



Cave: 0

Monsters: 1× Ghoul, Medium, Undead, CR: 1

Treasure: Battleaxe, Weapon, 6 lb, 10 gp gp: 113

Cave: 1

Cave seems to be empty

Cave: 2

Monsters: 1× Hobgoblin, Medium, Humanoid, CR: 1

Cave: 3

Treasure: Sickle, Weapon, 2 lb, 6 gp gp: 90

Cave: 4

Monsters: 1× Human Warrior Skeleton, Medium, Undead, CR: 1

Treasure: Heavy Steel Shield, Shield, 15 lb, 20 gp gp: 79

Cave: 5

Treasure: Mace, Weapon, 8 lb, 12 gp gp: 108

Cave: 6

Cave seems to be empty

Cave: 7

Cave seems to be empty