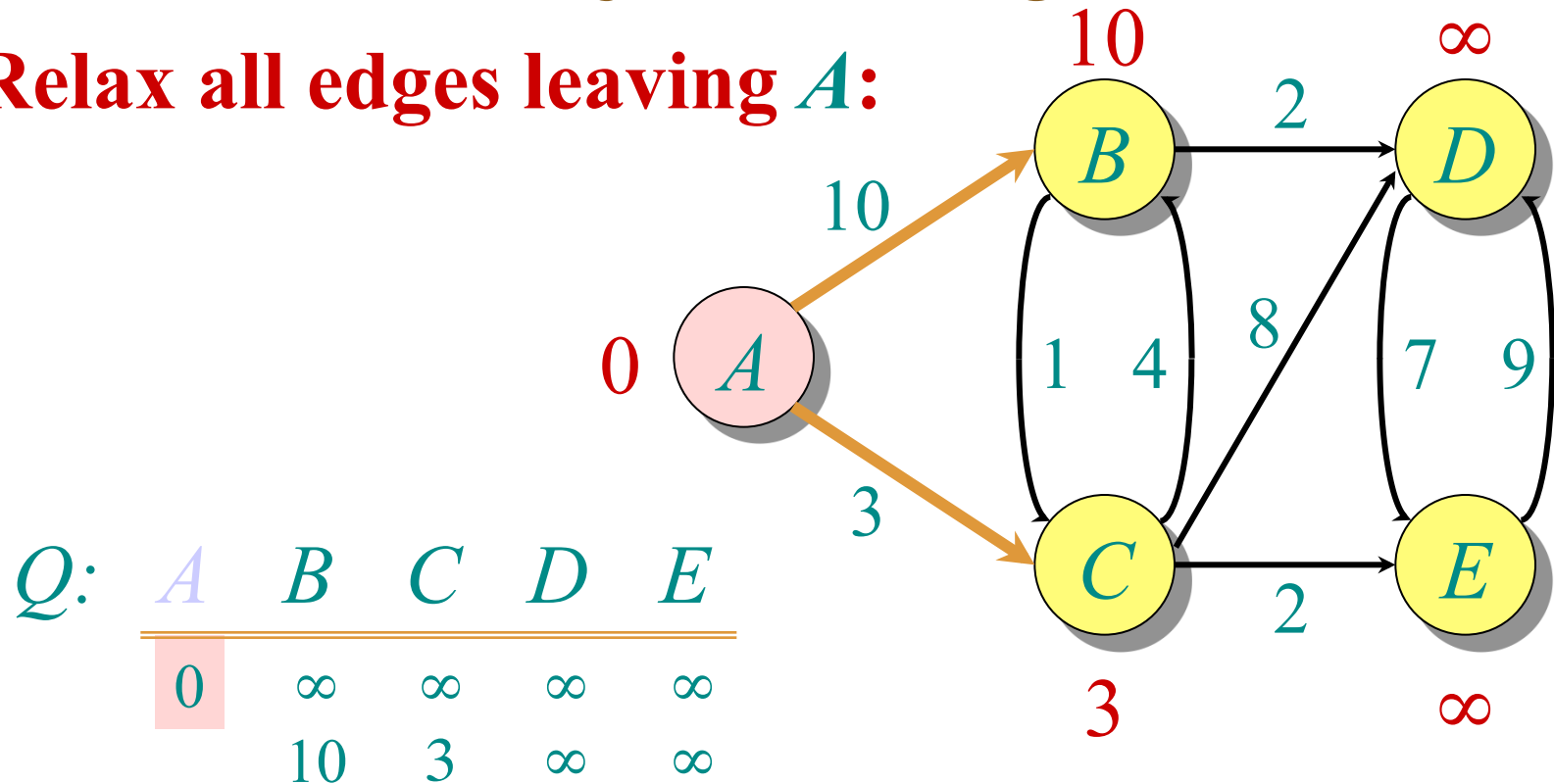
Q :

A	B	C	D	E
0	∞	∞	∞	∞

S : { A }

Example of Dijkstra's algorithm

Relax all edges leaving A :



Q :

A	B	C	D	E
0	∞	∞	∞	∞
	10	3	∞	∞

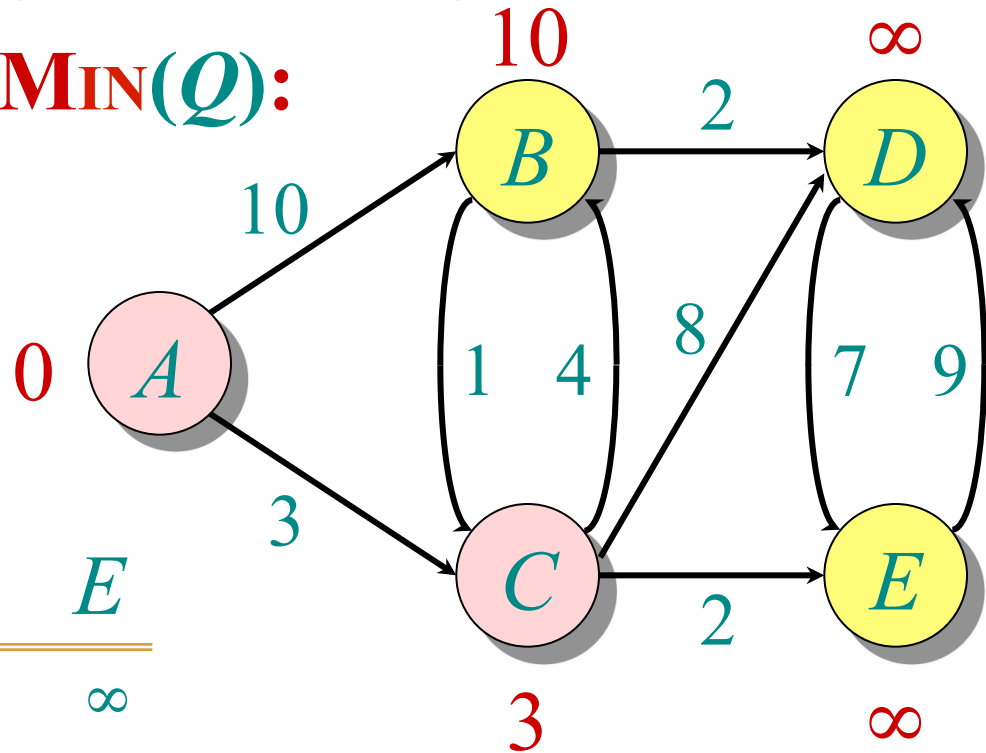
$S: \{ A \}$

Example of Dijkstra's algorithm

"C" ← EXTRACT-MIN(Q):

Q:

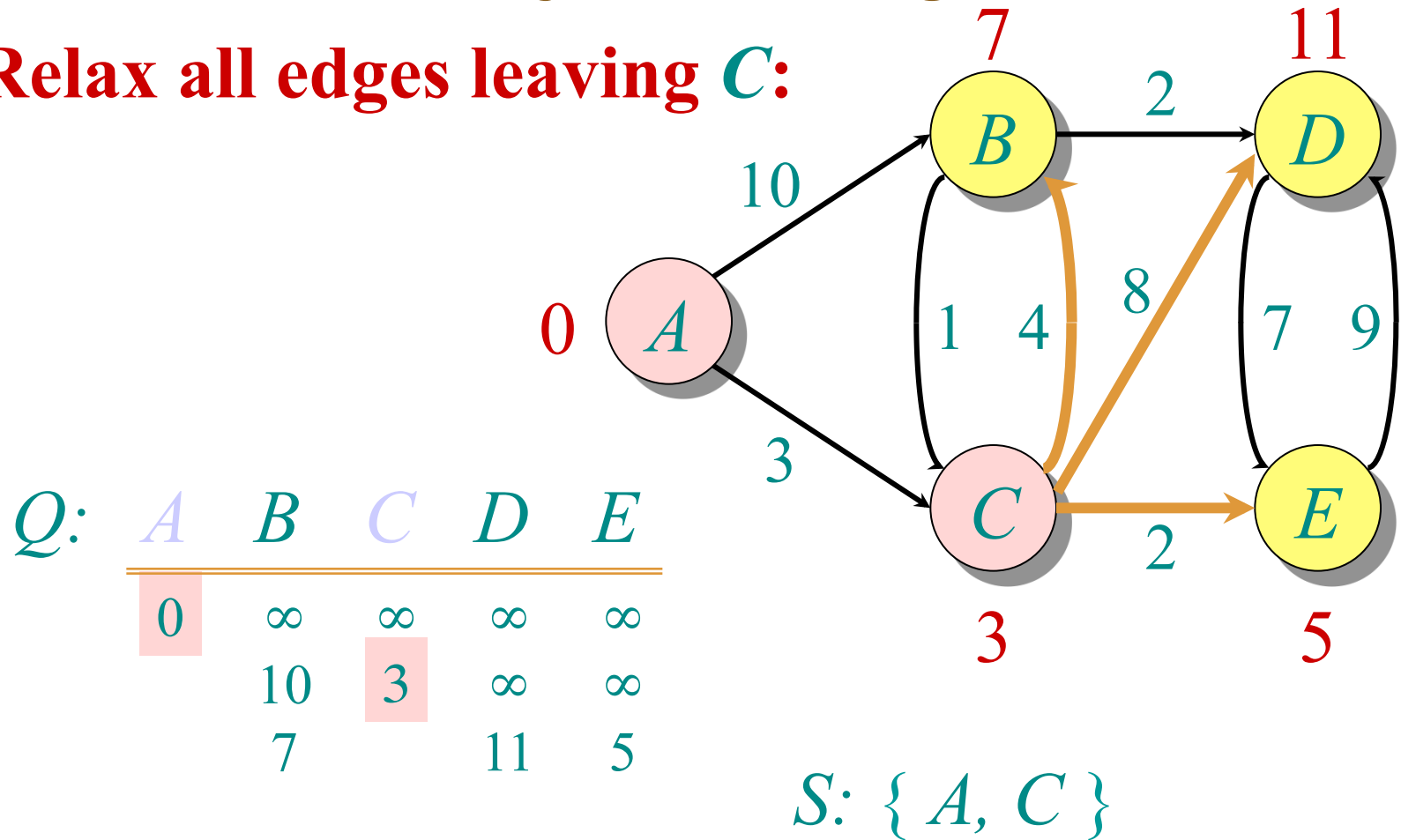
<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>
0	∞	∞	∞	∞
	10	3	∞	∞



S: { *A*, *C* }

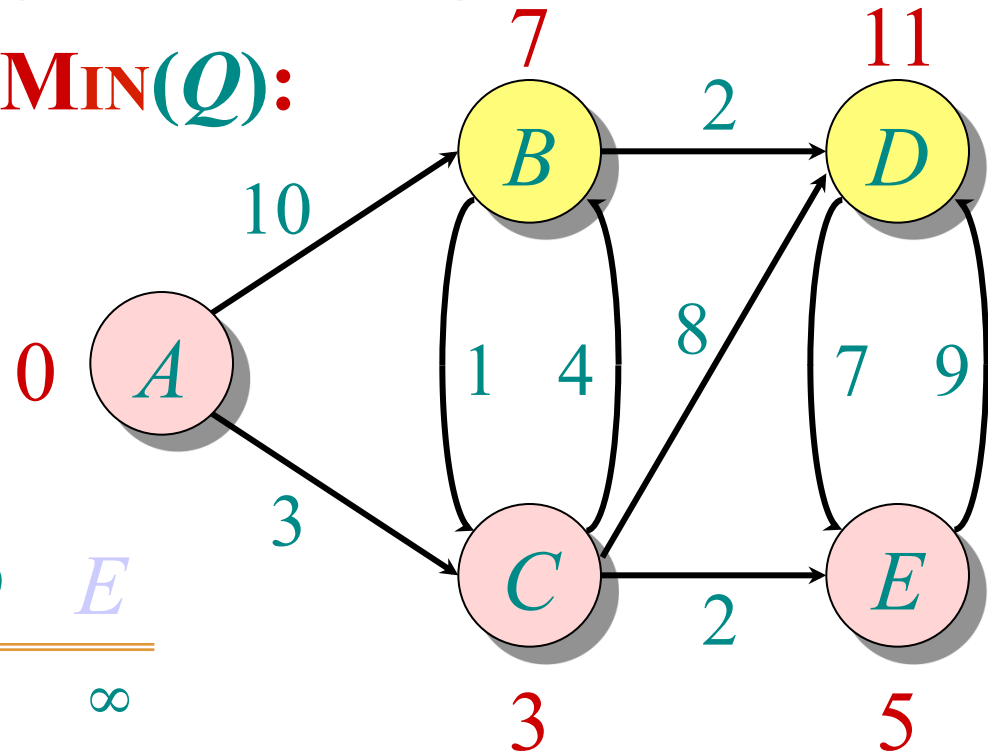
Example of Dijkstra's algorithm

Relax all edges leaving **C**:



Example of Dijkstra's algorithm

$E \leftarrow \text{EXTRACT-MIN}(Q)$:



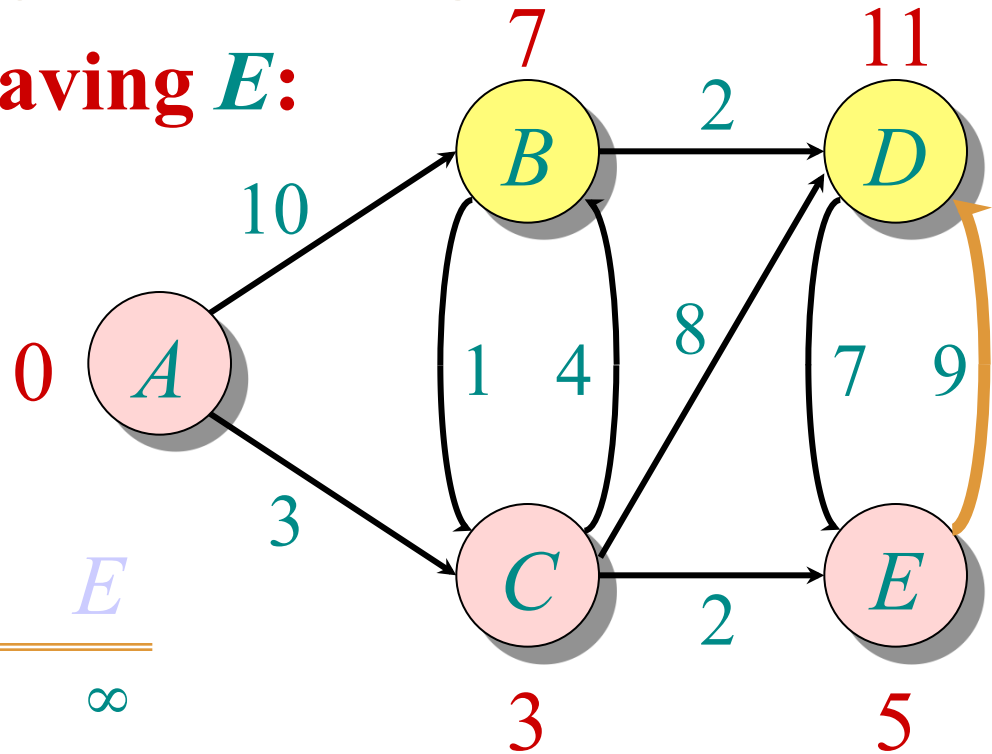
Q :

A	B	C	D	E
0	∞	∞	∞	∞
	10	3	∞	∞
	7		11	5

$S: \{ A, C, E \}$

Example of Dijkstra's algorithm

Relax all edges leaving *E*:



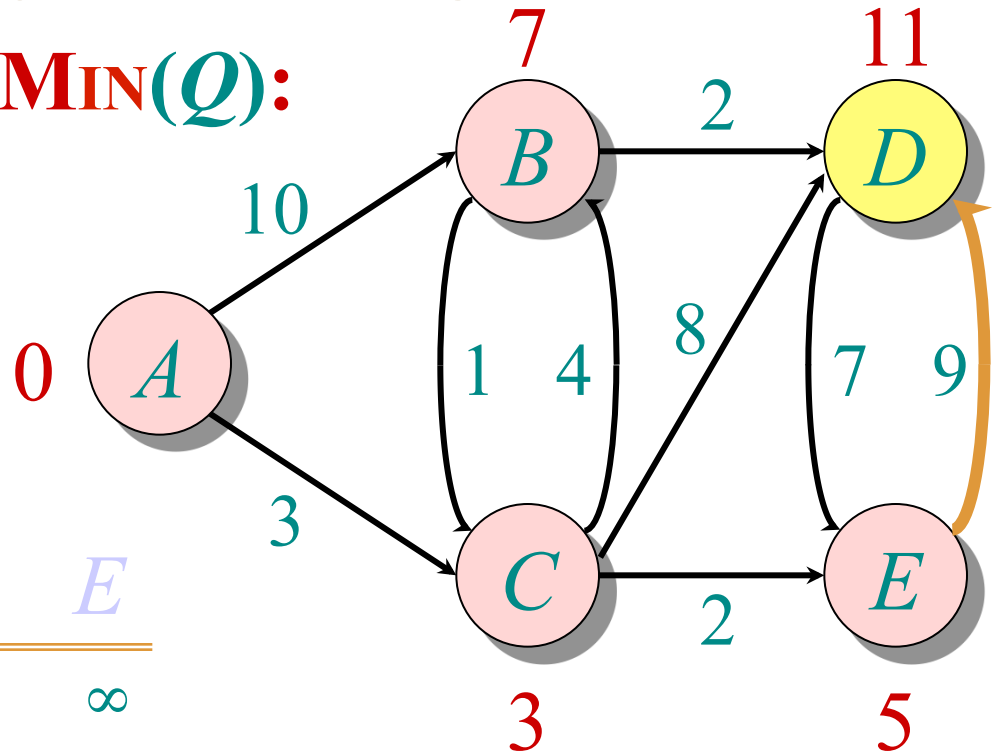
Q:

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>
0	∞	∞	∞	∞
	10	3	∞	∞
	7		11	5
	7		11	

S: { *A*, *C*, *E* }

Example of Dijkstra's algorithm

"B" ← EXTRACT-MIN(Q):



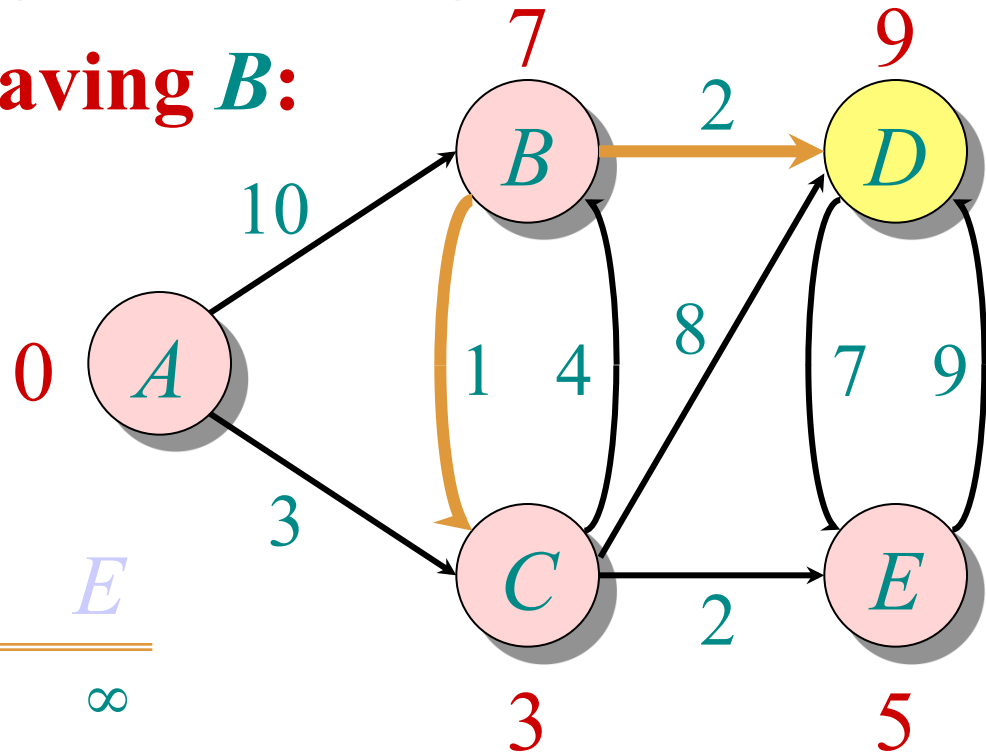
Q:

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>
0	∞	∞	∞	∞
	10	3	∞	∞
	7		11	5
	7		11	

S: { *A*, *C*, *E*, *B* }

Example of Dijkstra's algorithm

Relax all edges leaving *B*:



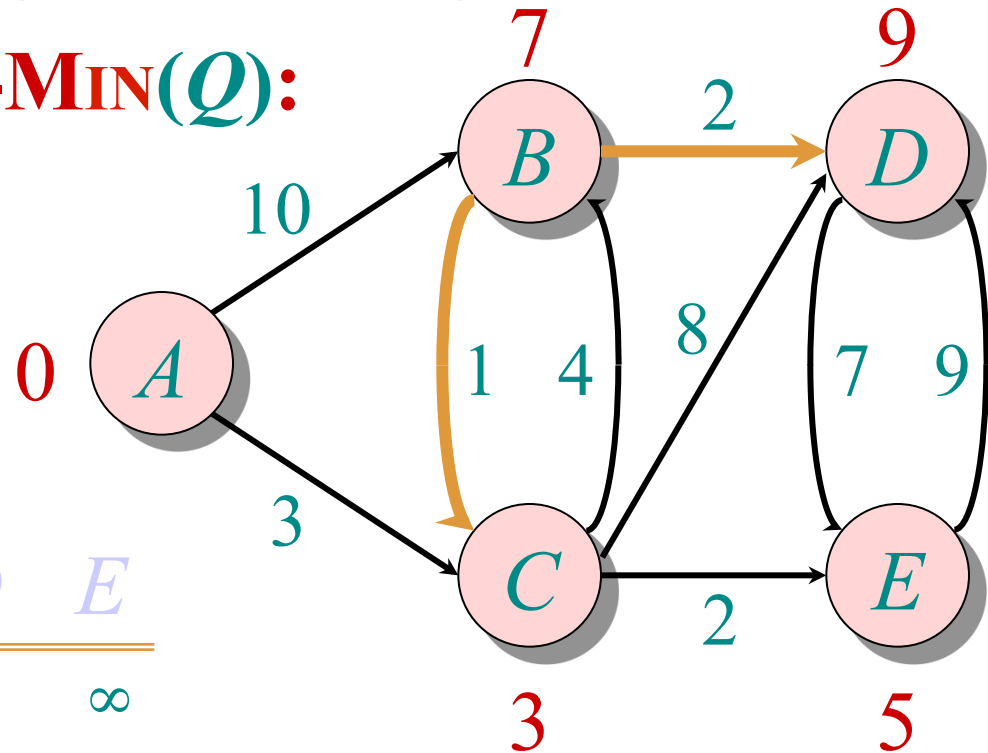
Q:

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>
0	∞	∞	∞	∞
	10	3	∞	∞
	7		11	5
	7		11	
			9	

S: { *A*, *C*, *E*, *B* }

Example of Dijkstra's algorithm

"D" \leftarrow **EXTRACT-MIN**(*Q*):



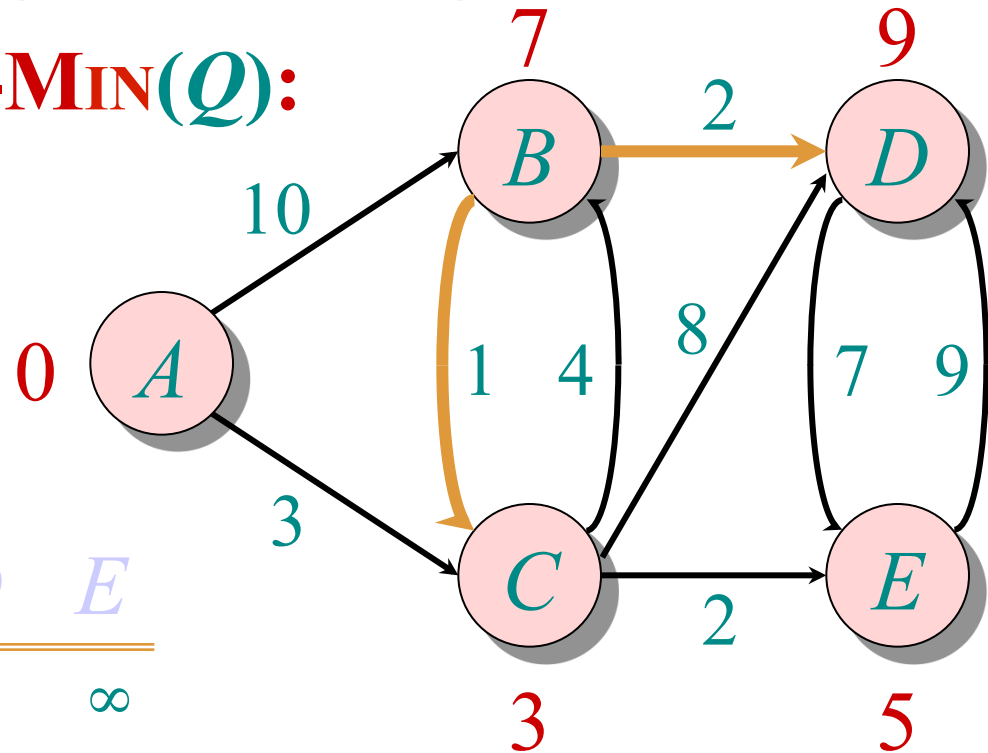
Q:

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>
0	∞	∞	∞	∞
	10	3	∞	∞
	7		11	5
	7		11	
			9	

S: { *A*, *C*, *E*, *B*, *D* }

Example of Dijkstra's algorithm

"D" \leftarrow **EXTRACT-MIN**(*Q*):



Q:

<i>A</i>	<i>B</i>	<i>C</i>	<i>D</i>	<i>E</i>
0	∞	∞	∞	∞
	10	3	∞	∞
	7		11	5
	7		11	
			9	

S: { *A*, *C*, *E*, *B*, *D* }

How do we now find out shortest path from source node A to any destination node?

Dijkstra's Algorithm

$d[s] \leftarrow 0$

for each $v \in V - \{s\}$

do $d[v] \leftarrow \infty$

$S \leftarrow \emptyset$

$Q \leftarrow V$ $\triangleright Q$ is a priority queue maintaining $V - S$

while $Q \neq \emptyset$

do $u \leftarrow \text{EXTRACT-MIN}(Q)$

$S \leftarrow S \cup \{u\}$

for each $v \in \text{Adj}[u]$

do if $d[v] > d[u] + w(u, v)$

then $d[v] \leftarrow d[u] + w(u, v)$

$p[v] \leftarrow u$

Dijkstra's Algorithm

$d[s] \leftarrow 0$

for each $v \in V - \{s\}$

do $d[v] \leftarrow \infty$

$S \leftarrow \emptyset$

$Q \leftarrow V$ ▷ Q is a priority queue maintaining $V - S$

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do if $d[v] > d[u] + w(u, v)$

then $d[v] \leftarrow d[u] + w(u, v)$

$p[v] \leftarrow u$

Implicit DECREASE-KEY

BELLMAN-FORD ALGORITHM

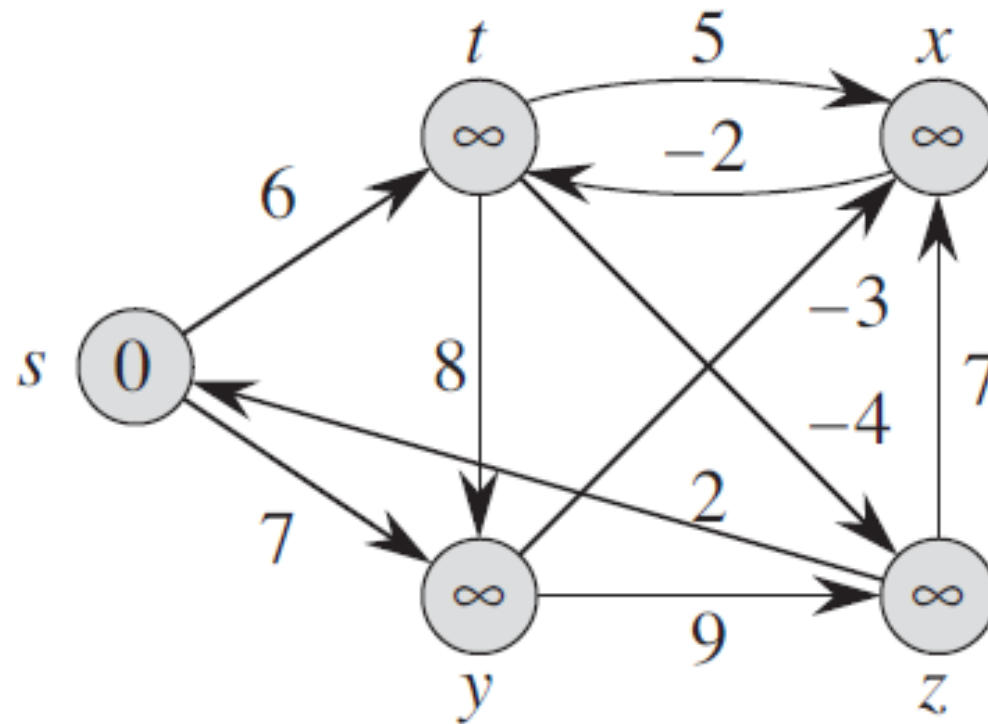
Bellman-Ford Algorithm

- Bellman-Ford algorithm solves the single-source shortest-path problem in the general case in which
 - edges of a given digraph can have **negative weight** as long as G contains **no negative cycles**.
- This algorithm, like Dijkstra's algorithm uses the notion of edge relaxation but does not use with greedy method.

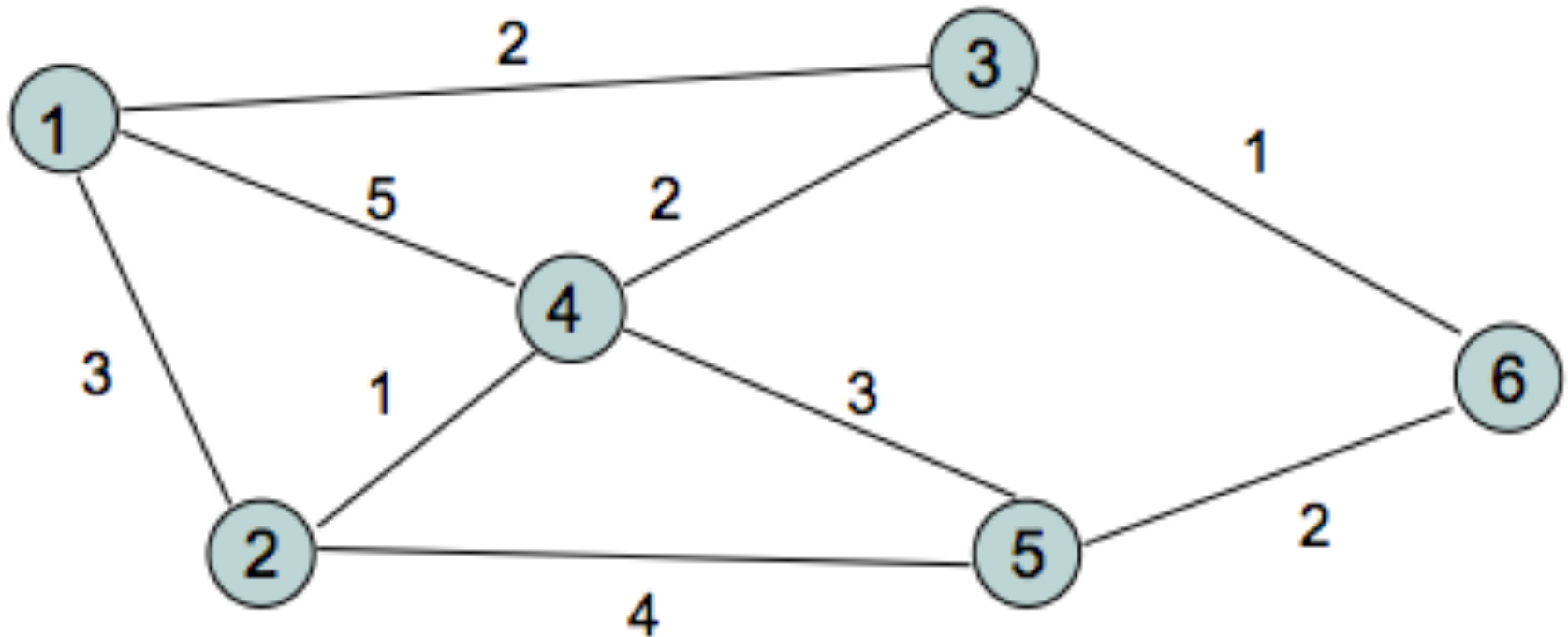
Bellman-Ford Algorithm (Pseudo Code)

```
 $d[s] \leftarrow 0$   
for each  $v \in V - \{s\}$   
  do  $d[v] \leftarrow \infty$  } initialization  
  
for  $i \leftarrow 1$  to  $|V| - 1$  do  
  for each edge  $(u, v) \in E$  do  
    if  $d[v] > d[u] + w(u, v)$  then } relaxation  
       $d[v] \leftarrow d[u] + w(u, v)$  } step  
       $\pi[v] \leftarrow u$   
  
for each edge  $(u, v) \in E$   
  do if  $d[v] > d[u] + w(u, v)$   
    then report that a negative-weight cycle exists
```

Bellman-Ford Example 1



Bellman-Ford Example 2



Credits

- <http://www.personal.kent.edu/~rmuhamma/Algorithms/MyAlgorithms/GraphAlgor/bellFordAlgor.htm>
- <http://www.cs.arizona.edu/classes/cs545/fall09/ShortestPath2.prn.pdf>