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# Java Iterator

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### Java Iterator

An Iterator is an object that can be used to loop through collections, like <u>ArrayList</u> and <u>HashSet</u>. It is called an "iterator" because "iterating" is the technical term for looping.

To use an Iterator, you must import it from the <code>java.util</code> package.

### Getting an Iterator

The iterator() method can be used to get an Iterator for any collection:

#### Example

```
// Import the ArrayList class and the Iterator class
import java.util.ArrayList;
import java.util.Iterator;

public class Main {
   public static void main(String[] args) {

      // Make a collection
      ArrayList<String> cars = new ArrayList<String>();
```

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```
cars.add("Ford");
    cars.add("Mazda");
    // Get the iterator
    Iterator<String> it = cars.iterator();
    // Print the first item
   System.out.println(it.next());
}
```

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## Looping Through a Collection

To loop through a collection, use the hasNext() and next() methods of the Iterator:

#### Example

```
while(it.hasNext()) {
  System.out.println(it.next());
```

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# Removing Items from a Collection

Iterators are designed to easily change the collections that they loop through. The remove() method can remove items from a collection while looping.

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Use an iterator to remove numbers less than 10 from a collection:

```
import java.util.ArrayList;
import java.util.Iterator;
public class Main {
  public static void main(String[] args) {
    ArrayList<Integer> numbers = new ArrayList<Integer>();
    numbers.add(12);
    numbers.add(8);
    numbers.add(2);
    numbers.add(23);
    Iterator<Integer> it = numbers.iterator();
    while(it.hasNext()) {
      Integer i = it.next();
      if(i < 10) {
        it.remove();
      }
    }
    System.out.println(numbers);
  }
```

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**Note:** Trying to remove items using a **for loop** or a **for-each loop** would not work correctly because the collection is changing size at the same time that the code is trying to loop.

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