

# طاس ب م ح رش - نيئ دت ب م ل TypeScript

## What is TypeScript?

TypeScript = JavaScript + types

It helps you write safer, more maintainable code by catching errors before running.

## Why use TypeScript?

- Prevents runtime errors
- Makes code easier to maintain
- Provides intelligent code suggestions and autocomplete

## Basic Data Types

```
let name: string = "Nour";  
let age: number = 25;  
let isLoggedIn: boolean = true;
```

## Arrays

```
let numbers: number[] = [1, 2, 3];  
let names: string[] = ["Ali", "Sara"];
```

## Objects

```
let user: { name: string; age: number } = {  
  name: "Nour",  
  age: 25  
};
```

## Interfaces

```
interface User {  
  name: string;
```

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```
age: number;  
isAdmin?: boolean;  
}
```

## Functions

```
function greet(name: string): string {  
  return `Hello, ${name}`;  
}
```

## Union Types

```
let id: number | string;  
  
id = 5;  
  
id = "abc";
```

## Type Aliases

```
type Status = "loading" | "success" | "error";  
  
let currentStatus: Status = "loading";
```

## TypeScript with React

```
type Props = {  
  name: string;  
  age: number;  
};  
  
function Profile({ name, age }: Props) {  
  return <div>{name} - {age}</div>;  
}
```

## Using useState

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```
const [count, setCount] = useState<number>(0);
```

## TypeScript with Events

- onClick: React.MouseEvent<HTMLButtonElement>
- onChange: React.ChangeEvent<HTMLInputElement>
- onSubmit: React.FormEvent<HTMLFormElement>
- onKeyDown: React.KeyboardEvent<HTMLInputElement>

## Example: onChange Event

```
const handleChange = (e: React.ChangeEvent<HTMLInputElement>) => {  
  console.log(e.target.value);  
};
```

## Important Notes

- `e` is the event object
- Each HTML element has a specific type
- TypeScript prevents common event handling mistakes