

# Graph Neural Network

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#### Introduction

- Many objects can be understood in terms of their relationships with other entities and the connections between a set of objects can be inherently represented as a graph. Many types of data can be treated as graphs like social networks, citation networks and internet.
- But graphs are complex. They have arbitrary size and complex topological structure
- The task is to map nodes into an embedding space to encode network information and use it for many downstream predictions like node and graph classification

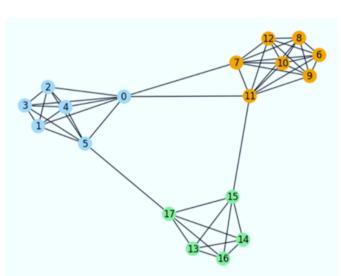
### **Objectives**

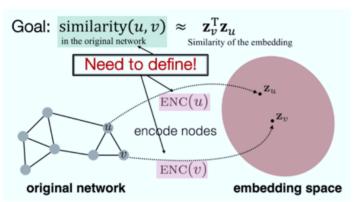
We will be focusing mainly on:

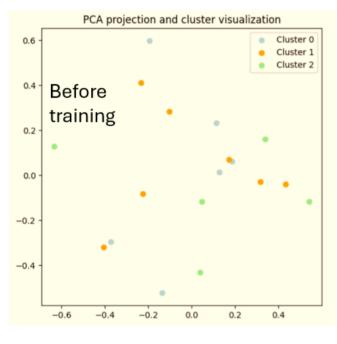
- performing simple node embedding using a simple similarity criterion
- implementing a Graph Convolutional Network (GCN) to perform node-level and graph-level classification on benchmarking datasets

#### **Node Embedding**

 The goal is for nodes that have similar roles in the graph to be represented by similar vectors in the embedding space







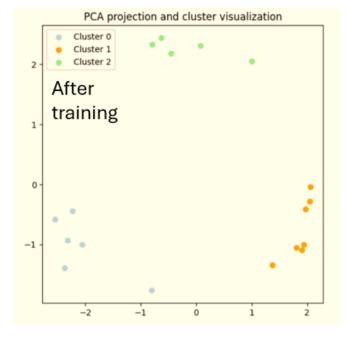
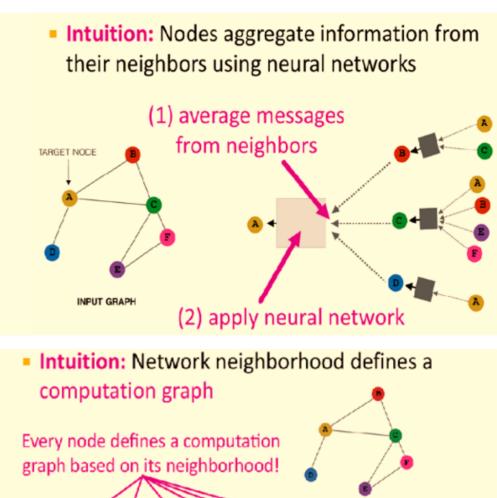


Figure 1. Training a node embedding to encode graph of 3 clusters (top left)

• We chose to define the similarity between two nodes u and v as the scalar product between their respective embedding vectors as follows:  $similarity(u, v) \approx z_v^T z_u$ 

## GCN

- The goal is to generalize convolutions beyond simple lattices Leverage node features like images.
- In GCNs, each node aggregates information from its neighbors to update its own feature representation. This process is called message passing
- The aggregation involves summing, averaging, or applying a neural network layer to combine the features of neighboring nodes
- Every node defines a computation graph based on its neighborhood
- We use a list of convolution layers (GCNConv) in a GCN to allow the network to learn multi-hop neighborhood information and extract hierarchical features from the graph. A single GCN layer aggregates information only from immediate neighbors (1-hop). Multiple layers allow information to propagate further across the graph



Every node defines a computation graph based on its neighborhood!

Figure 2. Neighborhood infomration aggregation from computation graph

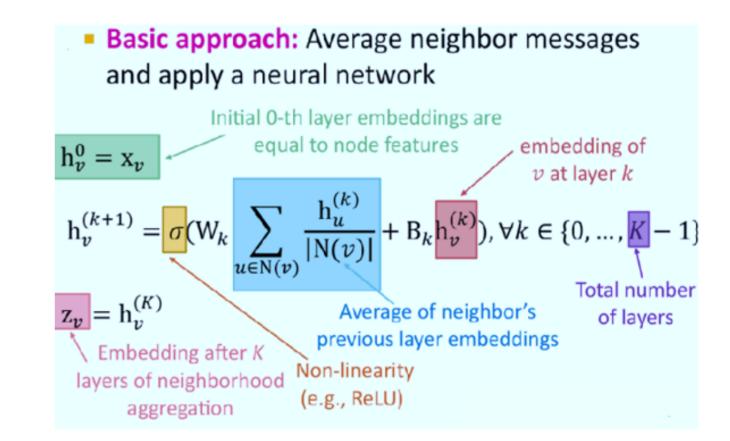


Figure 3. Neural network on the neighbor messages

## **Node and Graph prediction**

Dataset: **ogbn-arxiv**, derived from the arXiv academic paper repository and designed for link prediction tasks

Accuracy	Training	Validation	Test
Node	53.85%	54.23%	54.24%

Table 1. Nodes prediction results

Dataset: ogbg-molhiv, used for molecular property prediction tasks

AUROC	Training	Validation	Test
Graph	67.69%	62.38%	61.41%

Table 2. Graph prediction results

#### References

[1] Jure Leskovec.
Cs224w: Machine learning with graphs https://web.stanford.edu/class/cs224w/, 2024.