

🚩 Current Skill Spreading

## Problem of copying objects (references)

Let's say we have two arrays and we want to **merge** the values of the first array with the second one.

Doing this in the traditional way requires a **for loop** and pushing all the **elements of the two arrays** to a new array.

***Note** : Please notice that we can also use **concat**.*

ES6 introduced a more natural approach using the **spreading operator** that does the same thing.

```
let array1 = [1,2,3];  
let array2 = [4,5,6];  
  
// Using ES5  
array1 = array1.concat(array2);  
console.log(array1)// [1,2,3,4,5,6,4,5,6]  
  
// Using ES6  
array1 = [...array1, ...array2];  
console.log(array1)// [1,2,3,4,5,6,4,5,6]
```



## Creating two copies of an object:

The **spreading operator** makes a huge difference when it comes to dealing with objects. Copying properties from an object to another used to be trickier with the **Object.assign()** function (which is a bit hard to work with).

Just like arrays, we add the spreading operator before the object, in this case we are spreading the first and the second object like this:



```
let object1 = { firstName: 'John', lastName: 'Brown' }  
let object2 = { age: 25 }  
  
let newObject1 = { ...object1, ...object2 }  
console.log(newObject1)
```



```
/* {  
  firstName:"John",  
  lastName:"Brown",  
  age:25  
}*/
```



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