## **Project Specification for AES Implementation**

Objective

The goal is to implement the Advanced Encryption Standard (AES) algorithm in C/C++ using a Linux-based compiler (gcc/g++). The implementation must use direct binary operations and bitwise manipulations, adhering strictly to the AES standard (FIPS PUB 197). It should handle encryption and decryption through command-line arguments, process files for input/output, and use a specified key format. The project must implement AES-128 (128-bit key) and operate in ECB mode.

**Functional Requirements** 

## 1. AES Algorithm Implementation

- Initial Transformation:
  - Implement the AddRoundKey operation by XOR-ing the plaintext with the initial round key.
- AES Core:
  - SubBytes:
    - \* Apply a substitution operation to each byte of the state using the AES S-box.
  - ShiftRows:
    - \* Shift rows of the state by offsets as specified in the AES standard.
  - MixColumns:
    - \* Apply a linear transformation to each column using the AES-defined matrix multiplication in GF(2^8).
  - AddRoundKey:
    - \* XOR the state with the round key for each round.
- Key Expansion:
  - Generate 11 round keys from the 128-bit key.
  - Include:
    - \* RotWord: Rotate bytes of the word.
    - \* SubWord: Substitute bytes using the AES S-box.
    - \* RCon (Round Constant): Incorporate constants in the key expansion process.
- Final Transformation:
  - Perform the SubBytes, ShiftRows, and AddRoundKey steps for the last round, skipping MixColumns.

#### 2. Command-line Interface

- The program must be run via the command line with two options: **encrypt** or **decrypt**.
- It must accept the following arguments:

#### - Encryption:

- ./aes encrypt plain\_text.txt key.txt cipher\_text.dat
  - \* plain\_text.txt: File containing the plaintext input.
  - \* **key.txt**: File containing the 128-bit key in hexadecimal format (e.g., 2b7e151628aed2a6abf7158809cf4f3c).
  - \* **cipher\_text.dat**: Binary file where the encrypted ciphertext will be written.

# – Decryption:

- ./aes decrypt cipher\_text.dat key.txt plain\_text.txt
- \* cipher\_text.dat: Binary file containing the ciphertext.
- \* key.txt: File containing the 128-bit key.
- \* plain\_text.txt: File where the decrypted plaintext will be written.

## 3. Input/Output Files

- Input Key:
  - Provided in key.txt in hexadecimal format. The program must read this key and convert it to binary for processing.
- Plaintext Input/Output:
  - Input plaintext from plain\_text.txt and output ciphertext to cipher\_text.dat (binary format).
- Ciphertext Input/Output:
  - Input ciphertext from cipher\_text.dat and output plaintext to plain\_text.txt.

#### 4. Single File Implementation

- All code must be written in a single .cpp file (e.g., aes.cpp) without external libraries or header files.
- The implementation must include:
  - Key expansion
  - AES core operations
  - File handling for input and output
  - Encryption and decryption logic

## 5. Binary and Bitwise Operations

- Use direct binary representation and bitwise operations for processing data.
- Avoid reliance on external cryptographic libraries (e.g., OpenSSL).

## 6. No Console Output

• The program must not produce any output to the console. All input and output operations must be handled exclusively through files.

## Non-Functional Requirements

#### 1. Performance

- Optimize for **32-bit platforms**, using efficient word-level operations.
- Leverage lookup tables (e.g., precomputed S-boxes and MixColumns transformations) to enhance performance.

# 2. Portability

• Ensure compatibility with Linux using gcc or g++.

# 3. Code Quality

- Maintain consistent formatting and clear function/variable naming.
- Ensure modularity within the single file by organizing the code into logical sections.

#### **Deliverables**

# 1. Single .cpp File

- The file must contain the entire AES implementation, including:
  - Key expansion
  - Core AES operations
  - Command-line interface
  - File input/output logic

## 2. Key File (key.txt)

• Provide a 128-bit key in hexadecimal format.

## 3. Input/Output Files

• Sample input files for plaintext and ciphertext.

# 4. Submission

 $\bullet\,$  Submit the .cpp file to the specified LMS or repository.