



Room: 0

Monsters: 2× Monstrous Spider, Medium, Vermin, CR: 1

Room: 1

Treasure: Boots of Speed, Wondrous Item, 1 lb, 200 gp

Room: 2

Treasure: Heavy Wooden Shield, Shield, 10 lb, 169 gp

Room: 3

Monsters: 2× Monstrous Spider, Medium, Vermin, CR: 1

Treasure: Sickle, Weapon, 2 lb, 131 gp

Room: 4

Monsters: 1× Giant Ant, Soldier, Medium, Vermin, CR: 2

Room: 5

Room: 6

Room: 7

Monsters: 1× Giant Ant, Soldier, Medium, Vermin, CR: 2

Treasure: Light Steel Shield, Shield, 6 lb, 230 gp