

Study of an Example:

Now, let's discuss a practical problem which can be solved by using recursion and understand its asic working and see how we apply our rules. An everyday example: factorial!

To calculate factorial of n we apply this formula:

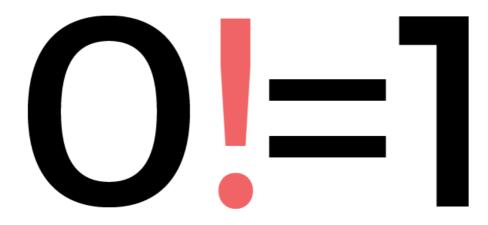
$$n! = n \times (n-1) \times (n-2) \times ... \times 2 \times 1$$

So the first rule, what is the recursion condition here? We can ask a question, "How we calculate factorial of n-1?" that is right like this: $n-1! = (n-1) \times (n-2) \times ... \times 2 \times 1$

And that means that can we change the first formula now: $n! = n \times (n-1)!$

We have here our recursion as we can do the same thing with n-1!, n-2! ...

And remember



Study of an Example:

The Second rule, what is the base case here? We know that both factorial of 0 equals 1, this is our base case. Now, is this case can be enough as stop condition?

Yes, because the recursion that we found is decreasing n in each call, and n must be null or positive to calculate the factorials. This means that whatever n we choose to calculate factorials of will always converge to base case.

```
FUNCTION fact(n) : INTEGER
 VAR
     results : INTEGER;
 BEGIN
     IF (n = 0) THEN
          results := 1; // results of the factorial is 1
     ELSE
          results := n * fact(n-1); // n! = n * (n-1)!
     END_IF
     RETURN results;
 END
Execution:
Calculation of 4!:
fact(4) \Rightarrow 4* fact(3) \Rightarrow 4*3* fact(2) \Rightarrow 4*3*2* fact(1) \Rightarrow 4*3*2*1* fact(0) \Rightarrow 4*3*2*1*1
= 24
Examples of FALSE programs!
No stopping conditions ⇒ INFINITE CALCULATION
 BEGIN
         results := n * fact(n-1);
     RETURN results;
 END
No simplification of the case to be treated
 BEGIN
     IF (n = 0) THEN
         results := 1;
     ELSE
          results := n * fact(n+1);
 //the function is not directed to the stop condition.
     END_IF
```

next >