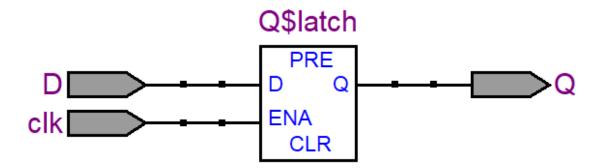
Tutorial 7

Name: Nour-aldin Ibrahim Ahmed Elbadawy

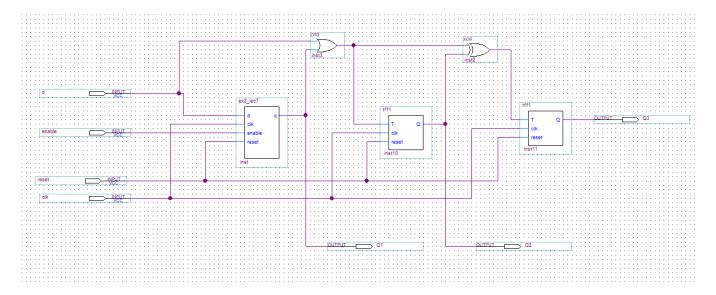
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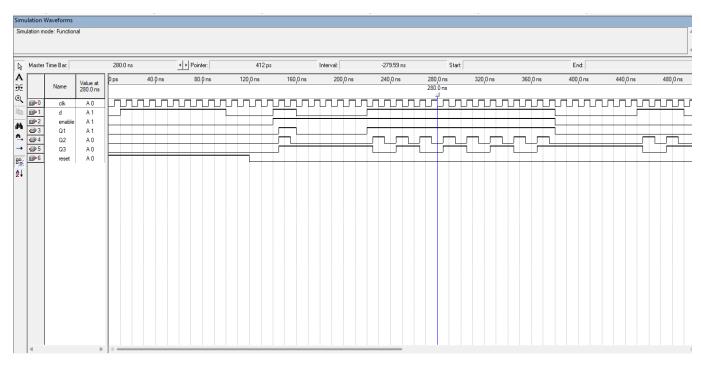
Q4)

```
library ieee;
use ieee.std_logic_1164.all;
entity D_latch is
        port(
                         D,clk :in std_logic;
                         Q: out std_logic
                 );
end entity;
architecture behave of D_latch is
begin
        Process(clk, D)
        begin
                 if (CLK = '1') then
                         Q \leftarrow D;
                 end if;
        end Process;
end behave;
```

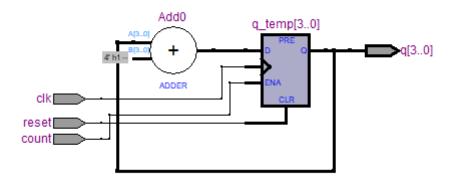


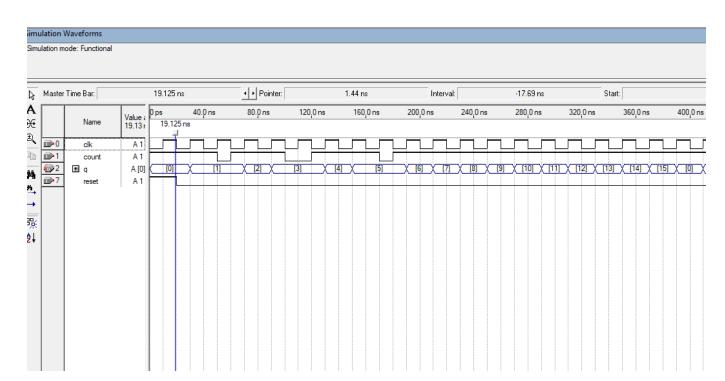
Q5)





```
library ieee;
use ieee.std_logic_1164.all;
use ieee.std_logic_arith.all;
use ieee.std_logic_unsigned.all;
entity mycounter is
        generic( n: natural:=4);
        port
        (
                clk, count, reset: in std_logic;
                q : out std_logic_vector(n-1 downto 0 ) );
end mycounter;
architecture behave of mycounter is
        signal q_temp : std_logic_vector( n-1 downto 0);
begin
        process(clk,count,reset)
        begin
                if(reset='1') then
                         q_temp <= (others => '0');
                elsif (rising_edge(clk)) then
                         if (count='1') then
                                 q_temp <= q_temp + 1;</pre>
                         end if;
                end if;
        end process;
        q <= q_temp;
end behave;
```





```
library ieee;
use ieee.std_logic_1164.all;
use ieee.std_logic_arith.all;
use ieee.std_logic_unsigned.all;
entity mycounter is
        generic( n: natural:=4);
        port
        (
                 clk, count, reset: in std_logic;
                 q : out std_logic_vector(n-1 downto 0 ) );
end mycounter;
architecture behave of mycounter is
        signal q_temp : std_logic_vector( n-1 downto 0);
begin
        process(clk,count,reset)
        begin
                 if(reset='1') then
                         q_temp <= (others => '0');
                 elsif (rising_edge(clk)) then
                         if (count='1') then
                                  q_temp <= q_temp + 1;</pre>
                         else
                                  q_temp <= q_temp - 1;</pre>
                         end if;
                 end if;
        end process;
        q <= q_temp;</pre>
end behave;
```

