



# NOUR TEMELIST

SECOND-YEAR COMPUTER SCIENCE ENGINEERING STUDENT

Enthusiastic computer science Engineering student looking for an internship. Well versed in artificial Intelligence alongside with web development which are customized to highlight the company's core competencies and further its success .

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14/05/2000

## EDUCATION

- National diploma in computer science engineering  
**National School for Computer Science**, 2021 - present
- National entrance exam for engineering training courses  
**El Manar Preparatory Engineering Institute**, 2019 - 2021
- Mathematics BACCALAUREATE  
**Pioneer secondary school of El Kef**, 2015 - 2019

## WORK EXPERIENCE

### Operation mission leader in ENSI Junior Entreprise :

- Conducted a html/css training session
- Coached a team during a project development, monitored their work progress, and ensured they met their deadlines.
- Motivated and empowered my team members to work towards building a quality project that ensures customer satisfaction.
- Collaborated with my colleagues to organize a web development programming competition.

## PROJECTS

- **MATCHY MATCHY** , ENSI (January 2023 - Present)  
MATCHY MATCHY developed a conversational agent mobile application that is tailor-made for the user. It recommends clothing items to the user based on their preferences or an input picture indicating what they are looking for. In this project, I explored various AI fields, including **Recommendation algorithms**, **RASA Chatbot**, **YOLOv7** and **U-Net**.
- **AGRINET** , ENSI (August 2022 - September 2022)  
worked on the conception and implementation of a dynamic and responsive website that tracks the status of dams in Tunisia and provides a visualization of the data using **React Js** and **Node Js**. As For the data, we collected it from the Ministry of Agriculture by web scraping using **Python**.
- **APPLIANCES SHOP** , Freelance (June 2022 - August 2022)  
Was responsible for the backend and web frontend development of a responsive E-commerce platform that combines both a mobile application and a website using **React Js** and **Node Js**. I effectively managed my time and tasks and fostered collaboration with my team members through the use of **Trello**.
- **HANGMAN** , ENSI (March 2022 - May 2022)  
Built a sequel to the Hangman game that has two modes : a single-player mode and a multiplayer mode using **HTML**, **Css** and **Javascript**.
- **DENDRO** , Mentornations (August 2018 - September 2018)  
Developed an IoT prototype that won first prize by combining an efficient mobile application using **Java** and programmed sensors using **Arduino**. The application tracks the daily updates of a farmer's crops and notifies them of any needs.
- **REHYBER** , Technovation girls (September 2016 - May 2017)  
Had the opportunity to build a mobile application using **App Inventor** that was designed to help heavy smokers quit smoking by providing guidelines and tailored tips. Additionally, I conducted a business plan and a promotion strategy for the application.

## HARD SKILLS



Python



C++



Java



React JS

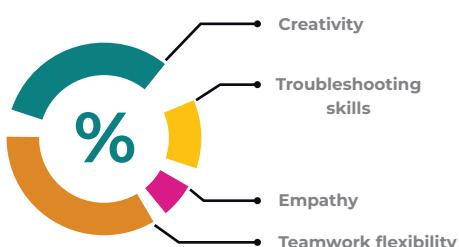


React Native



Node JS

## SOFT SKILLS



## INTERESTS



## LANGUAGES

