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NIM : 311710559

Kelas : TI 17 D5

Matkul : Bahasa pemograman 2

UJIAN AKHIR SEMESTER

```
2  * To change this license header, choose License Headers in Project Properties.
3  * To change this template file, choose Tools | Templates
4  * and open the template in the editor.
5  */
6  package dasar;
7
8  /**
9   *
10   * @author User
11   */
12  public class Game {
13      public static void main(String[] args){
14
15          // membuat objek player
16          player petani = new player ();
17
18          // mengisi atribut player
19          petani.name = "Petani Kode";
20          petani.speed = 78;
21          petani.healthPoin = 100;
22
23          // menjalankan method
24          petani.run();
25      }
26  }
```

Output - OOPUAS (run-single)

```
deps-jar:
Updating property file: C:\Users\User\Documents\NetBeansProjects\OOPUAS\build\build-jar.properties
Compiling 1 source file to C:\Users\User\Documents\NetBeansProjects\OOPUAS\build\classes
compile-single:
run-single:
Petani Kode is running...
Speed: 78
BUILD SUCCESSFUL (total time: 1 second)
```