Klase i objekti

Komentar: od // do kraja reda

Početak definicije klase *Clock*

```
// Clock: Measures time during the day

class Clock {
    …
    int h, m, s;   // Hour, minute, second

    void tick (); // Tick a second
    string getTime ();   // Returns current time
    void setTime (int hour, int min, int sec);

};
```

Podaci članovi klase *Clock*

Funkcije članice klase *Clock*

Kraj definicije klase *Clock*

Klase i objekti

❖ *Objekat (object)* je primerak (instanca) klase

```cpp
Clock* pClk1 = new Clock;
pClk1->setTime(10,12,0);

Clock* pClk2 = new Clock;
pClk2->setTime(23,25,36);

pClk1->tick();
pClk2->tick();

cout << pClk1->getTime() << endl;
delete pClk1;

cout << pClk2->getTime() << endl;
delete pClk2;
```