

AYOUB LAISSAOUI

Tech companies in their nature are innovative, they have evolved during the years to meet the needs of increasing customers and standards of life. Seeing the growth of technology and its importance through peoples and, personally, my daily life, from entertainment to news and shopping, has inspired me to follow a career that was involved in it. Work has become more meaningful, offering more opportunities, transferable and valuable experience with companies that constantly innovate, adapt and offers flexibility where others can't.

I have experience in tech as a programmer with excellent transferable and interpersonal skills, backed with valuable life experiences. A position intensively interests me because of my passion for Technology and for the opportunity to gain a more professional experience by working and collaborating with other team members towards final projects.

SUMMARY

I attained a 1st class BSc (Hons), and I am currently a Tech Trainee at futureproof. I have experience working as junior Unity Developer where I had the opportunity to enrich and develop my experience in programming. I played crucial roles in VR projects, which consisted of a series of simulations for health care. I am now looking forward to join a team and become valuable member, it will be an exceptional opportunity to show my passion, career aspiration, and enthusiasm.

WORK EXPERIENCE

futureproof | Tech Trainee | May 2022 – August 2022

- 13-week bootcamp covering the main areas of web development, including JavaScript, HTML/CSS, Databases, and Python.
- Recently completed a 1-week group project using React to create a trivia quiz, using Jest and Enzyme to test.

Open University | Junior Unity Developer | July 2020 – July 2021

- Worked and collaborated with a small team on different simulations in VR targeted to be used to train nurses on the procedures required at hospitals.
- I was responsible for coding algorithms that met the desired behavior, resolving and debugging issues with existing blocks of code and/or re-implement the desired code in a more efficient manner keeping the consistency within the projects.
- Multiple times I had to edit existing models in the project in a way that satisfied the required use and meet the conditions specified in the associated code.

Westminster University | XR-Lab Student Helper | Sept 2018 – June 2019

- Working on different projects related to the lab, responsible for developing required 3D Models or editing and fixing existing ones. Responsible for light and post-processing in the scene.
- Welcoming students to the lab and assisting them with the use of the equipment and resolving any issues regarding malfunctions of the tool. Provide and support workflows for specific defined task in VR.

EDUCATION

UNIVERSITY OF WESTMINSTER | 09 2016 – 06 2020 |

Computer Science For Games Development BSc (Hons) (First Class Honours)

BARKING AND DAGENHAM LONDON | 09 2015 – 06 2016 |

Access to Higher Education Diploma - Distinction

FIND OUT MORE



[Github](#)



[LinkedIn](#)



[Portfolio](#)

TECHNICAL SKILLS

Command Line Interface

Git/GitHub

HTML/CSS

JavaScript

C#

Python

Bootstrap

PROFESSIONAL SKILLS

Teamwork

Communication

Creativity

Problem Solving

Learning